

# *Energy Efficient Artificial Lighting*

MSc Architecture, Energy & Sustainability  
Module ADP033

Daylighting & Energy Efficient Artificial Lighting

# *Structure*

I Lamps

II Luminaires

III Light and Health

IV Lighting Design

V Lumen Method

I *Lamps*

## A collection of various types of light bulbs and lamps, including incandescent, fluorescent, and LED, arranged on a blue background. The items include two long fluorescent tubes, several compact fluorescent lamps (CFLs) in different shapes (U-shaped, spiral, and standard), a U-shaped LED lamp, a standard incandescent bulb, a halogen bulb, and several small incandescent and LED bulbs. The arrangement is organized into rows, showcasing the diversity of lighting technology.

# *Terminology - Luminaire*



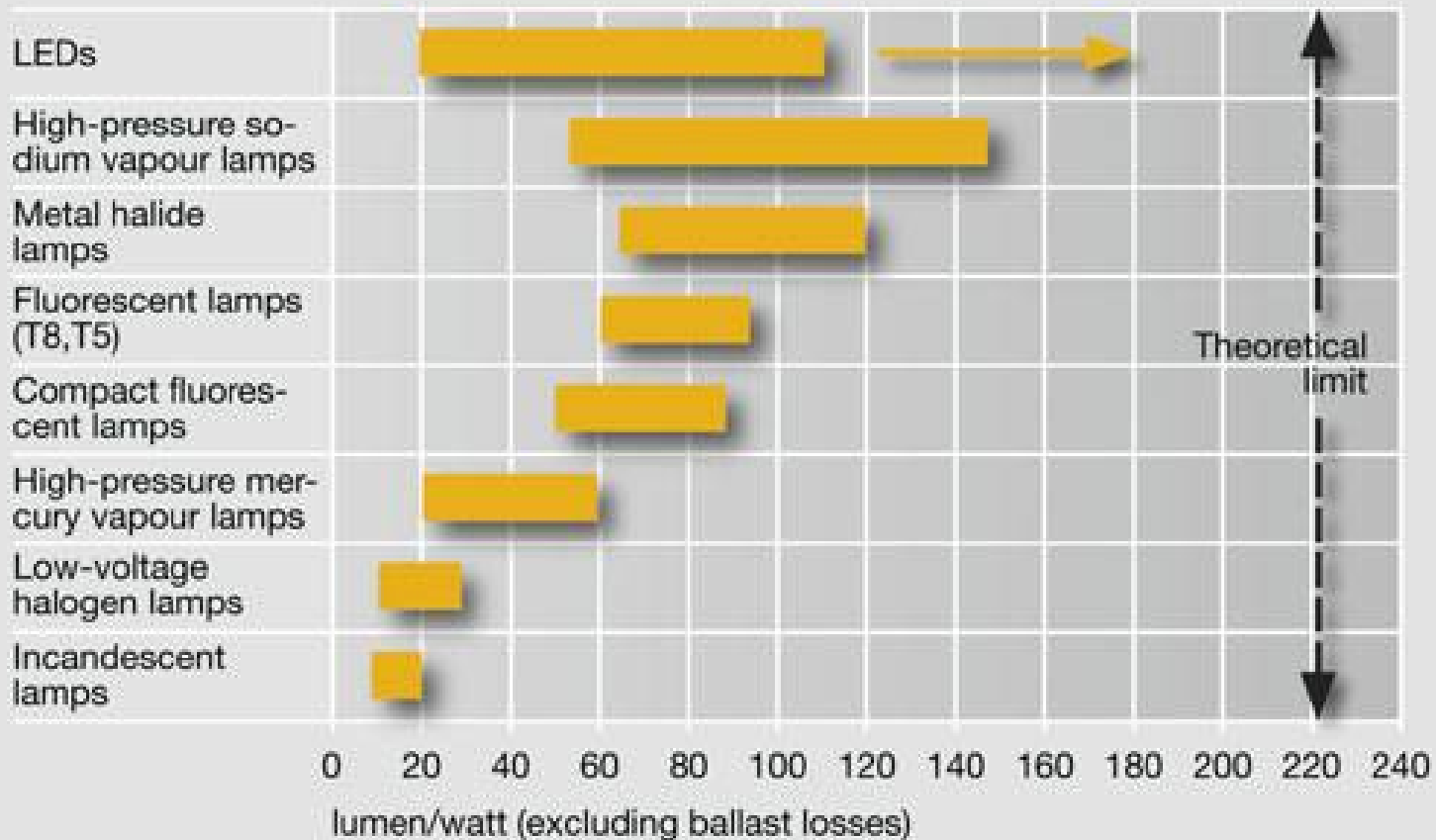
US English: Light fixture; British English: Light fitting;  
International Electrotechnical Commission (IEC): Luminaire

# ***Terminology - Bulb***

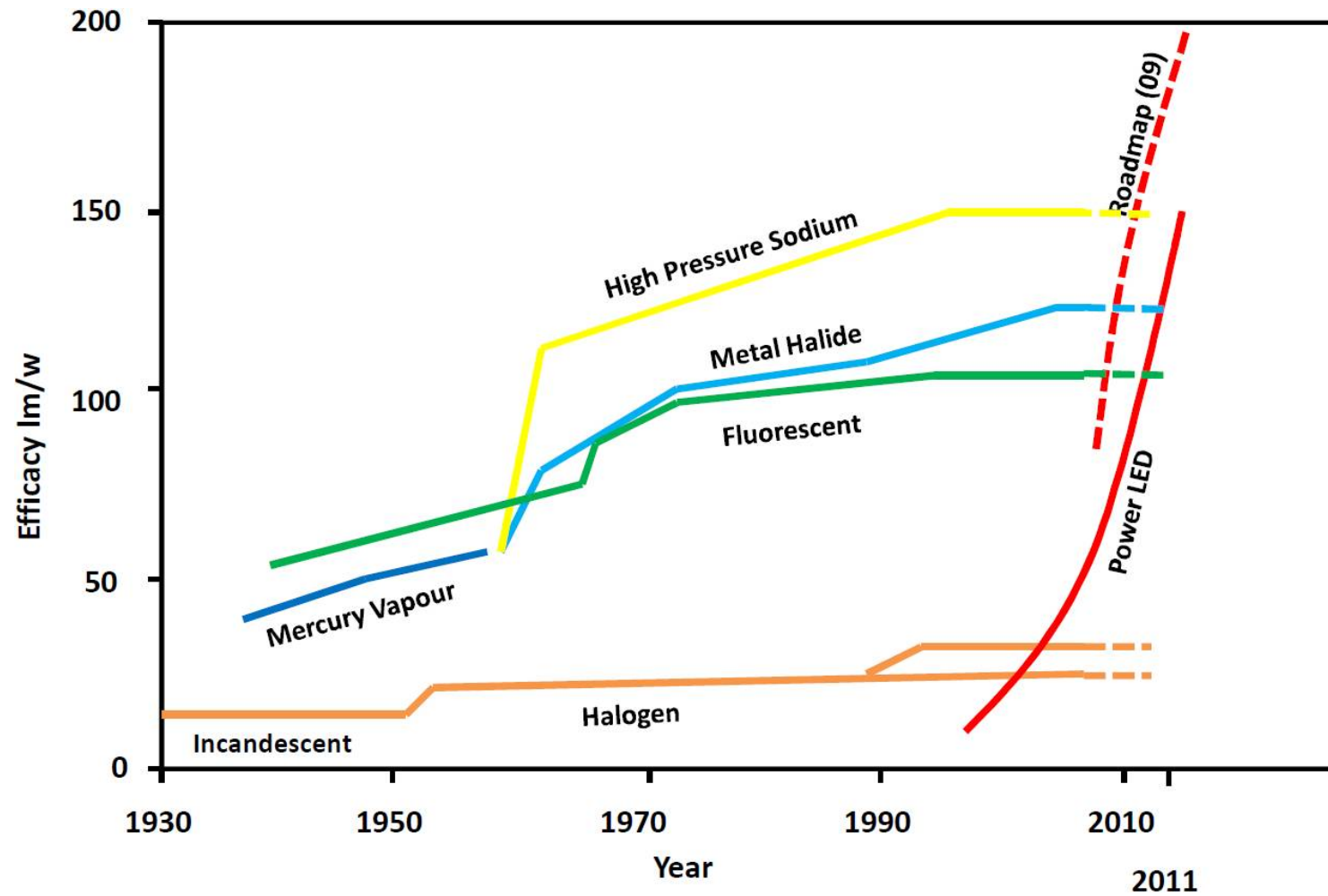


# *Luminous Efficacy*

## Efficiency of light sources



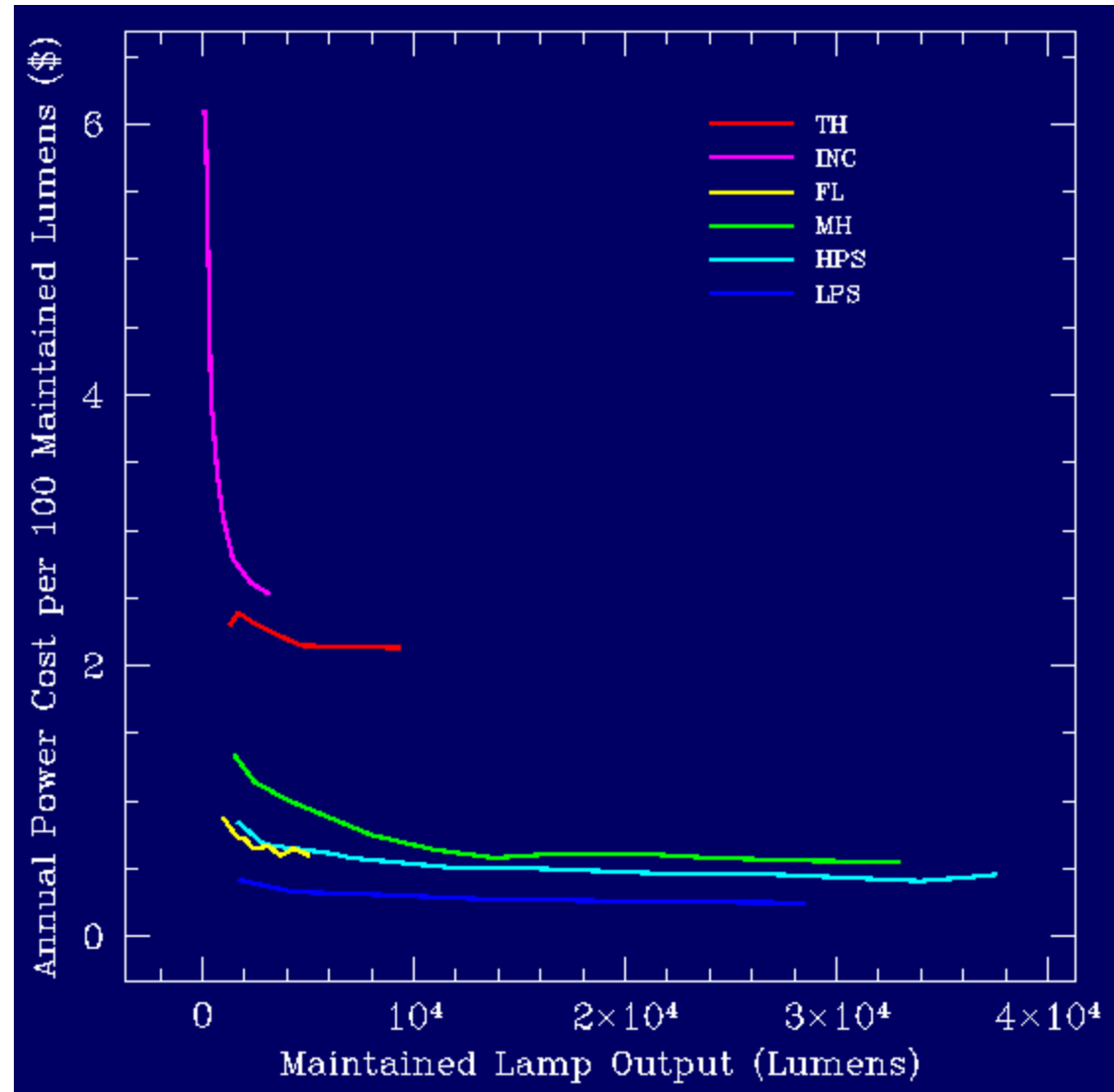
# *Luminous Efficacy*





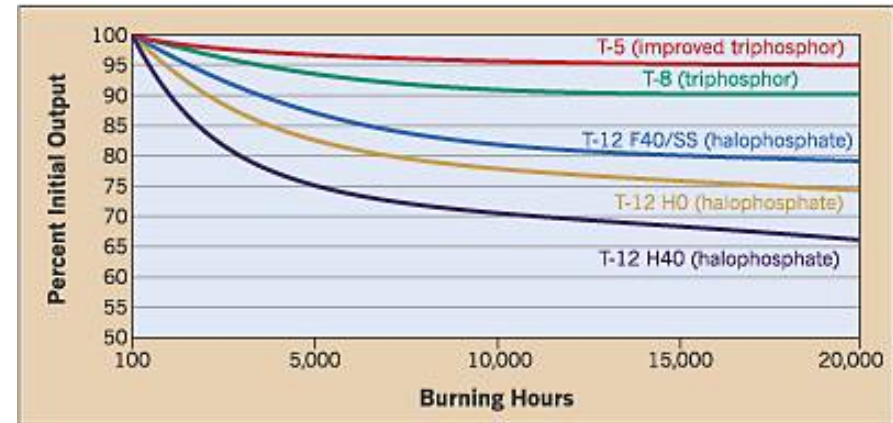
# *Light Output*

- Luminous flux emitted by the lamp
- Depends on wattage and efficacy
- High wattages only for MH, LPS, HPS

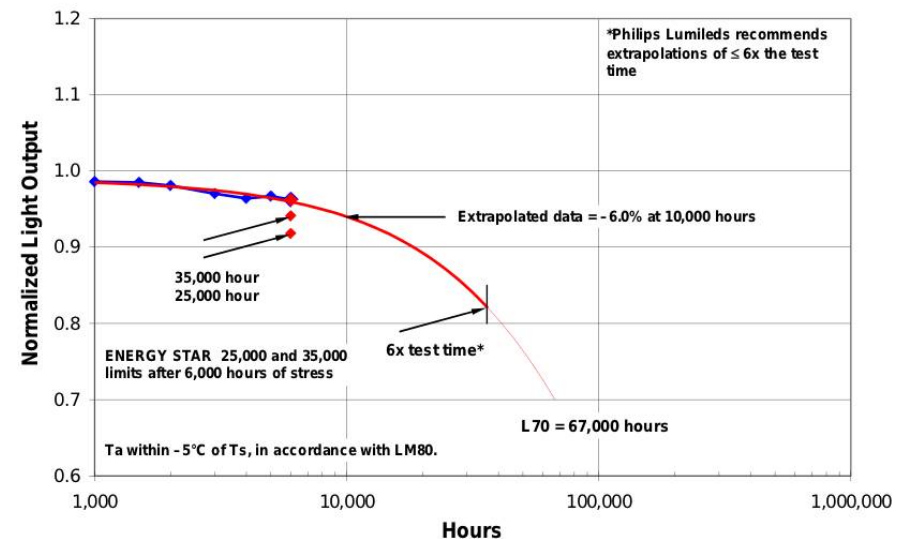


# Lumen Depreciation

- Change of light output over the life of the lamp
- T5s have excellent lumen maintenance of 95% until end of useful life, then it drops off rapidly
- LM-80 test for LEDs:  
Extrapolation from test after at least 6,000 hrs
- LED life time is defined as L70 (70% of initial lamp flux)

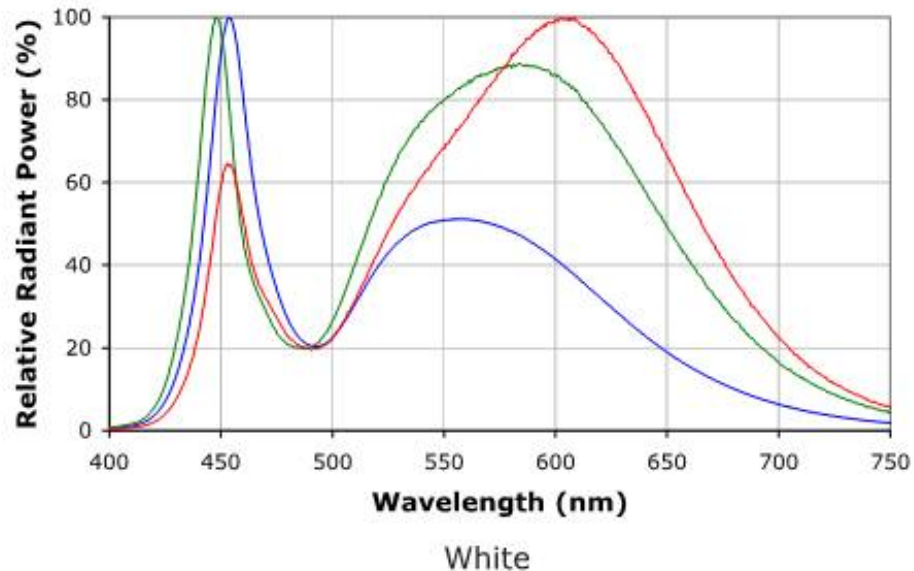


Lumen Maintenance Projection for  
White LXM3-PWx1 LUXEON Rebel under these conditions  
85°C, 0.35A (T<sub>junction</sub> ≅ 98°C) Normalized to 1 at 24 hours



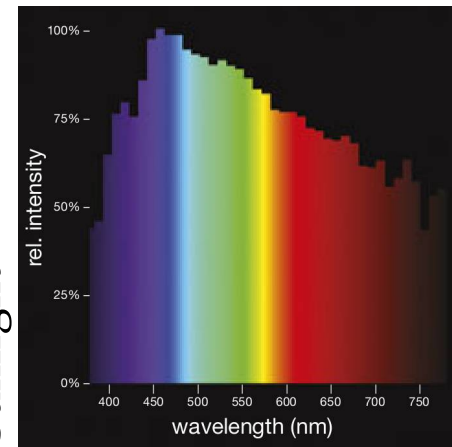
# *Spectral Power Distribution*

- Emitted spectrum depends on lamp type
- Peaky or smooth
- Affects CCT and CRI

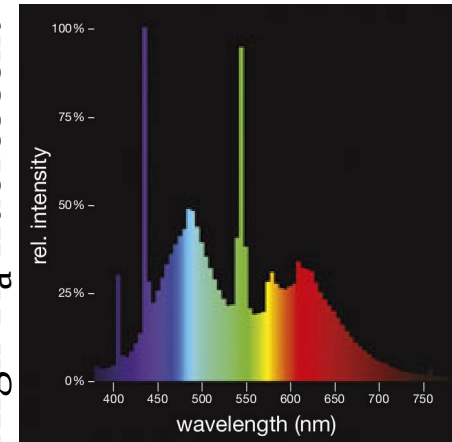


LED (Cree)

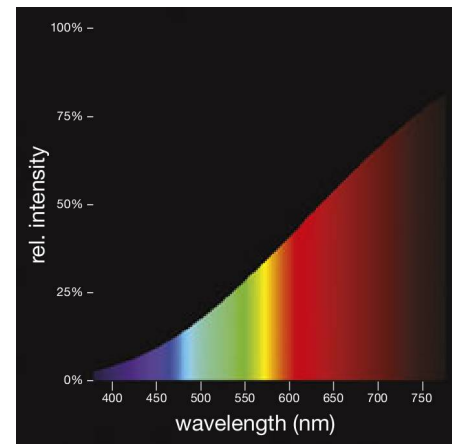
Sunlight



High- $R_a$  fluorescent



Incandescent

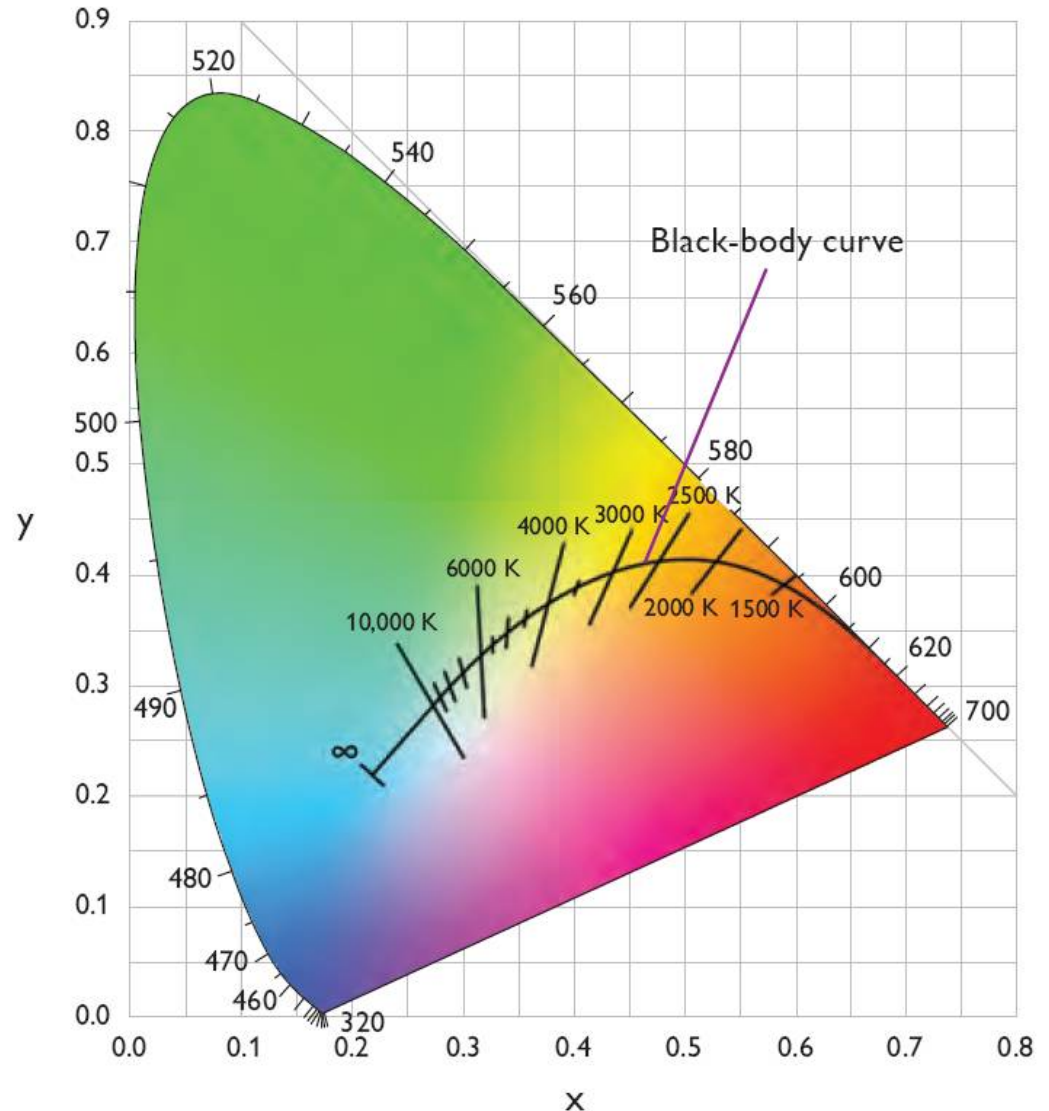


# *Correlated Colour Temperature*

- Only defined for white(-ish) light
- Nearest colour along isotherm on Planckian locus

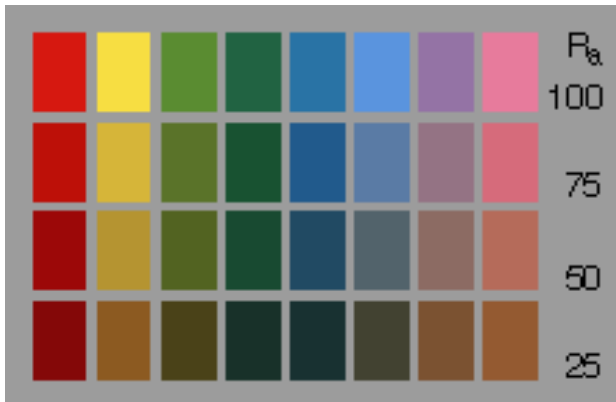
CCT	CCT class
below 3,300K	warm
3,300...5,300K	intermediate
above 5,300K	cold

Classes of correlated colour temperature



# Colour Rendering Index

- Attempts to describe how well the light source reproduces object colours
- Reference light source is black body (CCT <5,000K) or daylight (CCT >5,000K)
- Ra (general CRI) uses 8 pastel test swatches
- Ra14 adds six saturated colours



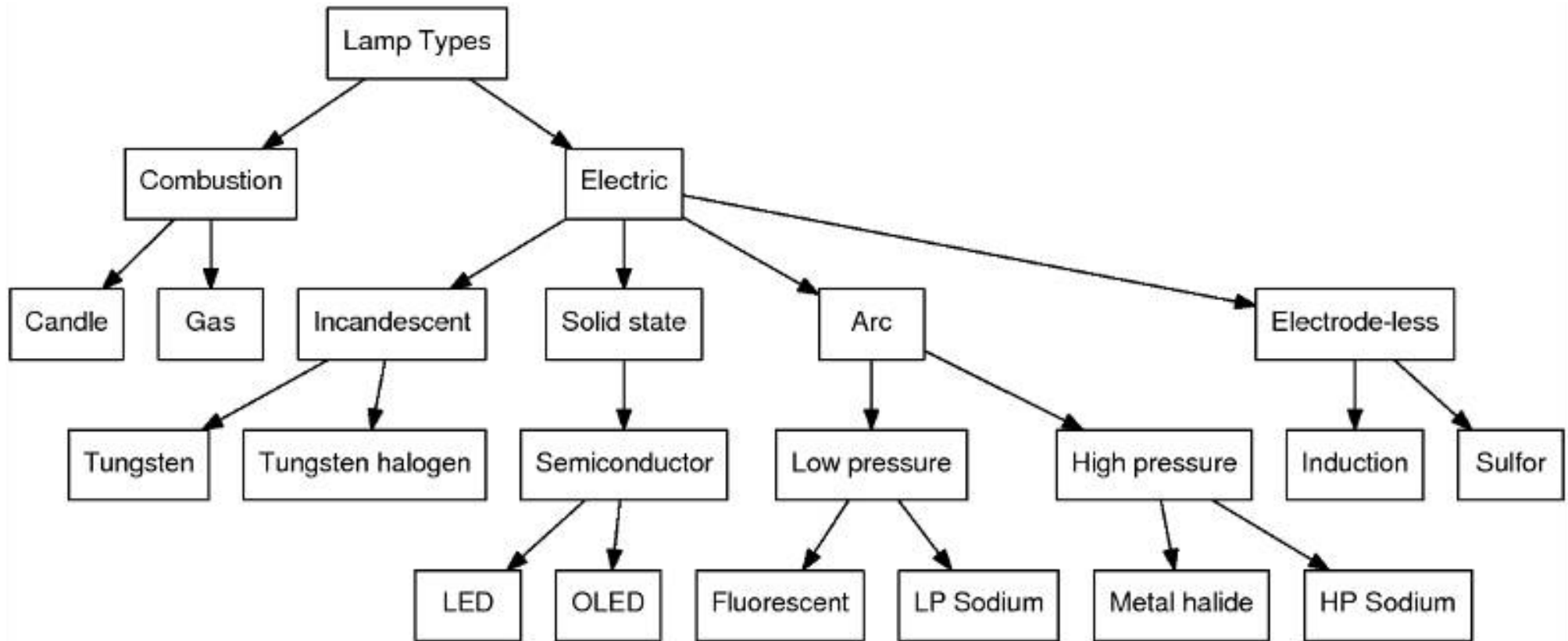
Name	Appr. Munsell	Appearance under daylight	Swatch
TCS01	7,5 R 6/4	Light greyish red	
TCS02	5 Y 6/4	Dark greyish yellow	
TCS03	5 GY 6/8	Strong yellow green	
TCS04	2,5 G 6/6	Moderate yellowish green	
TCS05	10 BG 6/4	Light bluish green	
TCS06	5 PB 6/8	Light blue	
TCS07	2,5 P 6/8	Light violet	
TCS08	10 P 6/8	Light reddish purple	
TCS09	4,5 R 4/13	Strong red	
TCS10	5 Y 8/10	Strong yellow	
TCS11	4,5 G 5/8	Strong green	
TCS12	3 PB 3/11	Strong blue	
TCS13	5 YR 8/4	Light yellowish pink	
TCS14	5 GY 4/4	Moderate olive green (leaf)	

# *Colour Quality Scale*

- Tries to address shortcomings of CRI
- Developed by US NIST
- No standard yet
- Triggered by CRI's failure to predict the perceived colour rendering of LED lamps
- 15 saturated samples
- Chroma is allowed to increase without penalty

CQS indices
$Q_1$
$Q_2$
$Q_3$
$Q_4$
$Q_5$
$Q_6$
$Q_7$
$Q_8$
$Q_9$
$Q_{10}$
$Q_{11}$
$Q_{12}$
$Q_{13}$
$Q_{14}$
$Q_{15}$

# *Lamp Types*





# Tungsten

## Light goes out for incandescent bulbs

Phased ban on the sale of incandescent lightbulbs is completed following EU directive to reduce energy use of lighting

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Leo Hickman  
guardian.co.uk, Friday 31 August 2012 12.13 BST

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Incandescent lightbulbs have been phased out in Europe from September 2009 and September 2012.  
Photograph: Ina Fassbender/Reuters

“After more than an a century lighting up the world, the switch will be flicked off across the EU for the final time on incandescent bulbs on Saturday as the phased ban on their sale is completed.

“From 1 September, an EU directive aimed at reducing the energy use of lighting means that retailers will no longer be allowed to sell 40W and 25W incandescent bulbs. Similar bans came into effect for 60W and 100W incandescent bulbs over the past three years. The restrictions are predicted to save 39 terawatt-hours of electricity across the EU annually by 2020.

“Earlier this year, the UK government said the ban would bring an "average annual net benefit" of £108m to the UK between 2010 and 2020 in energy savings. But the phase-out of incandescents has been met with resistance by some users who say replacement technologies, such as CFLs, halogens and LEDs, do not perform as well. Despite the substantial long-term financial savings promised, the higher upfront price of replacement bulbs has also been criticised by those opposing the ban.”



# *Fluorescent*

- The work horse for office lighting
- High efficacy
- Dimmable
- Life time of 20,000 to 30,000 hrs
- Old magnetic ballast:  
100 Hz flicker, inefficient
- HF electronic ballasts:  
No flicker, up to 98% efficient
- Beware: T5, T8 (1/8") but  
T16, T26 (mm)



# ***Fluorescent***

The international colour designation code for lamps consists of three numerals. The first indicates colour rendering ( $R_a$  range), the second and third CCT (in Kelvin).

Numeral	$R_a$ range	Light colour	Colour temperature
1st numeral		2nd + 3rd numeral	in Kelvin
9	90 – 100	27	2,700 K
8	80 – 89	30	3,000 K
7	70 – 79	40	4,000 K
6	60 – 69	50	5,000 K
5	50 – 59	60	6,000 K
4	40 – 49	65	6,500 K

# *Compact Fluorescent*

- Many poor-quality lamps still available; but newer products are much improved
- Warm-up times used to be long
- Not normally dimmable
- Relatively low lumen package
- Can be a direct replacement for tungsten if ballast is integrated
- Lower efficacy than linear fluorescents

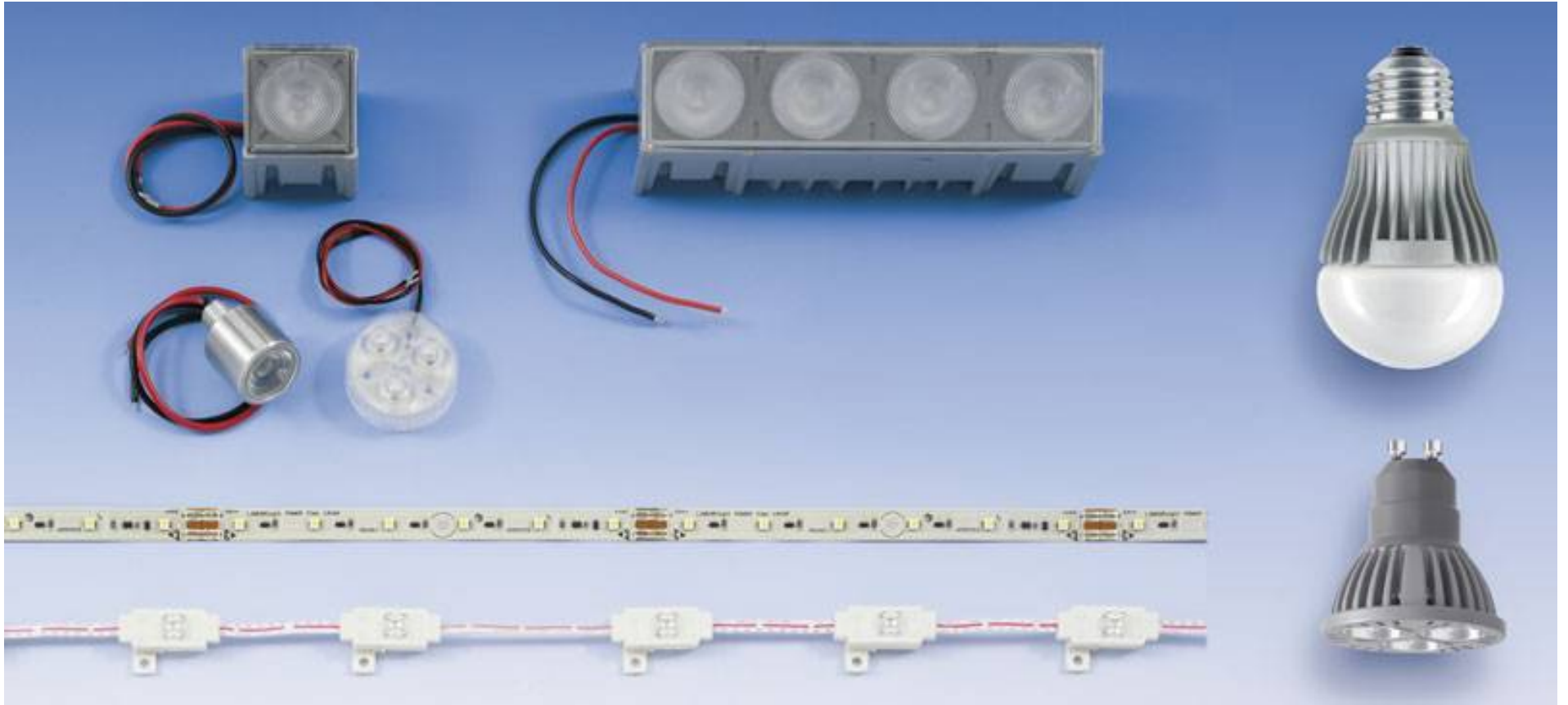


# ***Metal Halide***

- High output
- Good colour rendering
- High efficacy and high output: are replacing Sodium lamps for street lighting
- Not dimmable
- Limited switching
- Long warm-up time
- Restrike time



# ***LED***



# ***LED***

## LED luminaire production



**Stage 0**  
**LED chip**



**Stage 1**  
**LED (diode)**



**Stage 2**  
**LEDs  
on PCB**

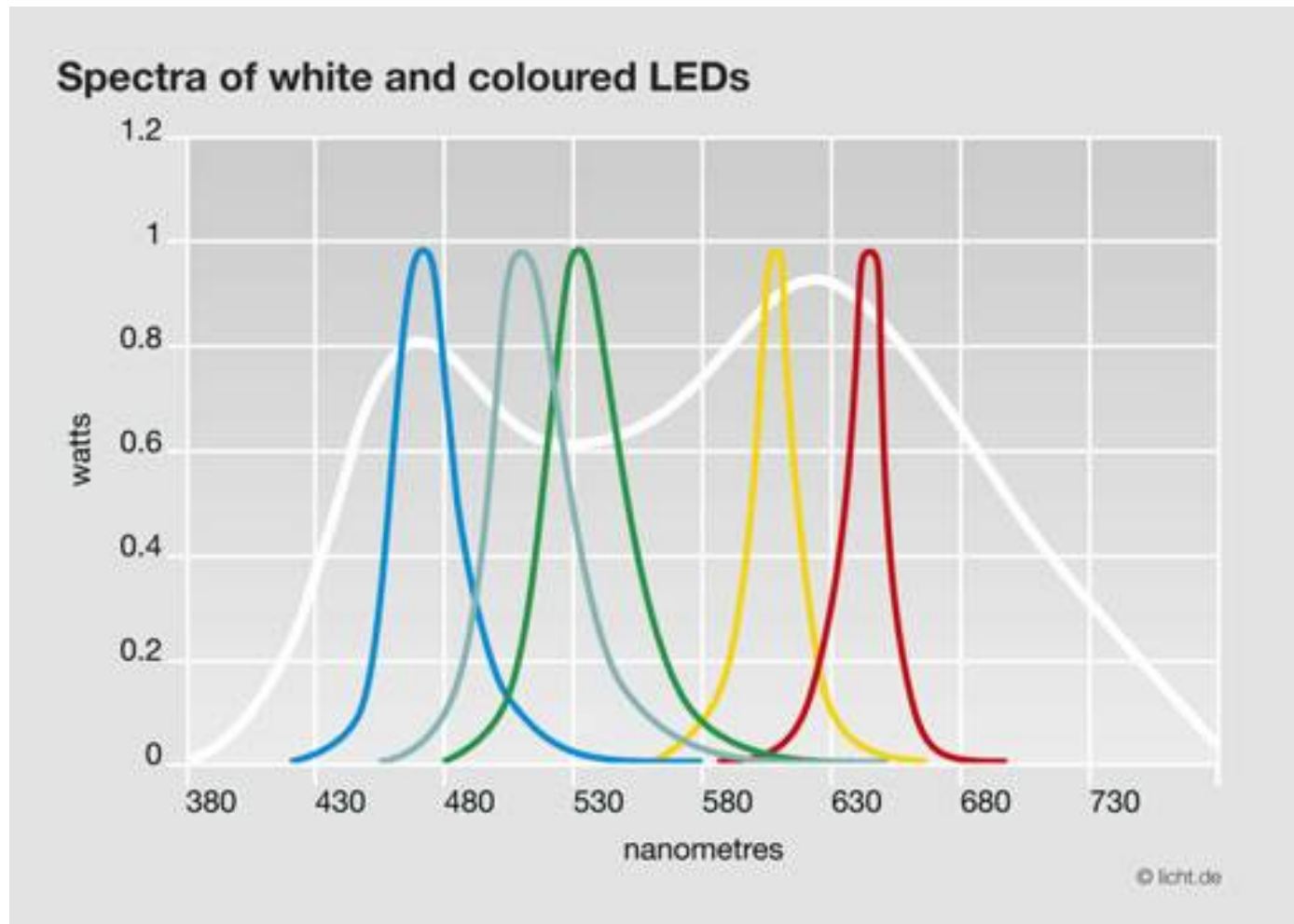


**Stage 3**  
**Fitted  
with optics  
and drivers**



**Stage 4**  
**Complete  
luminaire**

# ***LED***



White light can be achieved with R+G+B  
or B+Phosphor (Fluorescent lamps are UV+Phosphor)



# LED – Light Source of the Future?

## LEDs in lighting today and in the future



City/street



Office



Shop



Hotel/Home



Museum



Emergency  
Lighting

### LEDs

Today/2010



In 3 years



In 10 years



### Fluorescent lamps

Today/2010



In 3 years



In 10 years



### High-pressure sodium vapour lamps

Today/2010



In 3 years



In 10 years



### High-intensity discharge lamps

Today/2010



In 3 years



In 10 Jahren



### Halogen lamps

Today/2010



In 3 years



In 10 years





Nr.	Lamp type	Power rating (Watts)	Luminous flux (lumens)	Luminous flux (lumens/Watts)	Light colour	Colour rendering index
<b>Linear three-band fluorescent lamps</b>						
1	T5; 16 mm dia. <sup>1)</sup> high luminous efficacy	14 – 35	1,250 – 3,650 <sup>2)</sup>	89 – 104	ww,nw,dw	80 – 89
2	T5; 16 mm dia. <sup>1)</sup> high luminous flux	24 – 80	1,850 – 7,000 <sup>2)</sup>	77 – 88	ww,nw,dw	80 – 89
3	T8; 26 mm dia.	18 – 58	1,350 – 5,200	75 – 90 <sup>3)</sup>	ww,nw,dw	80 – 89
<b>Compact fluorescent lamps</b>						
4	2-, 4-, 6-tube lamp	5 – 120	250 – 9,000	50 – 75	ww,nw	80 – 89
5	2-tube lamp	18 – 80	1,200 – 6,000	67 – 75	ww,nw,dw	80 – 89
6	4-tube lamp	18 – 36	1,100 – 2,800	61 – 78	ww,nw	80 – 89
	2D-lamp	10 – 55	650 – 3,900	65 – 71	ww,nw,dw	80 – 89
<b>Energy-saving lamps</b>						
7	Incandescent shape	5 – 23	150 – 1,350	30 – 59	ww	80 – 89
8	Standard shape	5 – 23	240 – 1,500	48 – 65	ww	80 – 89
<b>230 V halogen lamps</b>						
9	with jacket	25 – 250	260 – 4,300	10 – 17	ww	≥ 90
10	miniature	25 – 75	260 – 1,100	10 – 15	ww	≥ 90
11	with reflector	40 – 100			ww	≥ 90
12	with base at both ends	60 – 2,000	840 – 44,000	14 – 22	ww	≥ 90
<b>Low voltage 12 V halogen lamps</b>						
13	with reflector	20 – 50			ww	≥ 90
14	pin-based lamps	5 – 100	60 – 2,300	12 – 23	ww	≥ 90
<b>Metal-halide lamps</b>						
15	with base at one end	35 – 150	3,300 – 14,000	85 – 95	ww,nw	80 – 89, ≥ 90
16	with base at both ends	70 – 400	6,500 – 36,000	77 – 92	ww,nw	80 – 89, ≥ 90
<b>High-pressure sodium vapour lamps</b>						
17	tubular	35 – 1,000	1,800 – 130,000	51 – 130	ww	20 – 39
<b>Low-pressure sodium vapour lamps</b>						
18	tubular	18 – 180	1,800 – 32,000	100 – 178	yellow	
<b>Light emitting diodes</b>						
19	LED	0.7 – 1.5	18 – 27	13 – 23		

## II *Luminaire*s

## *Parts*

- Light source (lamp)
- Reflector
- Aperture, possibly with lens
- Housing for lamp alignment and protection
- Ballast or power supply, might be separated
- Power connection
- Lamp socket

# *Types*

- Suspended: pendant, chandelier, highbay, lowbay
- Surface-mounted:  
Ceiling, wall, track
- Recessed
- Free-standing:  
pole, uplighter, bollard
- Specialised







## Fittings



# *Criteria*

- Efficiency: Light Output Ratio, LOR (conventional)  
Efficacy: Lumens per circuit Watt (conventional and LED)
- Distribution:  
luminous intensity distribution curve, LIDC
- Glare
- Protection: IP rating
- Mounting
- Design
- With LED fittings, we can no longer distinguish between 'the lamp' and 'the fitting'. They are one integrated unit now.
- Good thermal management is paramount for LED fittings. It determines the efficacy and life time.

# ***LOR***

- Relative total/upward/downward output:  
LOR, ULOR, DLOR
- Use Flux Fraction Ratio for absolute flux values:  $\text{FFR} = \text{UFF} / \text{DFF} = \text{ULOR} / \text{DLOR}$
- Upward flux reaches working plane only after being reflected by the ceiling
- Avoid 'cave effect':  
Ceilings and walls should be lit, too.
- LOR should be as high as possible
- LOR meaningless with LED fittings.  
Use luminaire efficacy (lm/W) instead.

Light output ratio	
LOR	86 %
ULOR	36 %
DLOR	50 %
FFR	0.72 (41:58)
BLF	1.00

## ***Part L 2010 – LOR***

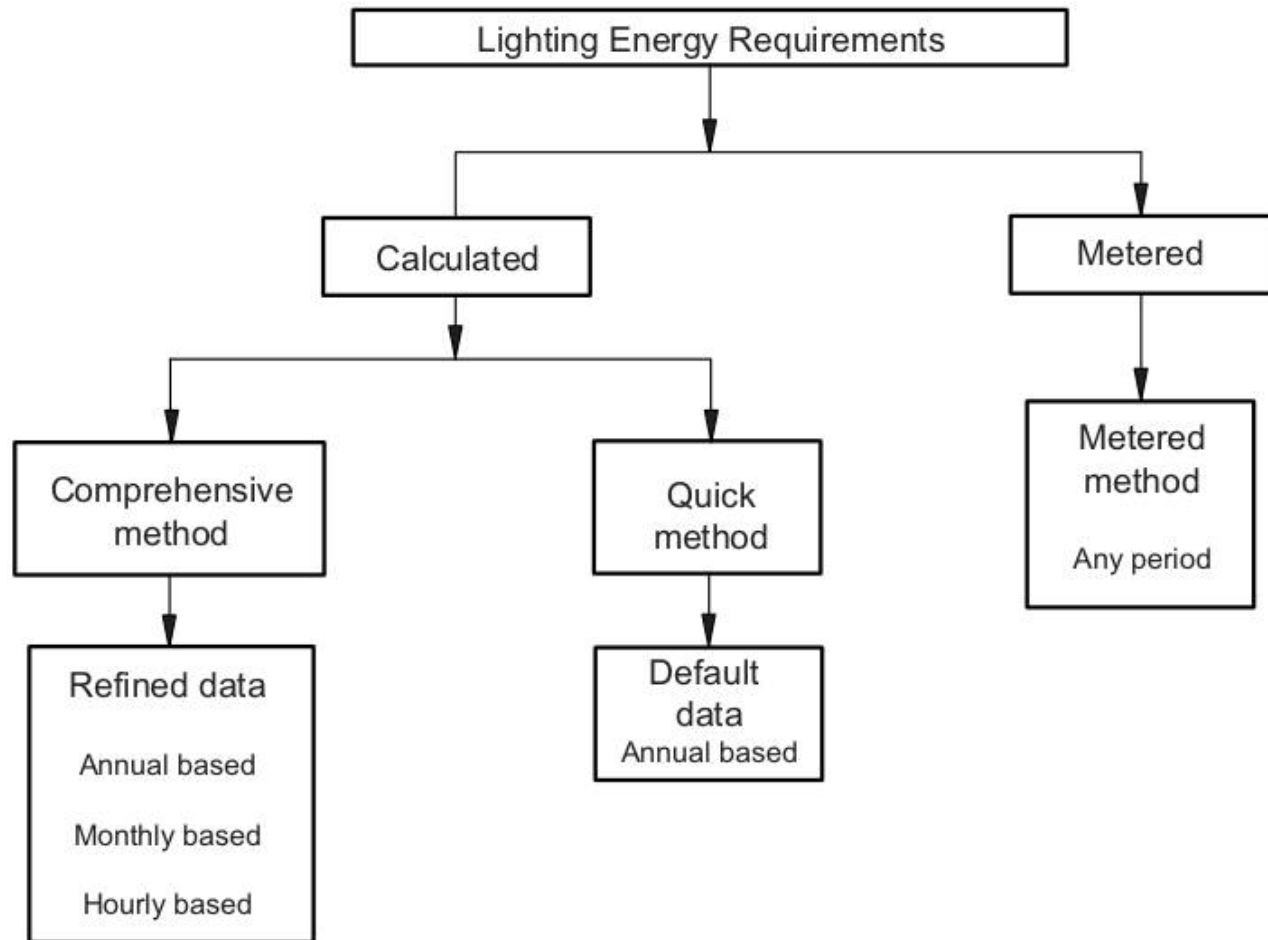
- Part L-2010 defines min. luminaire lumens per circuit Watt:
  - Non-domestic: 55 lm/W
  - Domestic: 45 lm/W
  - Display lighting: 22 lm/W
- These are luminaire lumens, not lamp lumens!
- These are circuit Watts, not lamp Watts!
- (Next Part L will increase requirements, possibly to 75 lm/W)
- Measure of the efficiency of the luminaire, including ballast electrical losses and fitting light losses
- Pick fitting with high LOR/efficacy



# ***Part L 2013 - LENI***

- Lighting Energy Numeric Indicator
- BS EN 15193:2007 Energy performance of buildings — Energy requirements for lighting
- This is no longer about installed power:
  - Encourage use of high energy efficient luminaires and controls ( $P_n$ ,  $P_{pc}$ ,  $P_{em}$ )
  - Encourage use of daylight-linked controls ( $F_D$  Daylight,  $F_O$  Absence,  $F_C$  Maintenance)
- Calculations are not very complicated, but a bit cumbersome

# ***LENI***



**Figure 1 — Flow chart illustrating alternative routes to determine energy use**

## ***LENI (contd)***

- Steps:
  - Calculate the installed electrical power for lighting and controls
  - Calculate  $F_C$ ,  $F_D$ ,  $F_O$  for lighting scheme (controls, daylight, occupancy)
  - Calculate LENI for the project in kWh/m<sup>2</sup>/year
  - LENI = Energy for Lighting + Energy for standby
  - $$\text{LENI} = \{F_C \times P_n / 1000 \times [(t_D \times F_D \times F_O) + (t_N \times F_O)]\} / A + \{(P_{em} \times t_{em}) / A + \{P_{pc} \times [t_y - (t_D + t_N)] / A\}\} / 1000$$

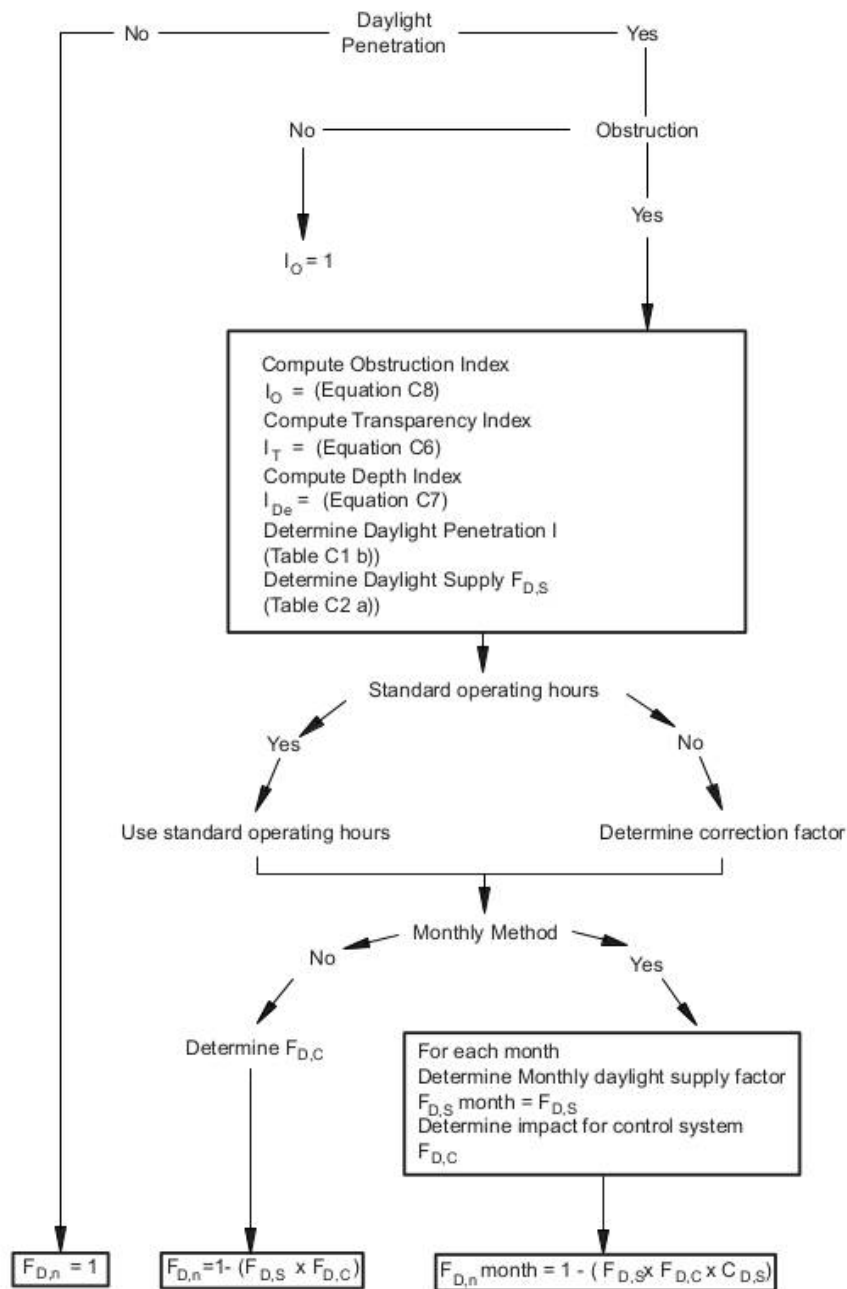
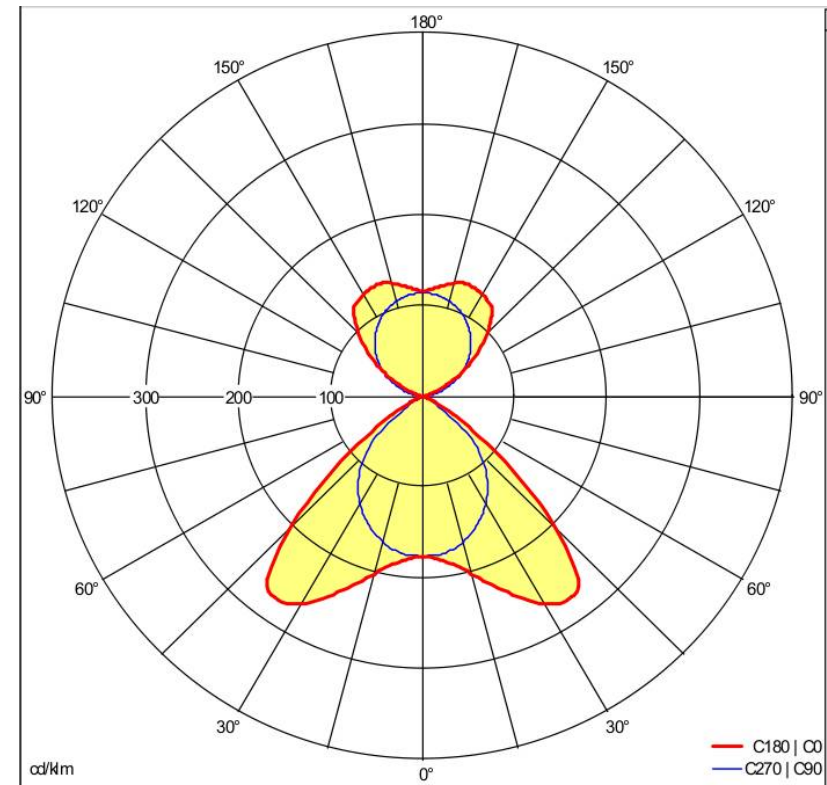


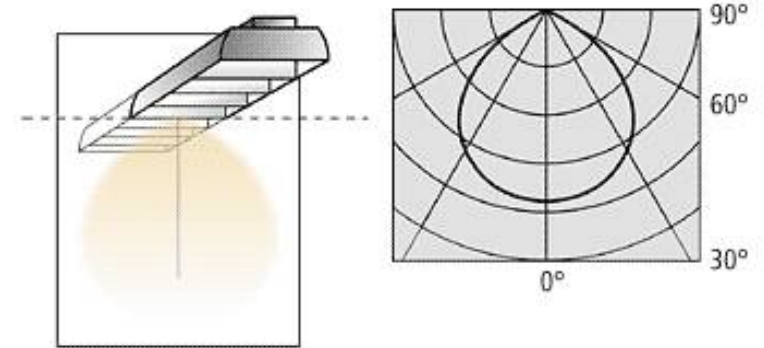
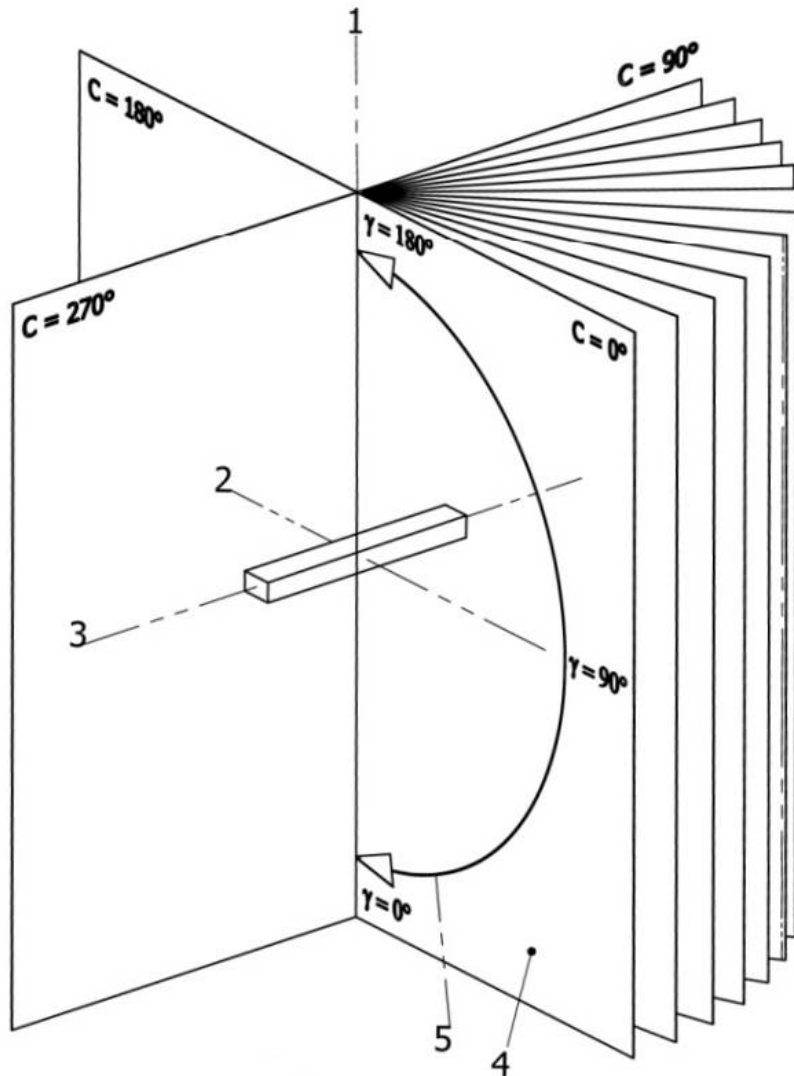
Figure 2 — Flow chart illustrating the determination of the daylight dependency factor  $F_{D,n}$  in a zone

# *Intensity Distribution*

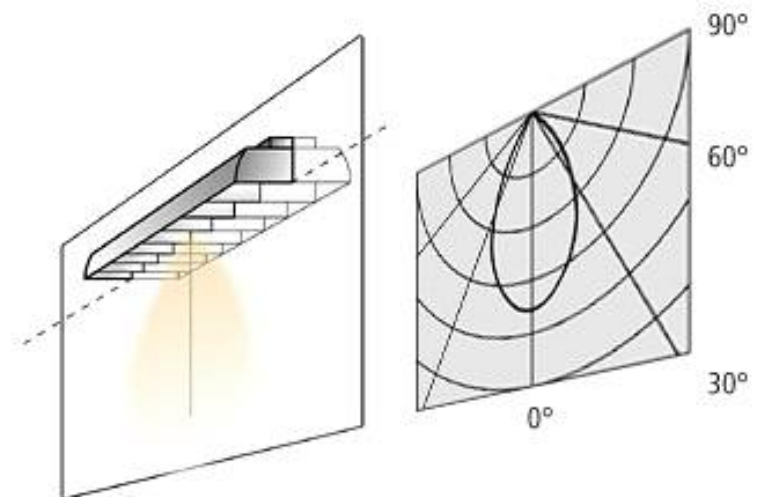
- a.k.a. Light Distribution Curve, Luminous Intensity Distribution Curve
- Describes the photometric characteristics of a luminaire
- Relative photometry: Lamp and luminaire are measured separately; LDC is normalised to  $\text{cd}/1,000 \text{ lm}$ . This allows it to be used with different lamps.
- Absolute photometry of LEDs: Light source is integral part of the fitting and can't be separated. LDC is not normalised



# *Intensity Distribution – C-Planes*

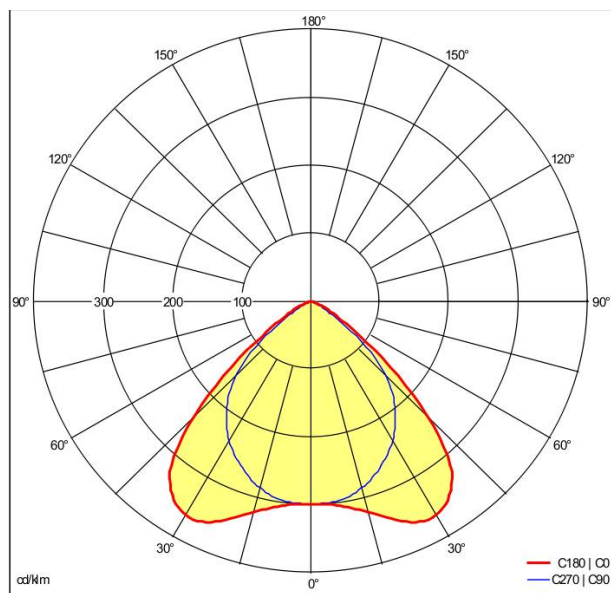
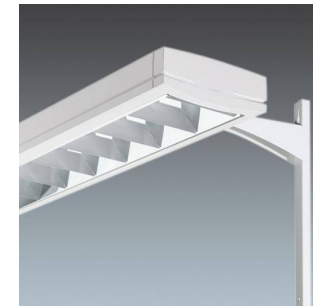


C0 – C180: at right angles to the lamp  
C90 – C270: parallel to the lamp

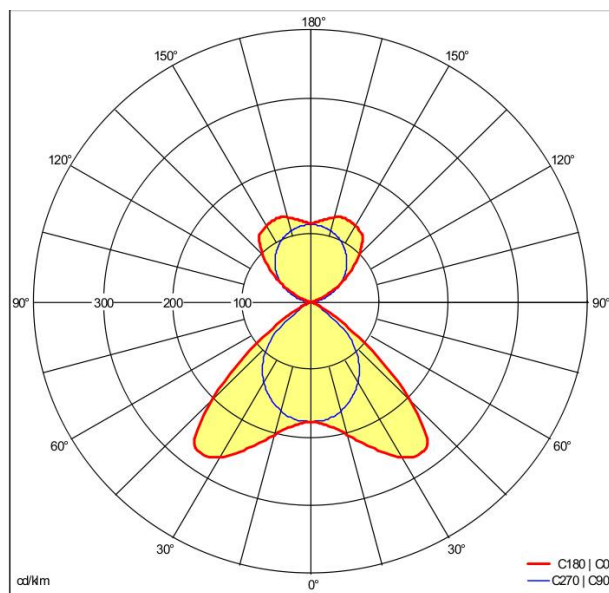


# *Intensity Distribution*

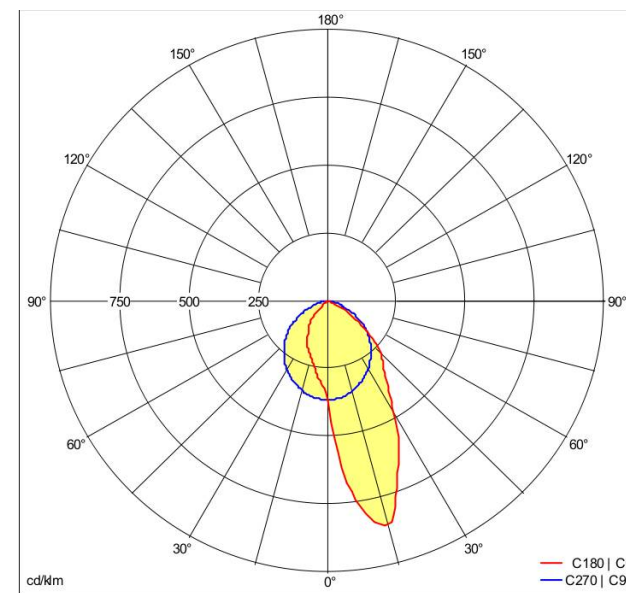
Thorn  
Optus IV



Direct  
(ceiling-mounted)



Direct-indirect  
(pendant)

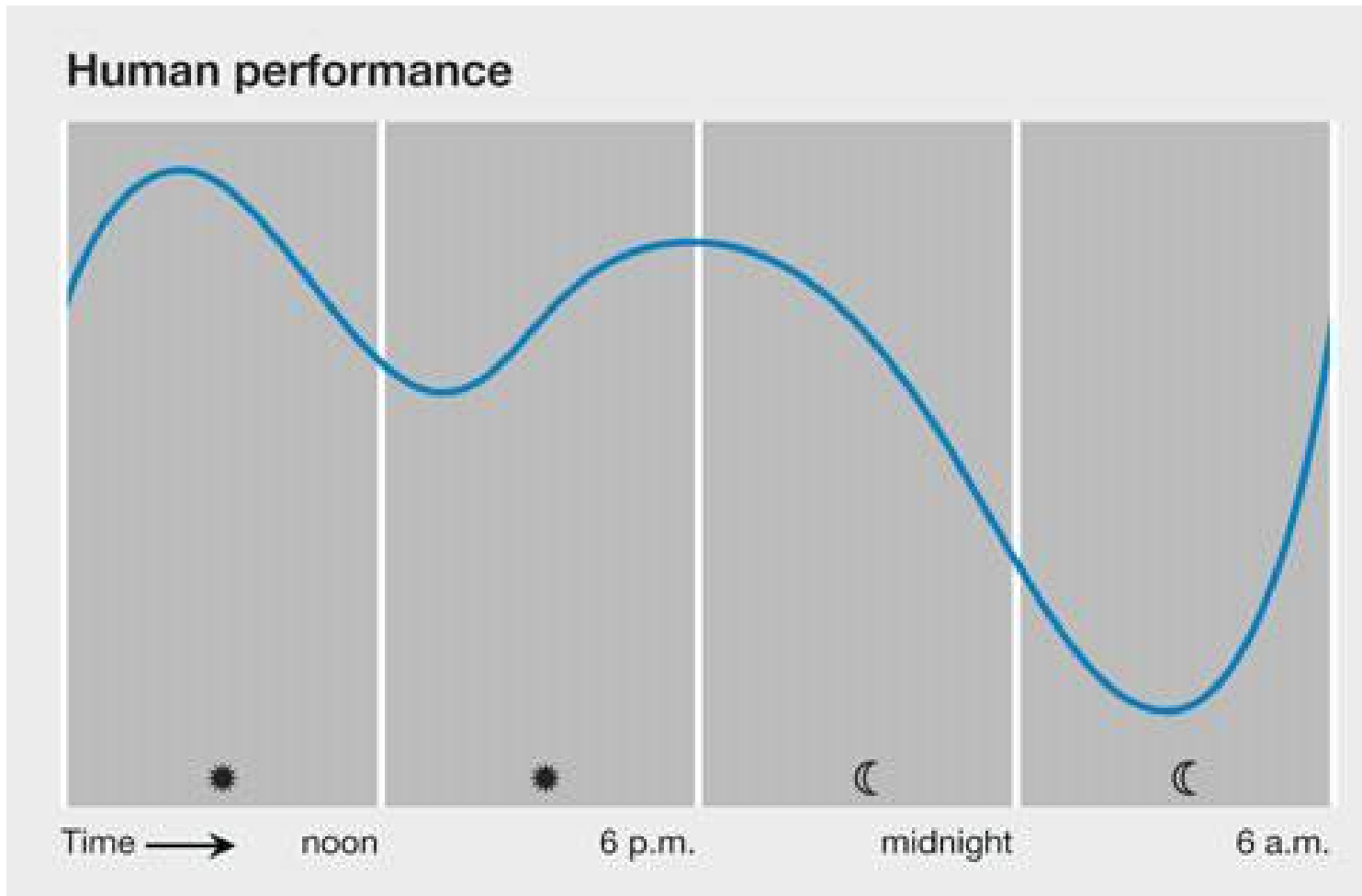


Asymmetric  
(for whiteboard)

### III *Light & Health*



# *Human Alert Curve*



# ***Bodily Clock***

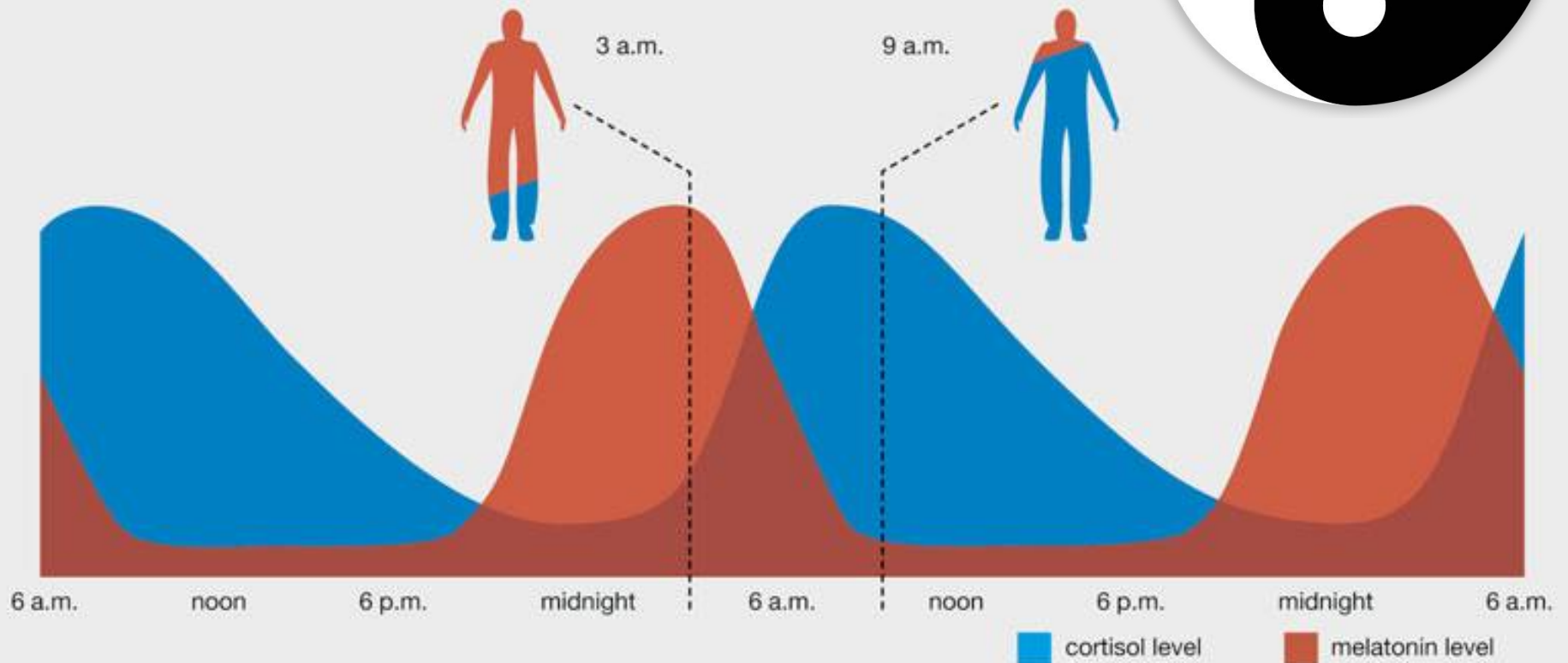


Our body's clock is synchronised with the natural environment through natural light.

# *Cortisol v Melatonin*



Influence of daylight on the human body

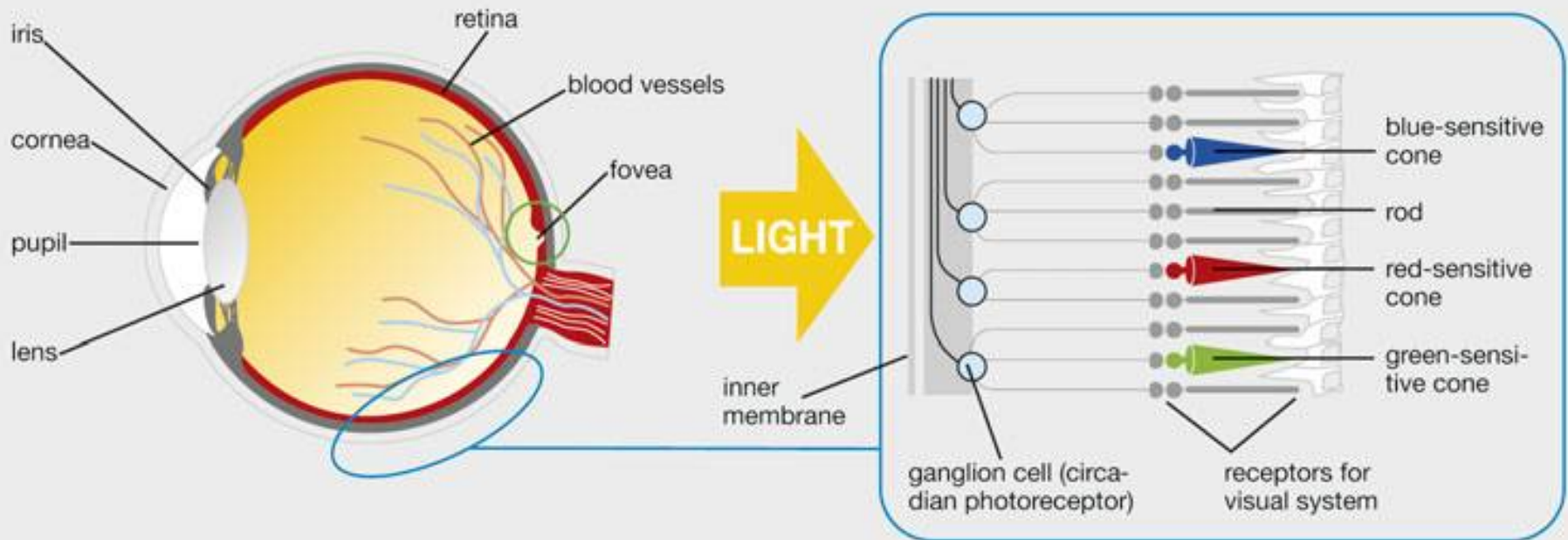


Stress  
hormone

“Hormone of  
darkness”

# *Photo Receptors*

## Sensitive ganglion cells

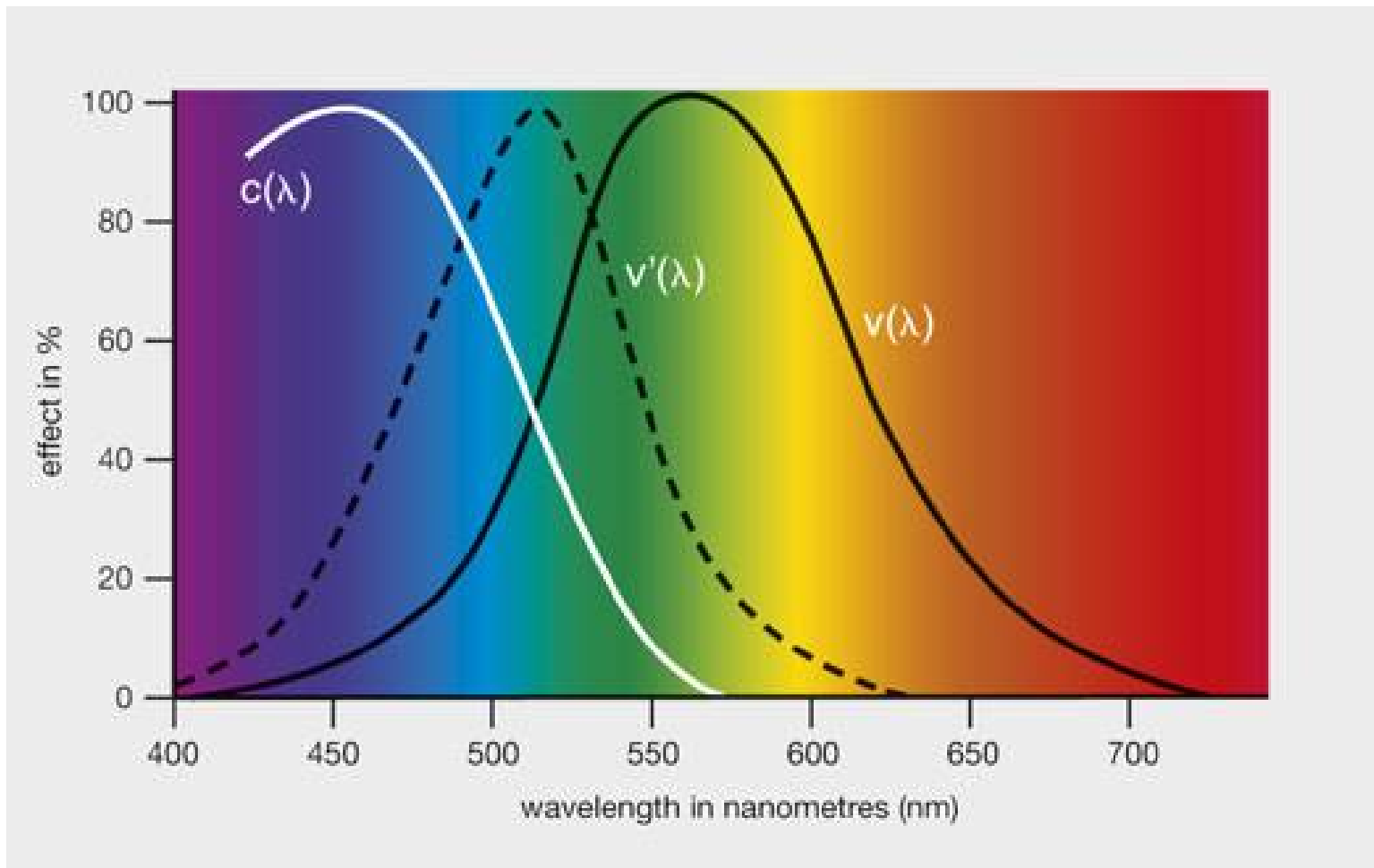


Photoreceptors for daytime vision are particularly concentrated in the fovea (the small depression at the centre of the retina responsible for sharpness of vision,  $\text{Ø} \sim 1.5 \text{ mm}$ ). The area contains 50,000 to 60,000 cones; no rods are located here.)

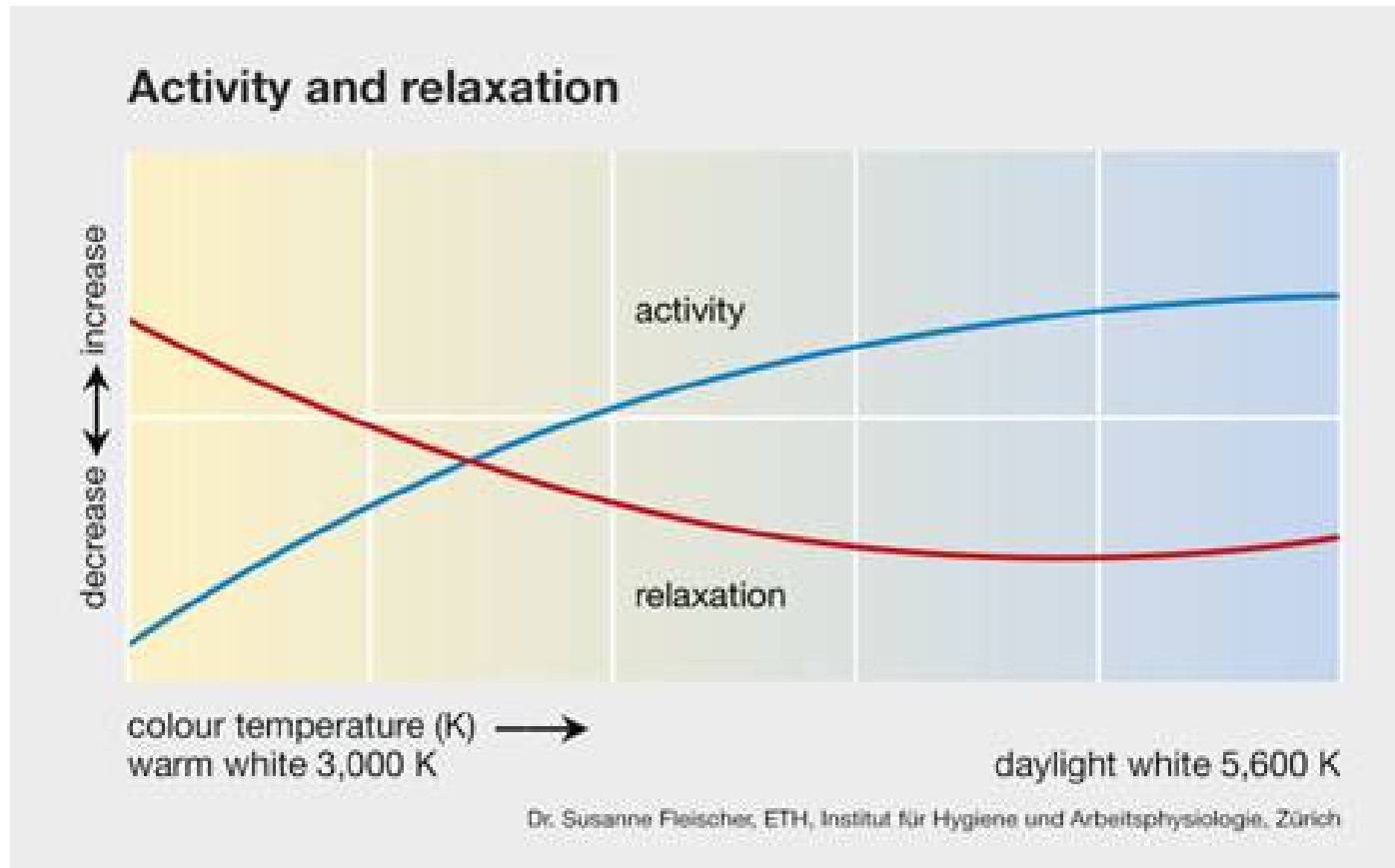


Melanopsin-containing ganglion cells are distributed over the entire retina; their sensitivity is higher in the lower and nasal areas.

# *Circadian Response Function*



# *CCT v Hormone Levels*



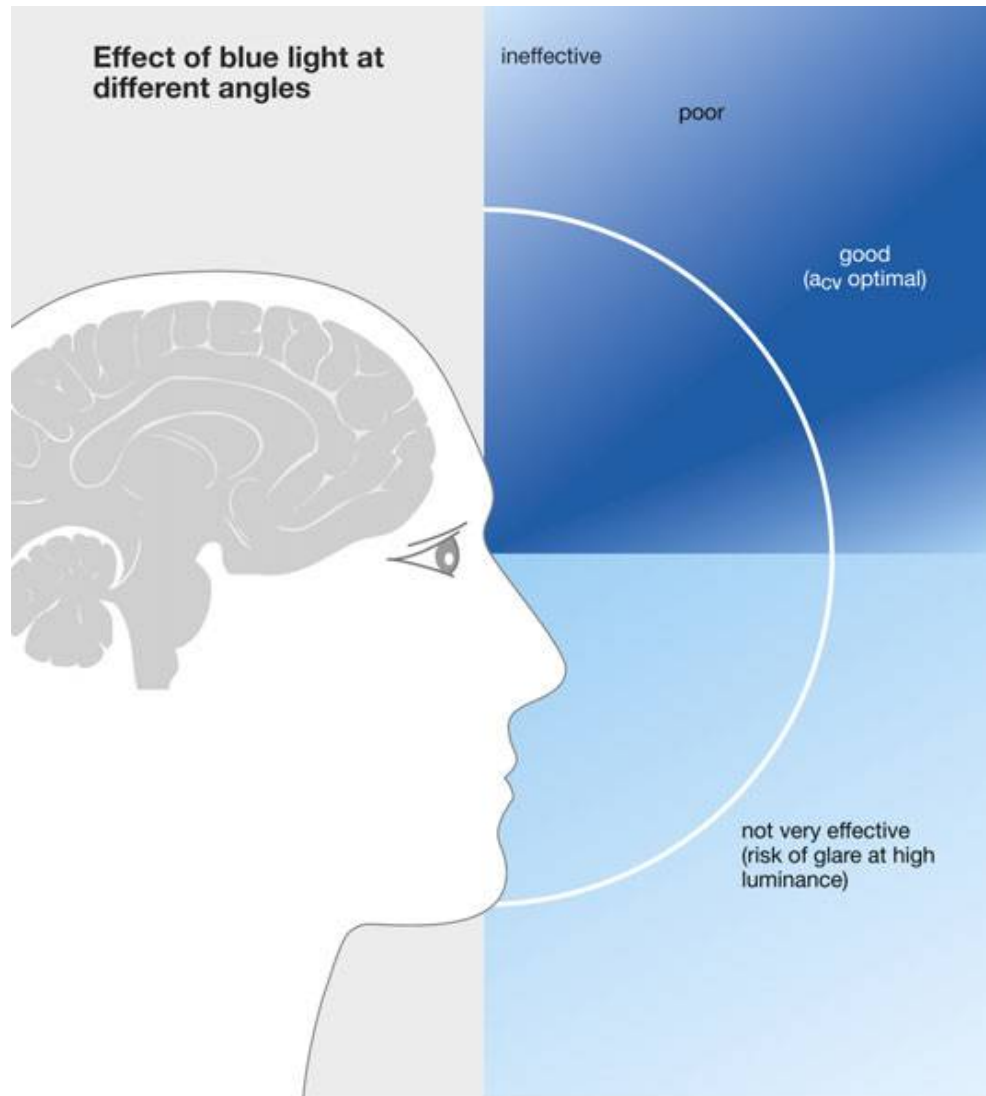
To be effective, light levels need to be higher than normal with artificial light

# ***SAD Lamp***



2,000 – 10,000 lx  
are needed for any  
biological effect  
to occur

# ***Natural Light = Light from Above***



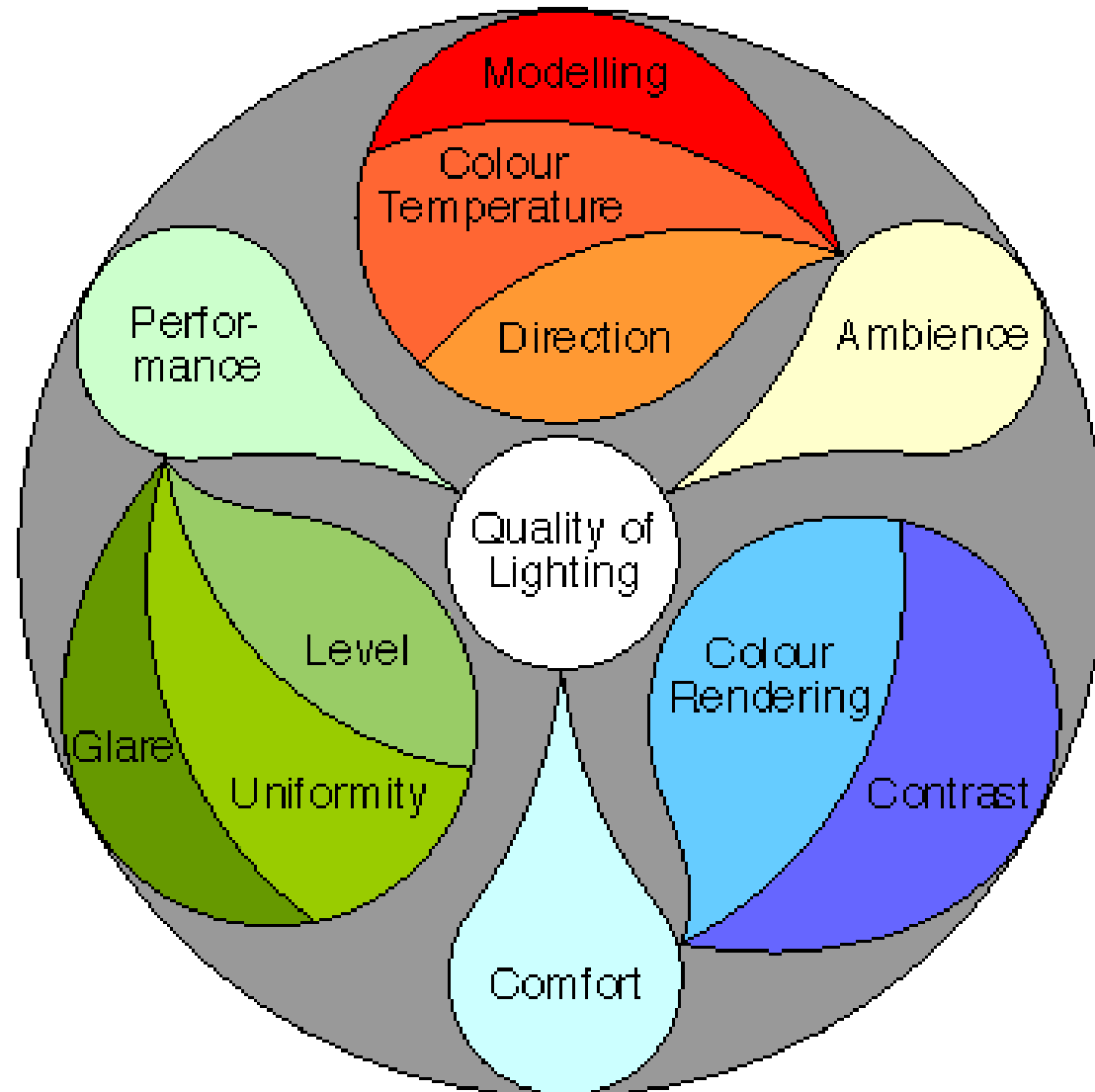


# *Flicker*

- Flicker used to be a problem with fluorescent lighting on magnetic ballasts. This is a health risk!
- HF electronic ballasts got rid of this problem
- LED lighting (specifically, the drivers) has put the issue back on the agenda
- You must assume that an LED light source flickers unless the manufacturer proves otherwise.
- LED flicker can be much worse than magnetic fluorescent flicker
- See separate flicker presentation...

## VI *Lighting Design*

# *Objectives*



## ***Performance – Illuminance Level***

“The illuminance and its distribution on the task area and the surrounding area have a great impact on how quickly, safely and comfortably a person perceives and carries out the visual task.

“All values of illuminances specified in this standard are maintained illuminances and will provide for visual comfort and performance needs.” [BS EN 12464-1]

The recommended scale of illuminance (in lx) is:

20 - 30 - 50 - 75 - 100 - 150 - 200 - 300 - 500 - 750 - 1000 -  
1500 - 2000 - 3000 - 5000

## ***Performance – Illuminance Level***

The required maintained illuminance should be increased, when:

- visual work is critical,
- errors are costly to rectify,
- accuracy or higher productivity is of great importance,
- the visual capacity of the worker is below normal,
- task details are of unusually small size or low contrast,
- the task is undertaken for an unusually long time.

The required maintained illuminance may be decreased when:

- task details are of an unusually large size or high contrast,
- the task is undertaken for an unusually short time.

# *Performance – Uniformity*

Uniformity:

$E_{\min} / E_{\text{avrg}}$

Task area:

$\geq 0.7$

Immediate  
surrounding  
area:  $\geq 0.5$   
(0.5 m strip)



## *Performance – Glare*

- Is caused by a large difference between the object or background luminance and a very bright light source
- Light source may be the sun, an artificial source, or even reflected light
- Leads to reduced visibility and/or discomfort

We will talk about glare in one of the next DEEAL lectures.

# *Example from BS EN 12464-1*

**3**

## **Offices**

Ref. no.	Type of interior, task or activity	$\bar{E}_m$ lx	UGR <sub>L</sub> -	R <sub>a</sub> -	Remarks
3.1	Filing, copying, etc.	300	19	80	
3.2	Writing, typing, reading, data processing	500	19	80	DSE-work: see 4.11.
3.3	Technical drawing	750	16	80	
3.4	CAD work stations	500	19	80	DSE-work: see 4.11.
3.5	Conference and meeting rooms	500	19	80	Lighting should be controllable.
3.6	Reception desk	300	22	80	
3.7	Archives	200	25	80	



# *Comfort – Colour Rendering*

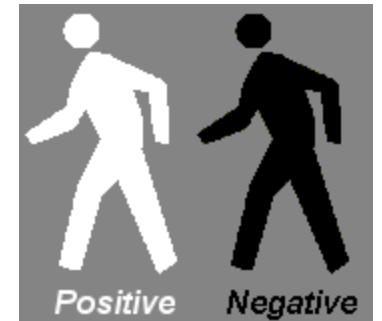
Group	R <sub>a</sub>	Importance	Typical application
1A	90...100	accurate colour matching	Galleries, medical examinations, colour mixing
1B	80...90	accurate colour judgement	Home, hotels, offices, schools
2	60...80	moderate colour rendering	Industry, offices, schools
3	40...60	accurate colour rendering is of little importance	Industry, sports halls
4	20...40	accurate colour rendering is of no importance	Traffic lighting

**The CIE colour rendering groups**

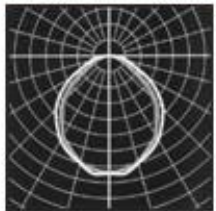
# *Comfort – Contrast*

$$C = \frac{L_{\text{object}} - L_{\text{background}}}{L_{\text{background}}}$$

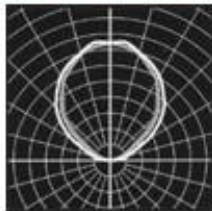
- Ensure objects are clearly visible against background, but avoid high contrast
- Positive contrast: Object lighter than background
- Negative contrast: Object darker than background



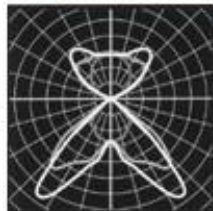
# *Ambience – Directionality & Modelling*



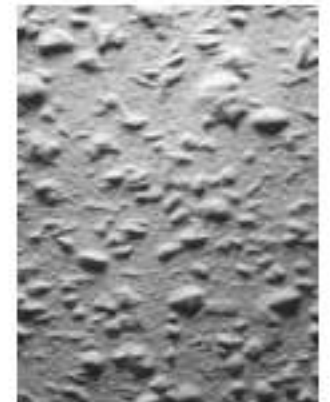
direct



indirect



direct-indirect



Diffusely and directly lit wall

# *Ambience – Colour Temperature*

Illuminance [lux]	Colour of light sources		
	warm	neutral	cold
	Emotional response		
below 500	<i>pleasant</i>	neutral	cold
500...1,000			
1,000...2,000	stimulating	<i>pleasant</i>	neutral
2,000...3,000			
above 3,000	un-natural	stimulating	<i>pleasant</i>
The emotional reponse depends on the ambient illuminance level			

- A CCT of 3,000 to 4,000K is typical for offices

*V Lumen Method*

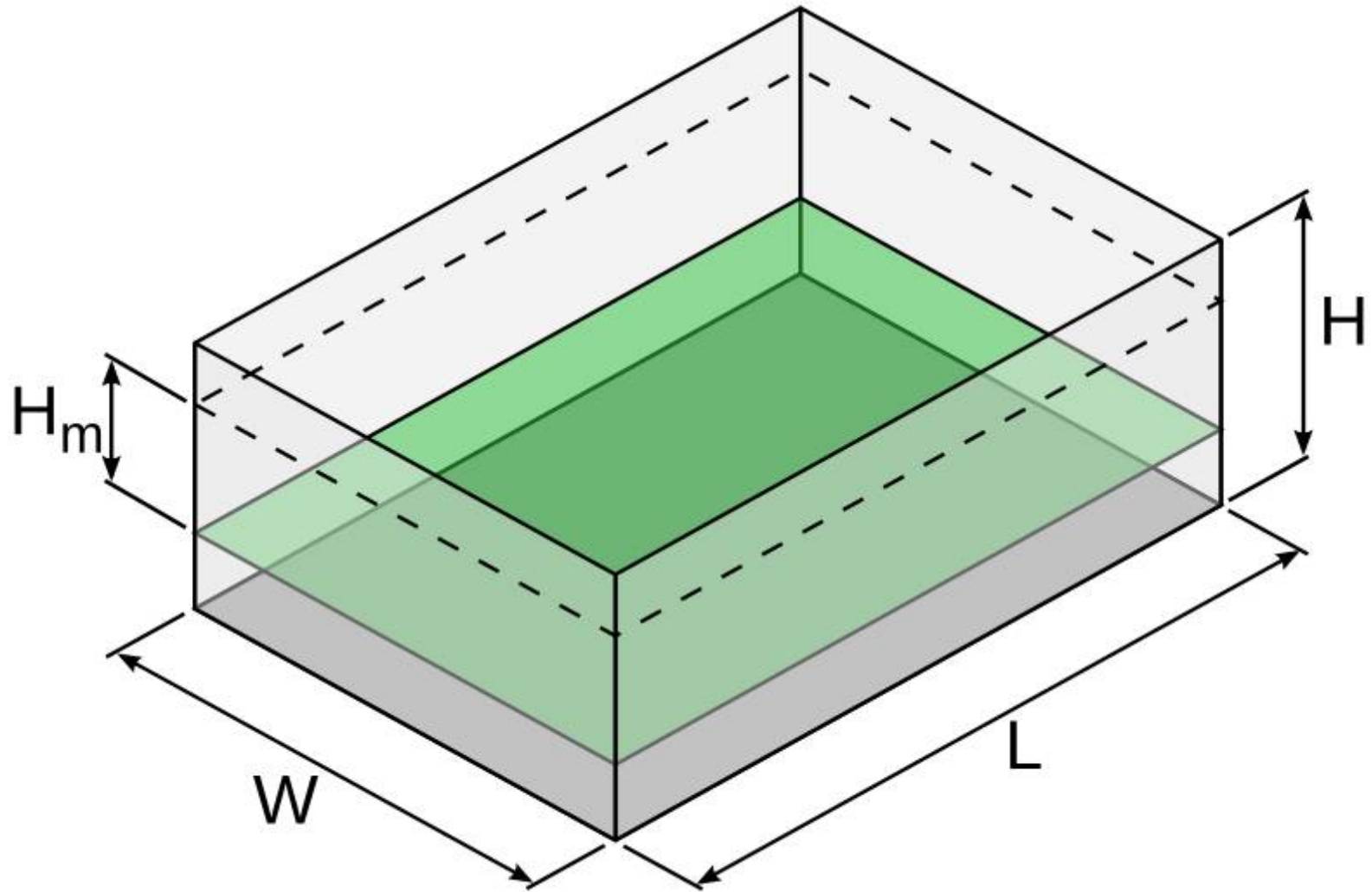
# *Lumen Method*

- a.k.a. Flux method
- Simplified method to calculate illuminance levels in a room
- Based on a target illuminance  $E$  and a type of luminaire, calculate how many fittings are needed
- Intermediate steps:  
Room index  $RI$ , Maintenance Factor  $MF$ ,  
Utilisation Factor  $UF$ , Spacing-to-Height ratio  $SHR$

## ***Lumen Method - Steps***

1. Determine required illuminance  $E$
2. Pick luminaire
3. Calculate the room index  $RI$
4. Calculate the effective reflectances,  $C$ ,  $W$ ,  $F$
5. Determine  $UF$  from table
6. Determine  $LLF$  from lamp data and maintenance tables
7. Calculate the number of luminaires
8. Decide on a luminaire layout
9. Check the maximum  $SHR$  is not exceeded
10. Calculate the actually achieved illuminance levels

# ***Lumen Method - RI***





## ***Lumen Method - RI***

Room index

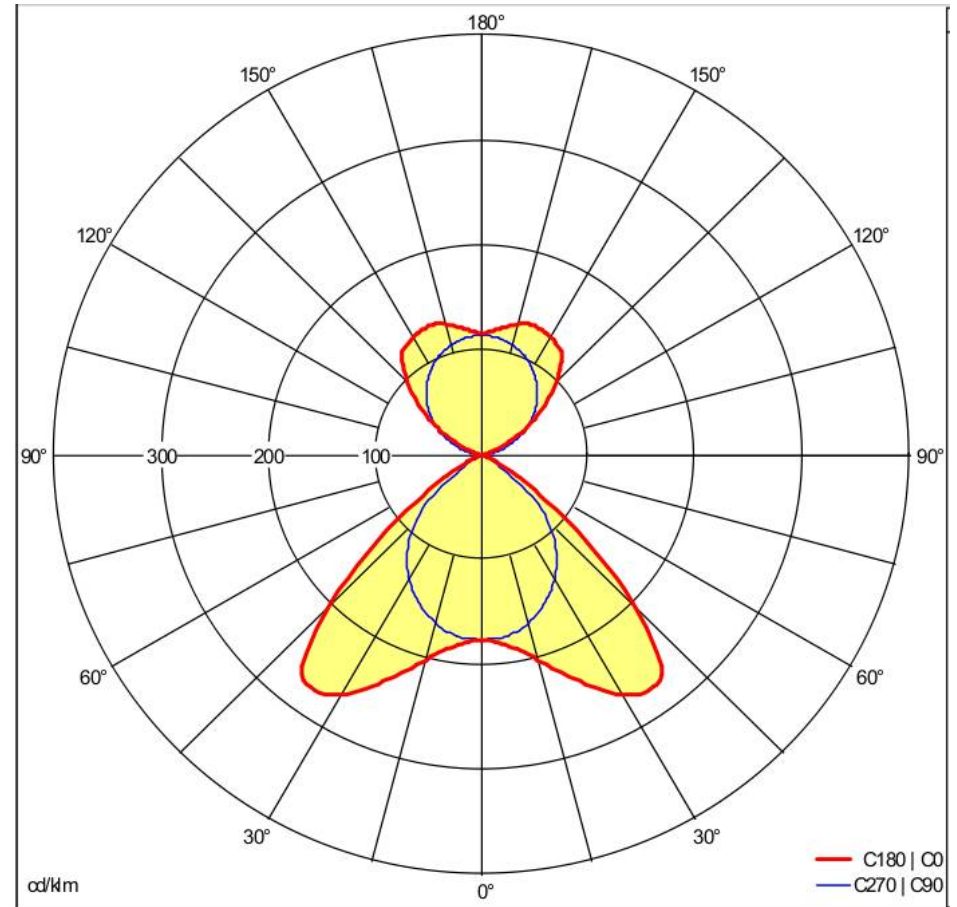
$$RI = \frac{L \cdot W}{H_m (L + W)}$$

L Length of room

W Width of room

H<sub>m</sub> Mounting height of luminaires above working plane

# ***Lumen Method - UF***



Thorn Optus IV pendant direct-indirect luminaire

## ***Lumen Method - UF***

The Utilisation Factor is the proportion of the lamp lumens incident on the working plane, both directly and by inter-reflection. It depends on

- Luminaire's Light Output Ratio (LOR)
- Luminaire's light distribution
- Room index
- Reflectance of walls, ceiling, floor

Obtain UF from manufacturer's specifications.

# *UF – Example (Thorn Optus IV d-i)*

Utilization Factors									
Room Reflectance Ceiling/Walls/Floor	Room Index								
	0.75	1.00	1.25	1.50	2.00	2.50	3.00	4.00	5.00
70 / 50 / 20	NA	60	64	67	71	74	76	78	80
70 / 30 / 20	NA	55	59	63	67	71	73	76	78
70 / 10 / 20	NA	52	56	60	65	68	70	74	76
50 / 50 / 20	NA	54	57	60	63	65	67	69	70
50 / 30 / 20	NA	51	54	57	61	63	65	67	68
50 / 10 / 20	NA	48	52	54	58	61	63	66	67
30 / 50 / 20	NA	49	51	53	56	57	59	60	61
30 / 30 / 20	NA	47	49	51	54	56	57	59	60
30 / 10 / 20	NA	45	47	50	53	55	56	58	59
0 / 0 / 0	NA	39	41	42	44	45	46	47	47
According to CIBSE Technical Memorandum No. 5 1980						SHR Nom =	2.00		
						SHR Max =	2.02		
						SHR Max TR =	2.29		

# ***Lumen Method - MF***

## Maintenance Factor

$$MF = LLMF \cdot LSF \cdot LMF \cdot RSMF$$

LLMF	Lamp Lumen maintenance Factor - the reduction in lumen output after specific burning hours
LSF	Lamp Survival Factor - the percentage of lamp failures after specific burning hours
LMF	Luminaire Maintenance Factor - the reduction in light output due to dirt deposited on or in the luminaire
RSMF	Room Surface Maintenance Factor - the reduction in reflectance due to dirt deposition

Assume MF = 0.7 if details are unknown.

LMF Luminaire Maintenance Factor	<b>Cleaning frequency (a)</b>	1				2				3			
	Environmental conditions	P	C	N	D	P	C	N	D	P	C	N	D
	A Open luminaires	0.96	0.93	0.89	0.83	0.93	0.89	0.84	0.78	0.91	0.85	0.79	0.73
	B Open-top reflectors	0.96	0.90	0.86	0.83	0.89	0.84	0.80	0.75	0.84	0.79	0.74	0.68
	C Closed-top reflectors	0.94	0.89	0.81	0.72	0.88	0.80	0.69	0.59	0.84	0.74	0.61	0.52
	D Closed reflectors	0.94	0.88	0.82	0.77	0.89	0.83	0.77	0.71	0.85	0.79	0.73	0.65
	E Dustproof luminaires	0.98	0.94	0.90	0.86	0.95	0.91	0.86	0.81	0.94	0.90	0.84	0.79
	F Luminaires with indirect emission	0.91	0.86	0.81	0.74	0.86	0.77	0.66	0.57	0.80	0.70	0.55	0.45

RSMF Room Surface Maintenance Factor	<b>Cleaning frequency (a)</b>	1				2				3			
	Environmental conditions	P	C	N	D	P	C	N	D	P	C	N	D
	Direct emission	0.99	0.98	0.96	0.95	0.97	0.96	0.95	0.94	0.97	0.96	0.95	0.94
	Direct/indirect emission	0.96	0.92	0.88	0.85	0.93	0.89	0.85	0.81	0.90	0.86	0.82	0.78
	Indirect emission	0.94	0.88	0.82	0.77	0.91	0.84	0.77	0.70	0.84	0.78	0.72	0.64

**Classification of Environmental Conditions**  
P (very clean room) pure  
C (clean room) clean  
N (average conditions) normal  
D (dirty room) dirty

LLMF Lamp Lumen Maintenance Factor	<b>Hours of operation (h)</b>	2000	4000	6000	8000	10000	12000	14000	16000	18000	20000
	Tungsten halogen lamps/ low-voltage	0.95	--	--	--	--	--	--	--	--	--
	Metal halide lamps	0.86	0.82	0.75	0.69	0.66	--	--	--	--	--
	High-pressure sodium vapour lamps	0.99	0.98	0.98	0.97	0.97	0.96	0.96	0.95	0.95	0.94
	Compact fluorescent lamps	0.92	0.88	0.85	0.83	0.83	--	--	--	--	--
	Fluorescent lamps	0.96	0.95	0.94	0.93	0.92	0.91	0.90	0.89	0.88	0.88

LSF  
Lamp Survival Factor

If defective lamps are replaced immediately, the lamp survival factor applied is LSF = 1.

# ***Lumen Method – E***

Average illuminance

$$E = \frac{F \cdot n \cdot N \cdot MF \cdot UF}{A}$$

F	Initial lamp lumens
N	Number of luminaires
n	Lamps per luminaire
MF	Maintenance factor
UF	Utilisation factor
A	Area

## ***Lumen Method – SHR***

### Spacing-to-Height ratio

Even if average illuminance meets the target, ensure that the distribution of illuminance at the working plane is sufficiently uniform.

As a rule of thumb, the spacing  $S$  between the luminaires should be no larger than 1.5 times the mounting height  $H_m$ , but consult the spec sheet.

$$\frac{S}{H_m} < 1.5$$



# *References*

- Erco Light Scout
- licht.de
- SynthLight handbook
- CLEAR
- Solid-State Lighting Technology Fact Sheets
- Lou Bedocs: Why LENI?