

Visual and Non-visual Impacts of Commercial Self-luminous Signboards in Residential Areas in China

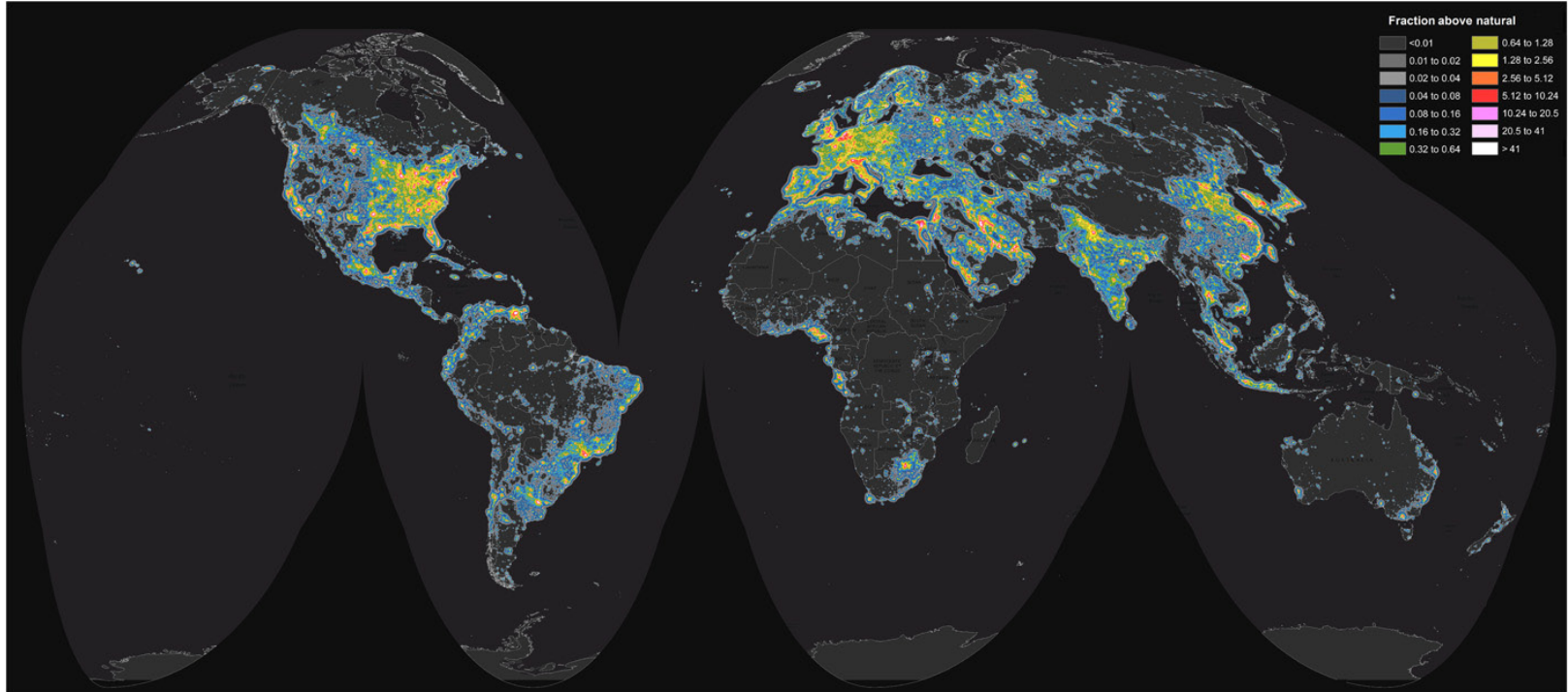
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Light Pollution in China

Light pollution is the fifth largest pollution after air pollution, water pollution, solid waste pollution and noise pollution, which includes light trespass, over-illumination, glare, light clutter and skyglow. Light pollution can affect both ecological environments and human health, and has become a worldwide problem.



Light Pollution in China

Although the Urban Lighting Projects (ULP) has played an important role in shaping cities' nighttime landscape, excessively bright lighting environments at night interfere with the advancement of astronomical research, affect the growth of animals and plants, reduces the quality of residents' sleep as well as increase their risk of having cancer.
Characteristics of light pollution: physical pollution, locality, no residue and relativity.



Shang Hai



Bei Jing



Shen Zhen



Mixed Commercial-Residential Buildings



Nan Jing



Wu Han



Zheng Zhou



Qing Dao



- Mixed commercial and residential buildings (stores on the first floor and residence on the upper floors) are widely used in China. The close relationships between business and residents provides residents with convenience and light pollution in their daily life;
- The signboards of Nanjing shops have the characteristics of different colors (spectral compositions), relatively standardized designs (store names), and large luminance ranges (photopic & circadian aspects).



Four Signboard Types



T1: Neon-based profile



T3: Internal lightbox



T1: Neon-based billboard



T3: External floodlight



T2: LED-based profile



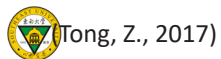
T4: Mixed lighting systems



T2: LED-based billboard



T4: Mixed lighting systems



(Tong, Z., 2017)



Projection signboard



Surface signboard

State of the Art

- Ngarambe et al. found that 30% of commercial boards and 70% of decoration lights in Seoul had light pollution (Ngarambe et al., 2018).
- Cha et al. systematically sorted out the “Light Pollution Prevention and Control Law”, measured the vertical illuminance of 90 windows, and found that 26% of the measured data exceeded the design criteria, 45% of the average luminance values of building facades exceeded the design criteria, and 36% of the signboards exceeded the design criteria (Cha et al., 2014).
- Chen et al. found that 47% of measured signboard in Shanghai and 86% of measured signboard in Hongkong presented great circadian stimulus over 0.05 (Chen, 2019).
- Ho and Lin evaluated shop signboards in Taiwan using measurement and simulation, and found that oversized signboards, high densities, and inappropriate installation were the main reason for signboard light pollution (The errors between simulation and measurement are 16.1% and 16.6% along two sides without considering light spectral compositions.) (Ho and Lin, 2015).
- Guanglei et al. compared the light pollution control standards in South Korea between those in China and pointed out the simplicity and generalization of these standards. Light pollution policies in China lack standards for decorative lighting and advertising lighting; while South Korea’s light pollution policies aim to control the level of luminance emitted by a single signboard rather than the net luminance emitted by all signs on a building’s facade (Guanglei, 2019).

To sum up, the light pollution problem of shop signboards is an Asian wide problem. There are limited studies concerning visual and non-visual impacts of signboards. Moreover, studies that use simulation methods could be further explored.



Associated Codes and Regulations

Code name	Zone	Maximum permitted average values of self-luminous signboards (cd/m ²)			
		(0, 0.5] m ²	(0.5, 2] m ²	(2, 10] m ²	(10, ∞) m ²
Code for lighting design of urban nightscape (JGJ/T163-2021) Tianjin technical standard for urban nightscape lighting (DB/T29-71-2021)	E3	800	600	450	300
Guangzhou code for outdoor billboard and signboard designs Wuhan code for outdoor billboard and signboard designs	Residential areas	100	80	60	40
Shenzhen technical standard of urban landscape lighting engineering (SJG 105-2021)	E3	800			
Shanghai code for urban lighting environment (decoration)	E3	500			

- CIE, IESNA-DSA and BSI all restrict 800 cd/m² as the maximum allowable value for E3;
- Different provinces and cities in China have different regulations of signboard luminance thresholds as well as the factors upon which these regulations are established on, such as self-luminous areas and installation height;
- The maximum allowable illuminance on the surface of exterior windows is not convenient for designers to quickly apply in practical projects;



	Installation position	Maximum permitted average luminance (cd/m ²)	Installation position	Maximum permitted average luminance (cd/m ²)
Chongqing technical standards for outdoor billboards Qingdao technical standards for outdoor billboards Tianjin technical standards for outdoor billboards	Billboard and signboards on shopping malls	250-500	Commercial billboards and gas station light boxes	700-1000
	Low luminous locations with dark billboard background	450-700	High-rise buildings and downtown areas	1000-1400

	Billboards and signboards ^①	Self-luminous area <2 m ² : (lx) ^②	Self-luminous area >8 m ² : (lx) ^②
Qingdao technical standards for outdoor billboards ^①	Billboards and signboards along roads and sidewalks (below 10m) ^②	200~400 ^②	200~600 ^②
Jiangsu technical standards for outdoor billboards ^①	Billboards and signboards along roads and sidewalks (height 10m~40m) ^②	— ^②	300~1000 ^②
	Billboards and signboards along roads and sidewalks (height 40m~50m) ^②	— ^②	400~1200 ^②

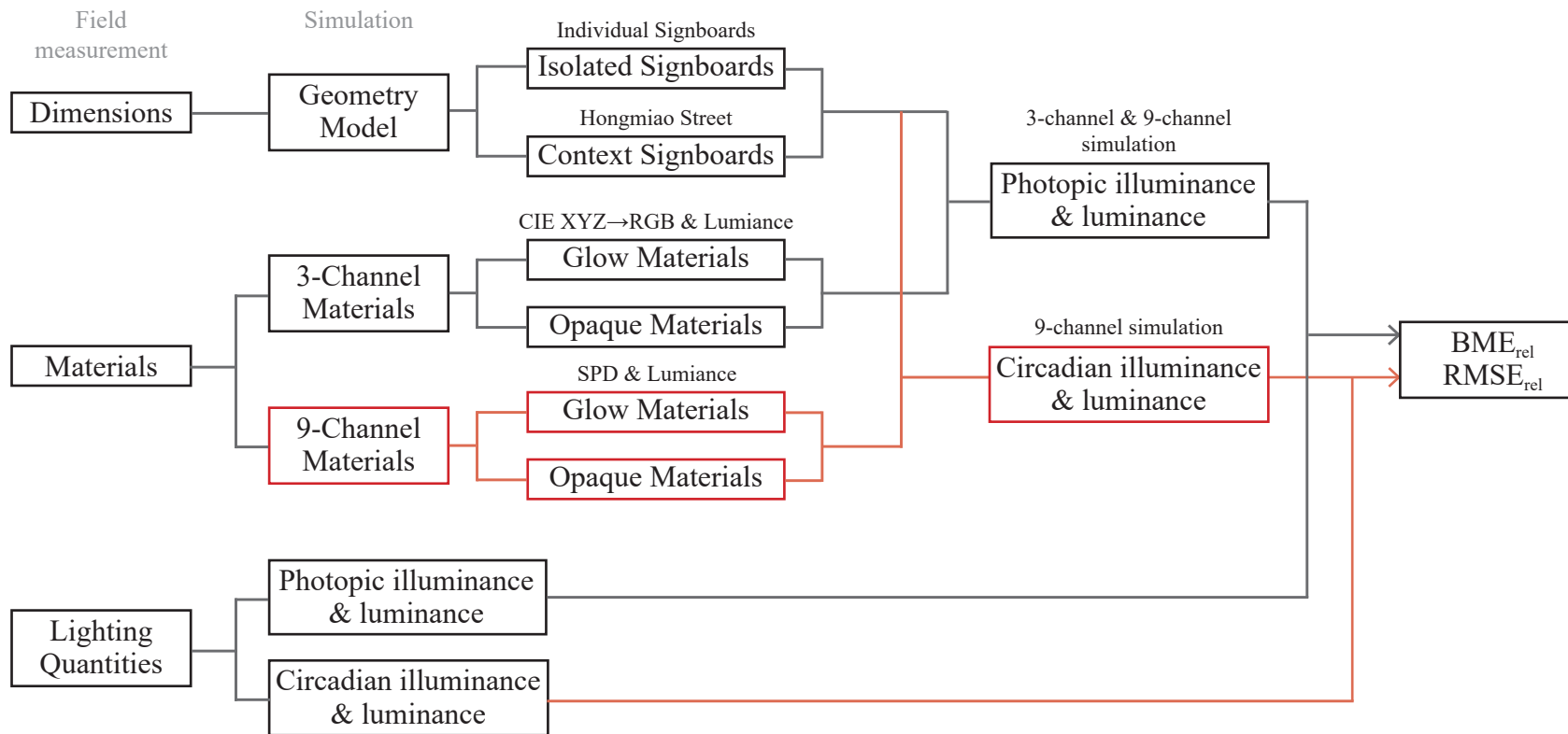
- Currently, Chinese codes and standards associated with signboards lack circadian illuminance/luminance thresholds from the colour and spectral perspectives.

Research objectives

- **Propose and verify a method that integrates measurement and simulation for self-luminous lightbox signboards;**
- **Evaluate the lighting quality within mixed residential areas in Nanjing at night from both visual and non-visual aspects.**



Research Flow



Method - Field Measurement

Illuminance & SPD measure

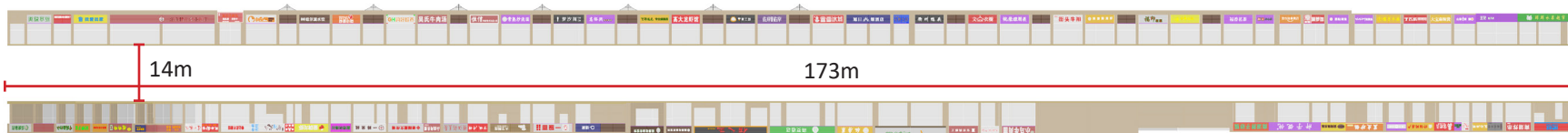


Illuminance

序号	仪器序号	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S (%)	T
1	1	SPFM	33.156	77	94	3.37E+00	1.05E-01	8.6E-01	F500CTE8.377_4E	0.3615	0.3713	0.2147	0.4964	4521	448	24.2	574.4	19.9	0	0.0035	
2	2	1	SPFM	15.814	80	99	1.47E+00	4.99E-02	6.5	F400CTE8.377_4E	0.3737	0.3633	0.276	0.4945	4092	448	26.5	381.8	21.1	-0.0044	
3	3	1	SPFM	193.93	57	55	1.90E+01	5.50E-01	46.4	F500CTE	0.456	0.513	0.2212	0.5601	3431	563	112.4	573.4	91	0.0356	
4	4	1	SPFM	223.36	57	55	2.08E+01	5.19E-01	46.3	F500CTE	0.4567	0.5133	0.2216	0.5602	3422	565	112.9	573.5	91.3	0.0355	
5	5	1	SPFM	203.31	71	74	1.89E+01	4.88E-01	38.7	F500CTE	0.4393	0.4902	0.2193	0.5512	3348	563	114.3	573.3	79.1	0.0311	
6	6	1	SPFM	241.13	76	93	3.17E+01	1.00E+00	2.4	F400CTE8.377_6E	0.3192	0.339	0.1966	0.4743	6114	448	23	496.9	4.5	0.0031	
7	7	1	SPFM	170.24	80	97	1.58E+01	6.33E-01	16.3	F800CTE	0.2763	0.2714	0.1937	0.4382	11941	450	21.1	473.3	25.4	-0.0063	
8	8	1	SPFM	177.86	82	103	1.45E+01	6.61E-01	15.0	F800CTE	0.2979	0.2846	0.2048	0.4402	8364	450	26.6	468.4	17.3	-0.0128	
9	9	1	SPFM	308.57	82	113	2.97E+01	1.17E+00	23.9	F500CTE	0.3466	0.3099	0.2301	0.4629	4730	448	24.6	-517.2	4.8	-0.0234	
10	10	1	SPFM	230.39	82	113	2.14E+01	8.76E-01	26.2	F400CTE	0.3371	0.314	0.2359	0.4668	4270	448	24.2	-502.6	7.2	-0.0251	
11	11	1	SPFM	1479.4	79	110	1.37E+02	3.72E+00	24.1	F800CTE	0.2922	0.2673	0.2079	0.4278	9894	450	26	459.9	21.7	-0.0193	
12	12	1	SPFM	2023.4	80	108	1.91E+02	2.68E+00	22.9	F800CTE	0.2904	0.2684	0.2059	0.4283	10070	450	25.9	463.9	21.9	-0.0125	
13	13	1	SPFM	89.476	86	101	8.32E+00	3.00E-01	8.4	F400CTE	0.38	0.3656	0.2302	0.4956	3910	450	30.8	383.4	23.1	-0.0062	
14	14	1	SPFM	82.138	85	102	7.64E+00	2.79E-01	9.4	F400CTE	0.3769	0.3593	0.2299	0.4931	3965	450	30.2	384.5	20.9	-0.0074	
15	15	1	SPFM	341.98	71	70	3.10E+01	8.34E-01	51.9	F500CTE	0.4186	0.3606	0.2652	0.5332	3953	543	139.9	569.8	77.8	0.0489	
16	16	1	SPFM	382.33	79	69	3.59E+01	8.77E-01	51.4	F500CTE	0.4173	0.3607	0.2619	0.5306	3981	543	129.9	569.6	78.2	0.0419	
17	17	1	SPFM	360.84	70	69	3.33E+01	8.69E-01	52.0	F500CTE	0.415	0.31	0.2602	0.5337	4026	543	129.5	569.2	77.8	0.0427	
18	18	1	SPFM	51.85	77	120	4.32E+00	1.88E-01	35.6	F710CTE	0.5041	0.3923	0.301	0.527	2961	634	21.6	590.9	69.1	-0.0073	
19	19	1	SPFM	37.129	53	153	3.45E+00	1.62E-01	17.4	F710CTE	0.5411	0.3456	0.3569	0.5129	1595	634	21.1	604.9	66.1	0.0185	
20	20	1	SPFM	122.23	78	97	1.14E+01	4.53E-01	17.4	F800CTE	0.2783	0.2686	0.1964	0.4506	11914	451	25.4	473.4	25.2	-0.0092	
21	21	1	SPFM	170.19	77	97	1.58E+01	6.51E-01	20.4	F800CTE	0.2723	0.2591	0.1966	0.4192	14399	453	24.8	472	28	-0.0112	
22	22	1	SPFM	233.42	81	99	2.13E+01	8.34E-01	8.1	F800CTE	0.2974	0.2923	0.2069	0.4454	8138	451	26.3	474.6	16.1	-0.0077	
23	23	1	SPFM	644.71	82	103	5.99E+01	2.31E+00	12.8	F800CTE	0.3065	0.2991	0.2052	0.4504	7339	450	25.5	471	12.7	-0.0096	
24	24	1	SPFM	675.23	82	103	6.23E+01	4.22E+00	13.4	F800CTE	0.3066	0.2982	0.2058	0.4499	7286	450	25.2	470.1	12.8	-0.0101	
25	25	1	SPFM	672.35	82	101	6.30E+01	4.42E+00	9.9	F800CTE	0.3068	0.296	0.2022	0.4477	7775	450	25.2	474.1	14.8	-0.006	
26	26	1	SPFM	348.41	80	100	3.24E+01	1.28E+00	14.3	F800CTE	0.2847	0.2754	0.1986	0.4321	10349	450	25.1	473	22.3	-0.0097	
27	27	1	SPFM	483.1	79	99	4.49E+01	1.78E+00	14.9	F800CTE	0.2832	0.274	0.198	0.431	10647	450	25	473.2	23	-0.0095	
28	28	1	SPFM	429.94	79	100	4.90E+01	1.62E+00	15.1	F800CTE	0.2833	0.2737	0.1982	0.4309	10640	450	24.7	473	23	-0.0098	
29	29	1	SPFM	264.92	77	99	2.46E+01	1.05E+00	35.8	F800CTE	0.2304	0.2371	0.1874	0.3992	57440	448	24.7	473.7	37.7	-0.0065	

Spectral Power Density

序号	波长 (nm)	绝对光谱辐射功率值	主波长 (nm)	色纯度 (%)	Dev
1	351.96	-0.01			
2	380.1	0.0015			
3	380.1	0.0015			
4	381.1	0.0018			
5	382.1	0.002			
6	383.1	0.0019			
7	384.1	0.0013			
8	385.1	0.0007			
9	386.1	0.0008			
10	387.1	0.001			
11	388.1	0.0013			
12	389.1	0.0016			
13	390.1	0.002			
14	391.1	0.0021			
15	392.1	0.0016			
16	393.1	0.0012			
17	394.1	0.0015			
18	395.1	0.0021			
19	396.1	0.0026			
20	397.1	0.0023			
21	398.1	0.002			
22	399.1	0.0002			
23	400.1	0.0008			
24	401.1	0.0032			
25	402.1	0.0034			
26	403.1	0.0036			
27	404.1	0.0037			
28	405.1	0.0042			
29	406.1	0.0046			
30	407.1	0.005			



Method - Data Processing

Models were built in Rhino and then exported to Grasshopper. The simulation results were verified from both visual and non-visual aspects. Concerning the visual aspect, Ladybug & Honeybee (Radiance) were used for simulation. In total, 75 isolated signboards were measured and simulated.

void glow modifier

0

0

4 R G B max_radius

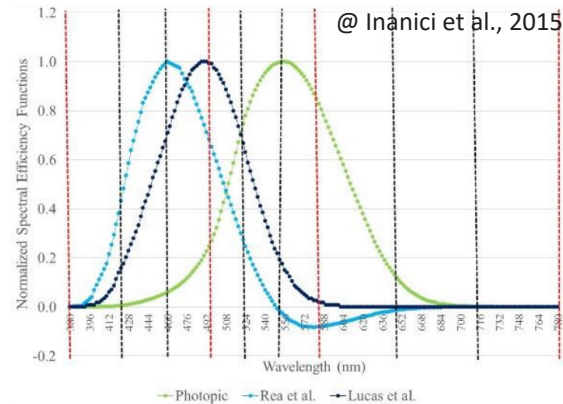
Radiance RGB \longrightarrow CIE XYZ

$$\begin{bmatrix} R \\ G \\ B \end{bmatrix} = \begin{bmatrix} 2.5653 & -1.1668 & -0.3984 \\ -1.0221 & 1.9783 & 0.04382 \\ 0.0747 & -0.2519 & 1.1772 \end{bmatrix} \begin{bmatrix} X \\ Y \\ Z \end{bmatrix}$$



Method - Data Processing

```
void glow modifier_blue void glow modifier_green void glow modifier_red
0 0 0
0 0 0
4 b1 b2 b3 max_radius 4 g1 g2 g3 max_radius 4 r1 r2 r3 max_radius
```



$$Sum = B_1 * p_{B1} + B_2 * p_{B2} + B_3 * p_B + G_1 * p_{G1} + G_2 * p_{G3} + G_3 * p_{G3} + R_1 * p_{R1} + R_2 * p_{R2} + R_3 * p_{R3}$$

$$b_n = \frac{B_n}{Sum} * \frac{L_{mea}}{179}$$

Lark (Inanici et al., 2015) uses a nine-channel simulation method, which requires both luminance and spectral data as the inputs. Lark calculates circadian illuminance and luminance following the response curve proposed by Lucas et al (2014).

↵	Wavelength↵	Photopic↵	Lucas et al.↵
B1↵	380-422↵	0.0004↵	0.0166↵
B2↵	422-460↵	0.0095↵	0.1819↵
B3↵	460-498↵	0.0522↵	0.3973↵
G1↵	498-524↵	0.1288↵	0.2468↵
G2↵	524-550↵	0.2231↵	0.1204↵
G3↵	550-586↵	0.3174↵	0.0351↵
R1↵	586-650↵	0.2521↵	0.0018↵
R2↵	650-714↵	0.0162↵	0↵
R3↵	714-780↵	0.0002↵	0↵



Method - Data Processing

The screenshot displays the 'CIE S 026 alpha-opic Toolbox - v1.049a - 2020/11' software. The interface is divided into two main sections: 'Inputs' and 'Outputs'.

Inputs Section:

- Inputs sheet:** Includes fields for '0224_1956_be', 'Spectral quantity' (radiance), 'Area prefix', 'Step size, nm' (1), and 'Enter spectral radiance data' (a table with columns for wavelength and radiance).
- Instructions:** Provide detailed guidance on how to use the software, including instructions for entering measurement names, units, and data.
- Error messages:** A box indicates 'No errors detected'.
- Details of built in spectra (CIE 015):** Lists standard spectra like A, D65, E, F11, and LED-B3 with their respective wavelength ranges and step sizes.

Outputs Section:

- Values For:** Shows the input '0224_1956_be' and a 'Scaling factor for inputs' of '1E+00'.
- radiance, W.m⁻².sr⁻¹:** Calculated as 0.01.
- luminance, cd.m⁻²:** Calculated as 2.79.
- photon radiance, log Q/(s.l.m⁻².sr⁻¹):** Calculated as 16.567.
- Colorimetric Data Table:**

S-cone-opic	M-cone-opic	L-cone-opic	Rhodopic	Melanopic
0.00	0.00	0.00	0.00	0.00
1.0744	1.3718	1.6680	1.3861	1.3010
3.67	0.63	0.86	3.67	2.74
- Additional Calculations:** Shows 'a-opic equivalent daylight (D65) luminance, cd.m⁻²' as 0.9063 and 'a-opic EDI' as 0.9063.

$$EML = 72983.25 \int E_{e,\lambda}(\lambda) N_z(\lambda) d\lambda$$

$$\text{melanopic EDI} = \frac{\int E_{e,\lambda}(\lambda) s_{mel}(\lambda) d\lambda}{K_{mel,V}^{D65}} = \frac{\int E_{e,\lambda}(\lambda) s_{mel}(\lambda) d\lambda}{1.3262 \text{ mW} \cdot \text{lm}^{-1}}$$

$$\frac{\text{melanopic EDI}}{EML} = 0.9063 \cdot \frac{\int E_{e,\lambda}(\lambda) s_{mel}(\lambda) d\lambda}{\int E_{e,\lambda}(\lambda) N_z'(\lambda) d\lambda}$$

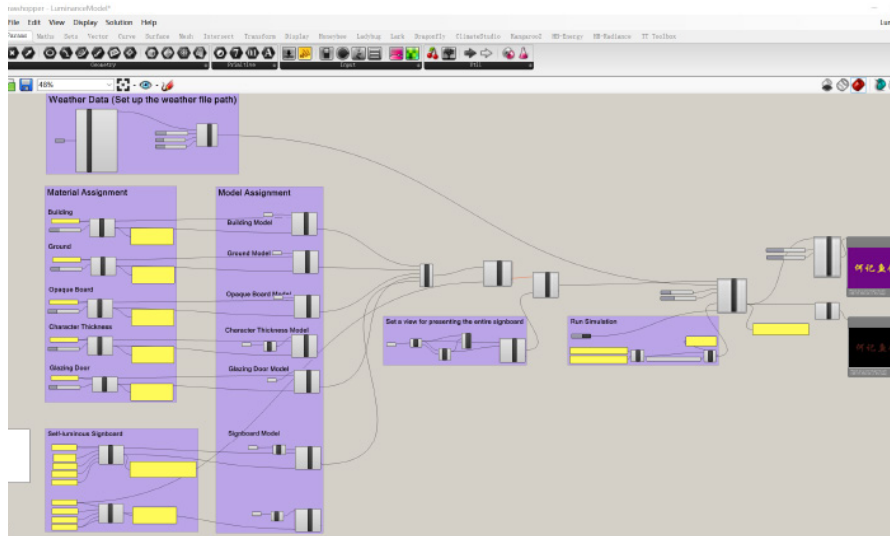
Measured EDI = 0.9063 x Simulated EML (Li. et al., 2022)

Measured circadian illuminance and luminance values were calculated by using the CIE alpha-opic Toolbox.

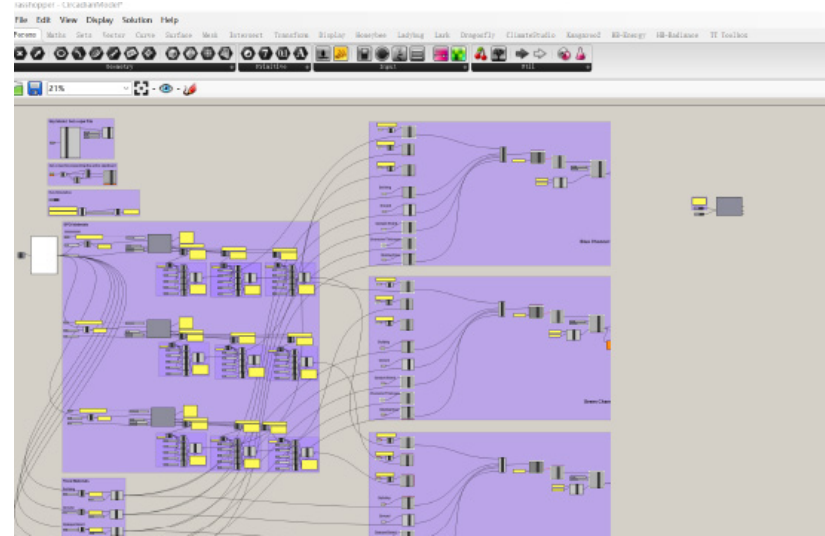


Method - Simulation

3-channel Radiance simulation



9-channel LARK simulation

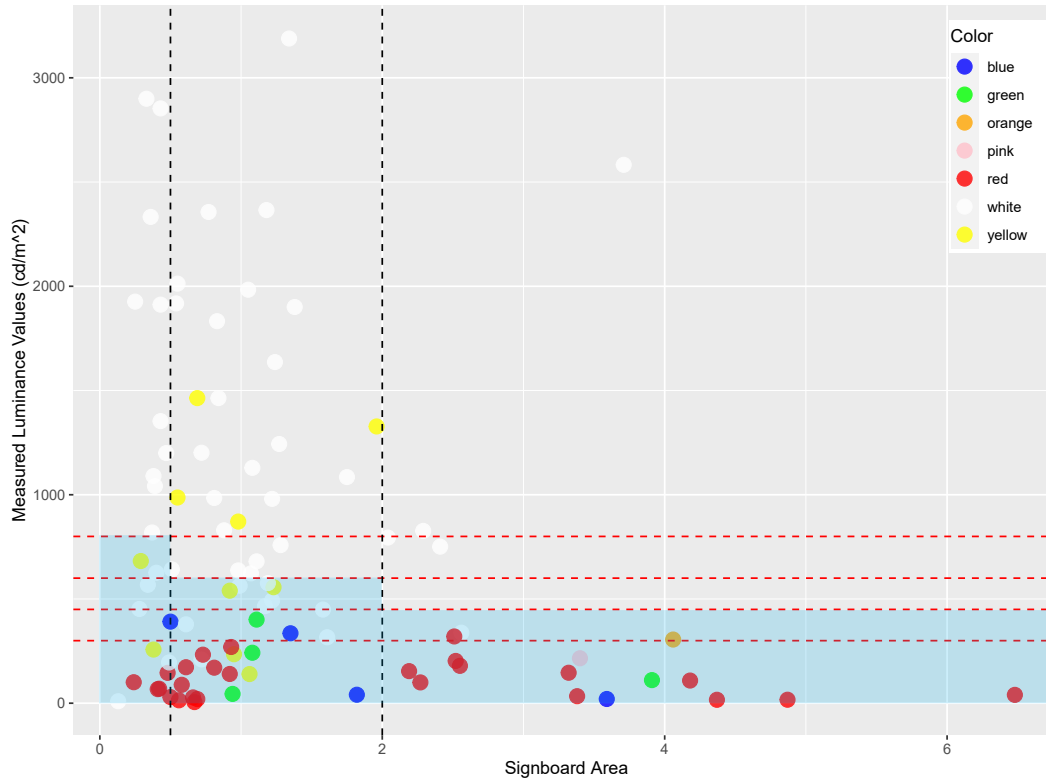


$$MBE_{rel} = \frac{1}{N} \sum_{i=1}^N \frac{X_{sim,i} - X_{mea,i}}{X_{mea,i}}$$

$$RMSE_{rel} = \frac{1}{X_{avg-meas}} \sqrt{\frac{\sum_{i=1}^N (X_{sim,i} - X_{mea,i})^2}{N}}$$



Results - Field Measurement

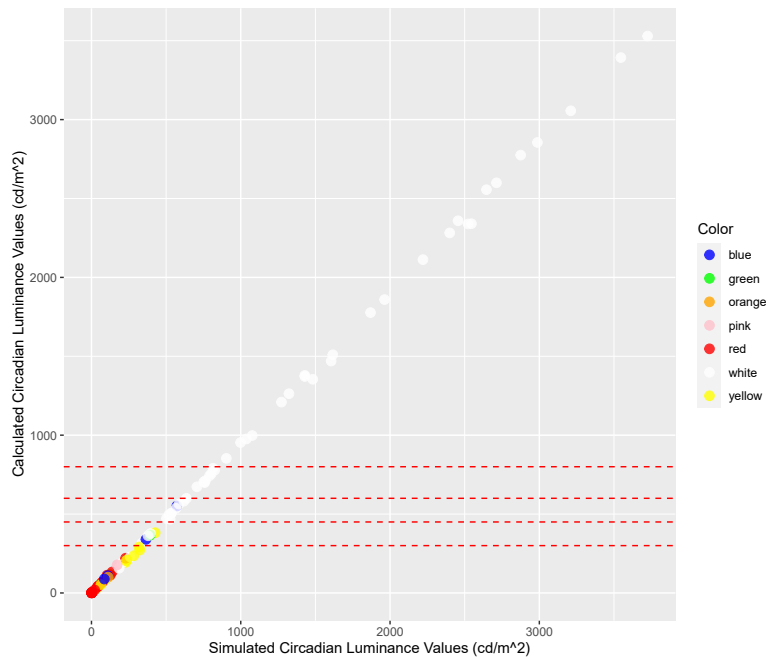
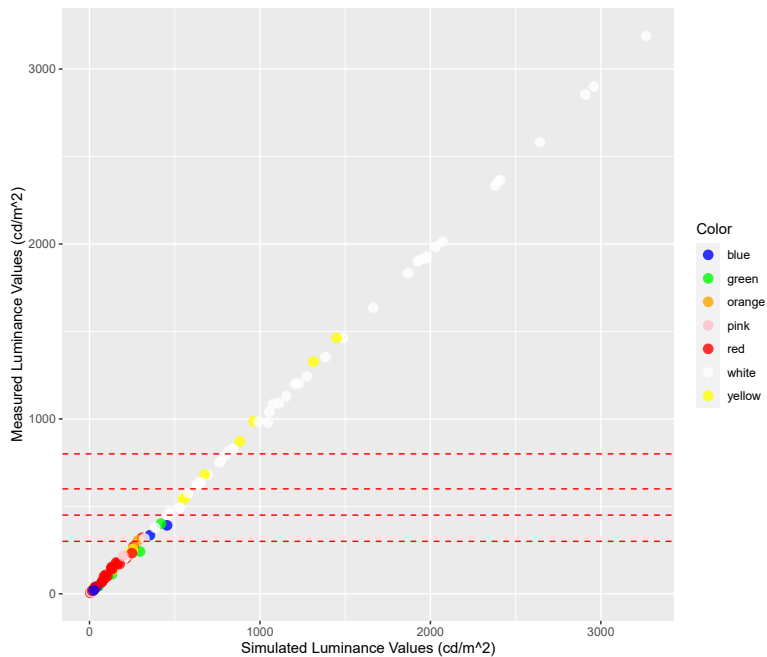


- White (50) and red (26) are the top and second most used colours for the signboards;
- White has the greatest values of mean luminance, luminance standard deviations, and luminance range;
- Red has the lowest values of mean luminance, luminance standard deviations, and luminance range;
- 42% of the measured data (most white ones and some yellow ones) exceeded the luminance thresholds required by the national code.

Color	Count	Mean lum. (cd/m ²)	Lum. Std. (cd/m ²)	Lum. range (cd/m ²)
Blue	4	196.9	193.7	20.3-391.3
Green	4	199.6	157.4	44.6-401.1
Yellow	10	706.0	454.7	139.9-1463.6
Red	26	110.4	86.0	5.4-320.3
White	50	1189.5	796.9	9.4-3188.6



Results - Simulations



	Photopic lum. MBE _{rel}	Photopic lum. RMSE _{rel}	Circadian lum. MBE _{rel}	Circadian lum. RMSE _{rel}
3-channel	0.66%	3.47%	--	--
9-channel	-0.74%	1.87%	-7.5%	7.8%

- Concerning photopic luminance, both 3-channel and 9-channel methods are able to simulate accurate results;
- Concerning circadian luminance, the Lark 9-channel method is also able to generate reliable results.



Results - Simulations

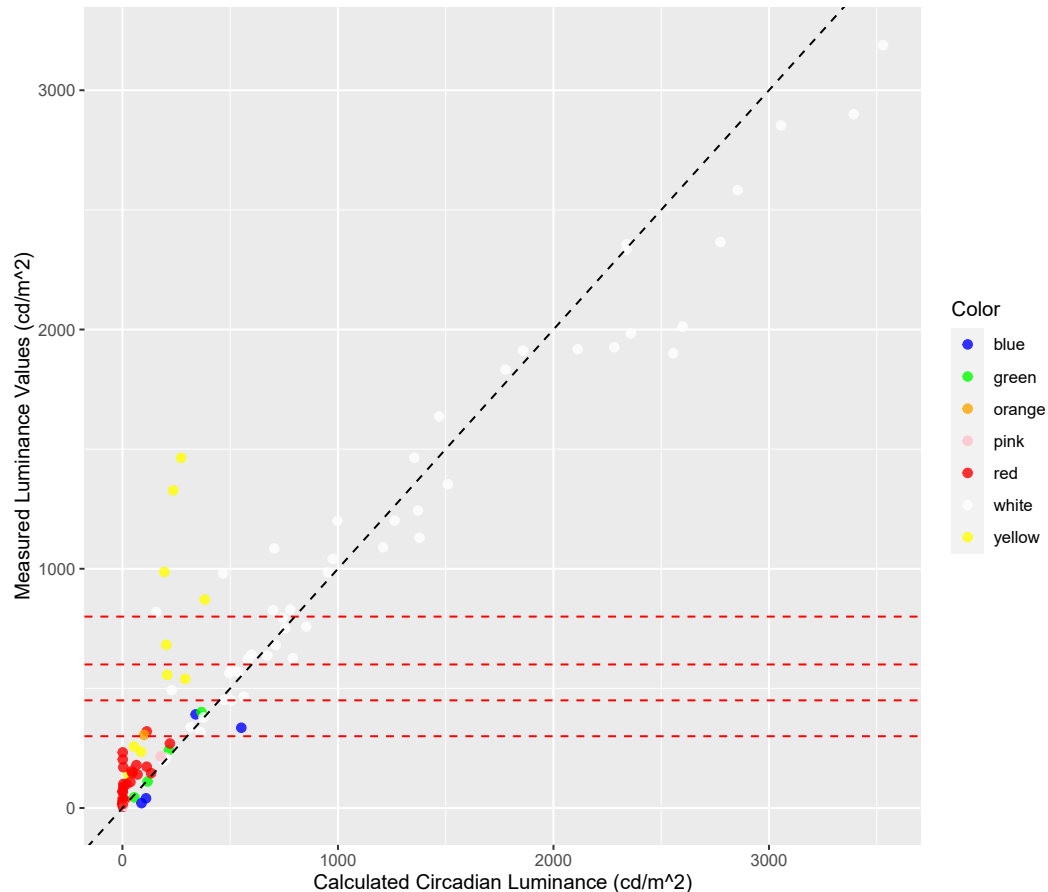
- White and blue signboards: circadian luminance values are much greater than photopic values;
- Red and yellow signboards: photopic luminance values are much greater than photopic luminance values;
- Green signboards: circadian luminance values and photopic luminance values are close, while the former is slightly lower than the latter.



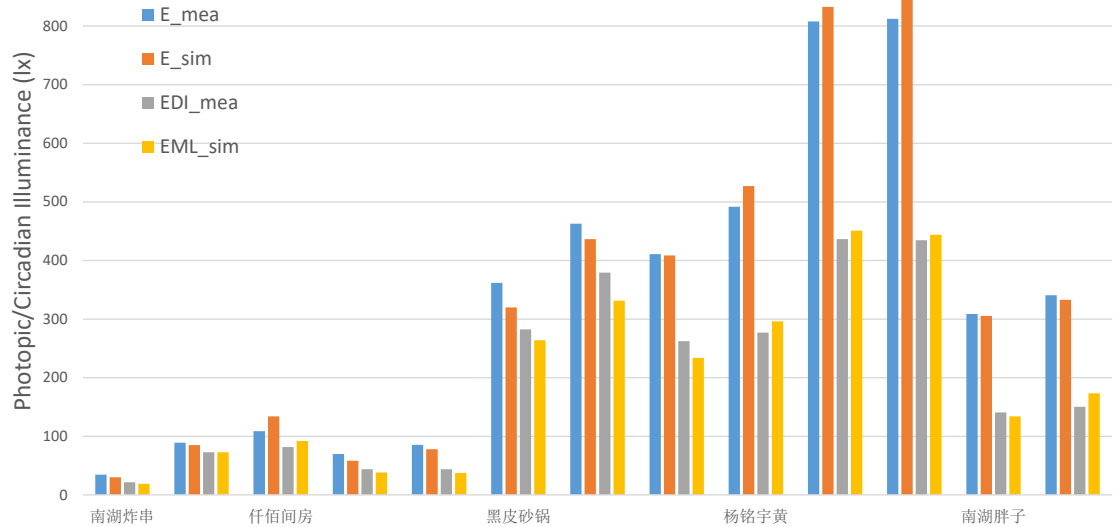
Results - Simulations

- The white and blue signboards scatter around $y=x$, and the distances between white signboards and $y=x$ depends on their CCT;
- Both red and yellow signboards are distributed in the upper part of $y=x$, and the distribution of green signboards is closest to $y=x$.

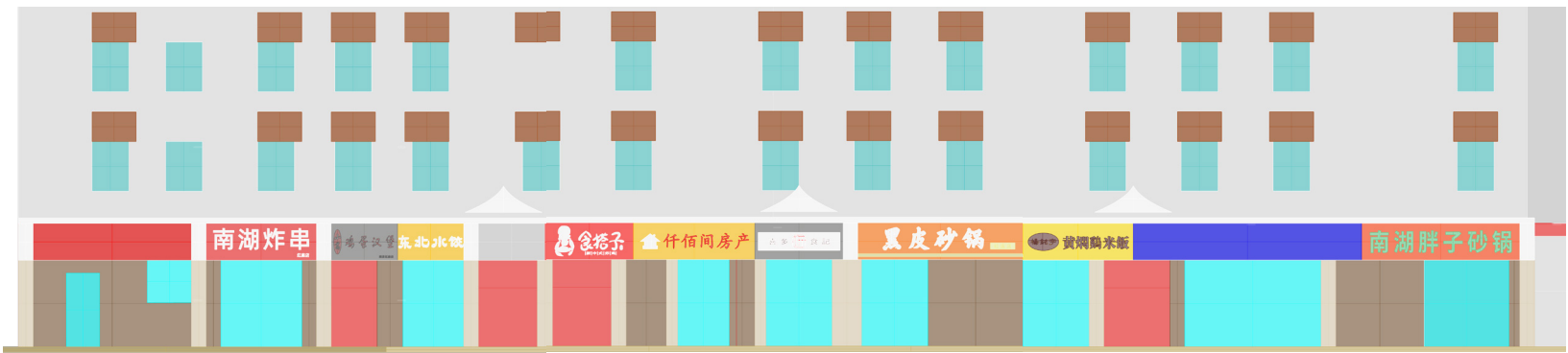
Colour	Count	Mean lum. (cd/m ²)	Lum. Std. (cd/m ²)	Lum. range (cd/m ²)
Blue	4	196.9	193.7	20.3-391.3
		272.3	218.2	88.4-551.5
Green	4	199.6	157.4	44.6-401.1
		188.5	136.0	55.1-366.7
Yellow	26	110.4	86.0	5.4-320.3
		34.6	54.9	0.5-220.2
Red	10	706.0	454.7	139.9-1463.6
		195.4	111.6	27.0-381.8
White	50	1189.5	796.9	9.4-3188.6
		1231.9	941.0	9.4-3529.4



Results - Simulations



Further work is required throughout the entire Hongmiao street.



Conclusions & Ongoing Work

- Comparing to the measured data, both 3-channel and 9-channel methods are capable of simulating accurate photopic luminance values of colourful signboards;
 - The 9-channel method is capable of simulating accurate circadian luminance values of colourful signboards;
 - Commonly used colours of self-luminous signboards with the same photopic influence are recommended as below: red > yellow > green > warm white > cool white > blue;
 - In the residential areas of Xuanwu District, Nanjing, nearly half (42%) of the measured "internal lightbox" signboards fail to meet the requirements of the "Code for Lighting Design of Urban Nightscape".
-
- Complete the context validation;
 - Propose simplified algorithm of converting photopic luminance/illuminance to circadian luminance/illuminance for commonly used signboard colours;
 - Propose design recommendations of commercial lightbox signboards backward, like selections of luminaire (characteristics and count), translucent materials (colours and transmittance), etc;
 - Conduct the research in other cities to expand the context/environmental influences.



Thanks for listening.

Any comment or suggestion is appreciated!