

# ***Innovative Daylighting Systems***

MSc Architecture, Energy & Sustainability  
Module ADP033

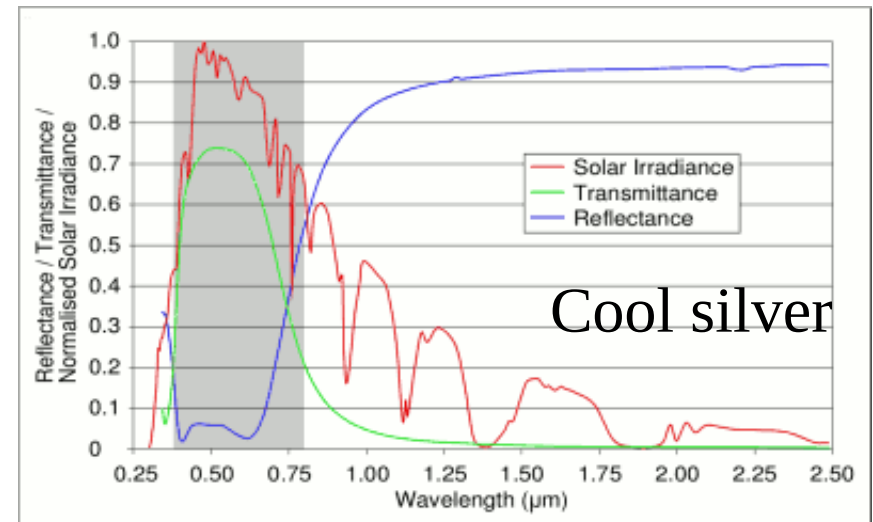
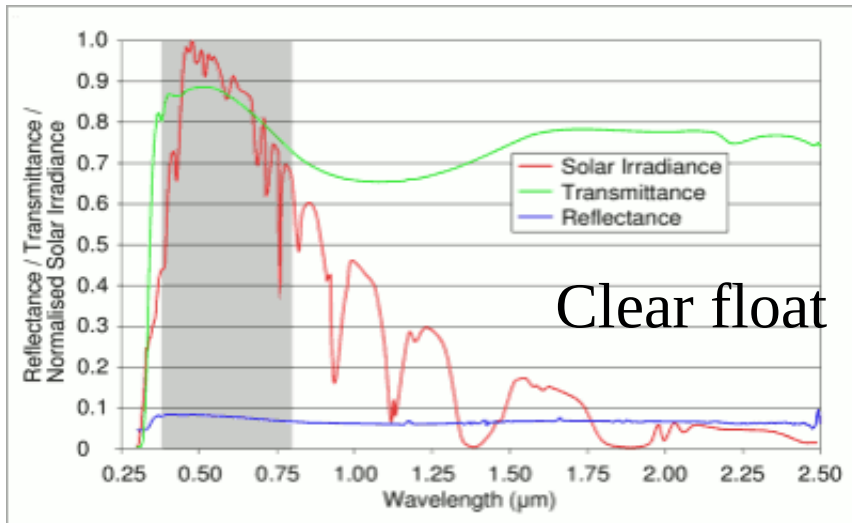
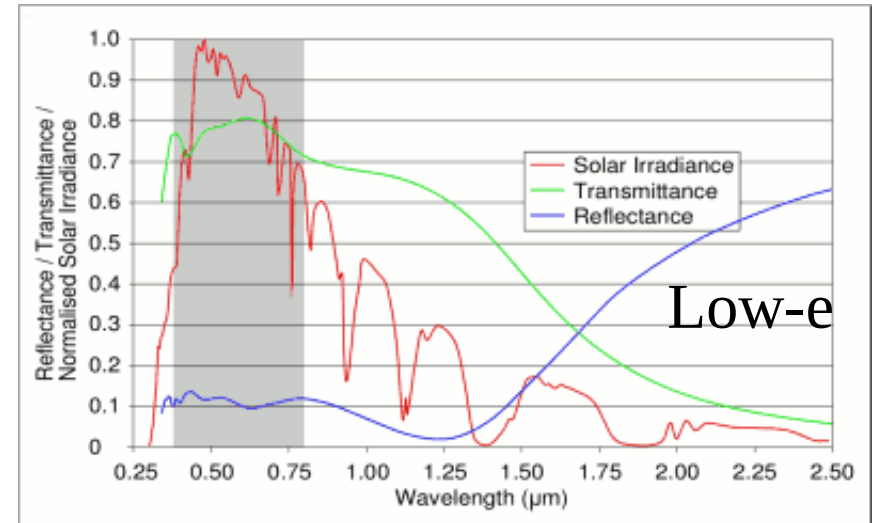
Daylighting & Energy Efficient Artificial Lighting

# *Structure*

- Light shelves
- Louvres and blinds
- Light transport
- General thoughts

# A Quick Reminder

- Modern glass coatings can ensure low solar heat gains (g-value) and a high visible transmittance ( $\tau$ )
- A high g-value might be desirable for passive solar buildings so that the sun's energy can be harvested in winter. Beware of low-angle solar glare.



# *John Soane's Museum*



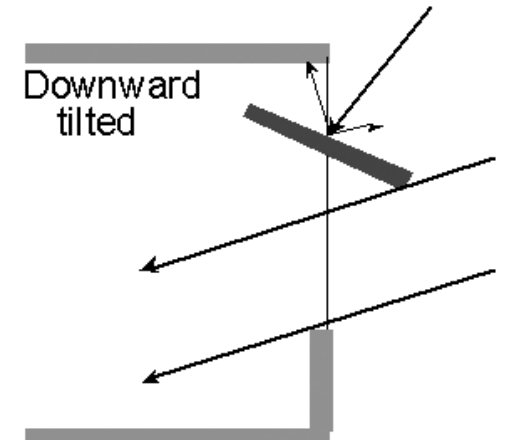
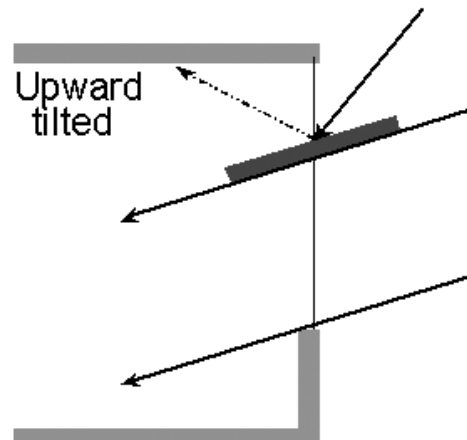
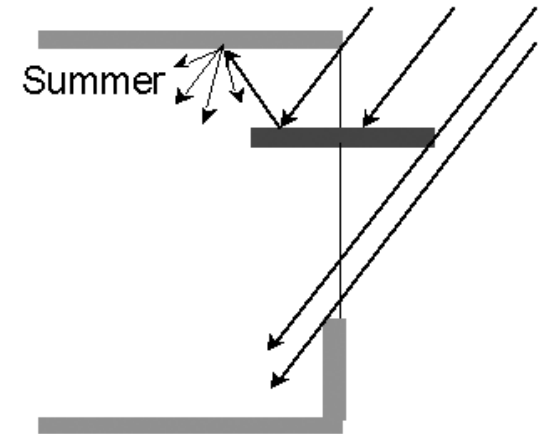
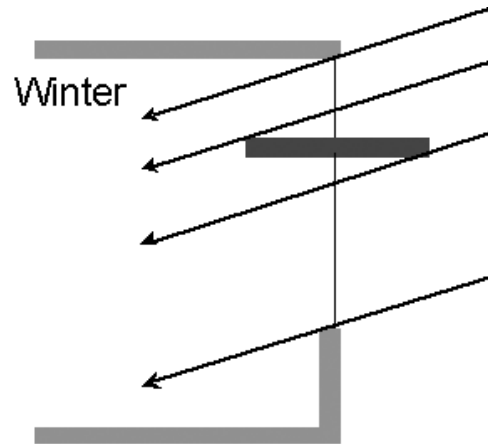
Sir John Soane's Museum, London

# *Light Shelves*

- Used to even out levels of daylight in a room
- Illuminance near the window is reduced, but illuminance at the back of the room is increased
- Like all daylighting systems, they need to be optimised for the predominant sky condition:
  - Overcast: outside, sloped, reflective
  - Sunny: inside or outside (doubles as shading), horizontal, diffuse (to avoid glare)
- Light shelves are often seen as the solution to any daylighting problem. They never are...

# *Light Shelves*

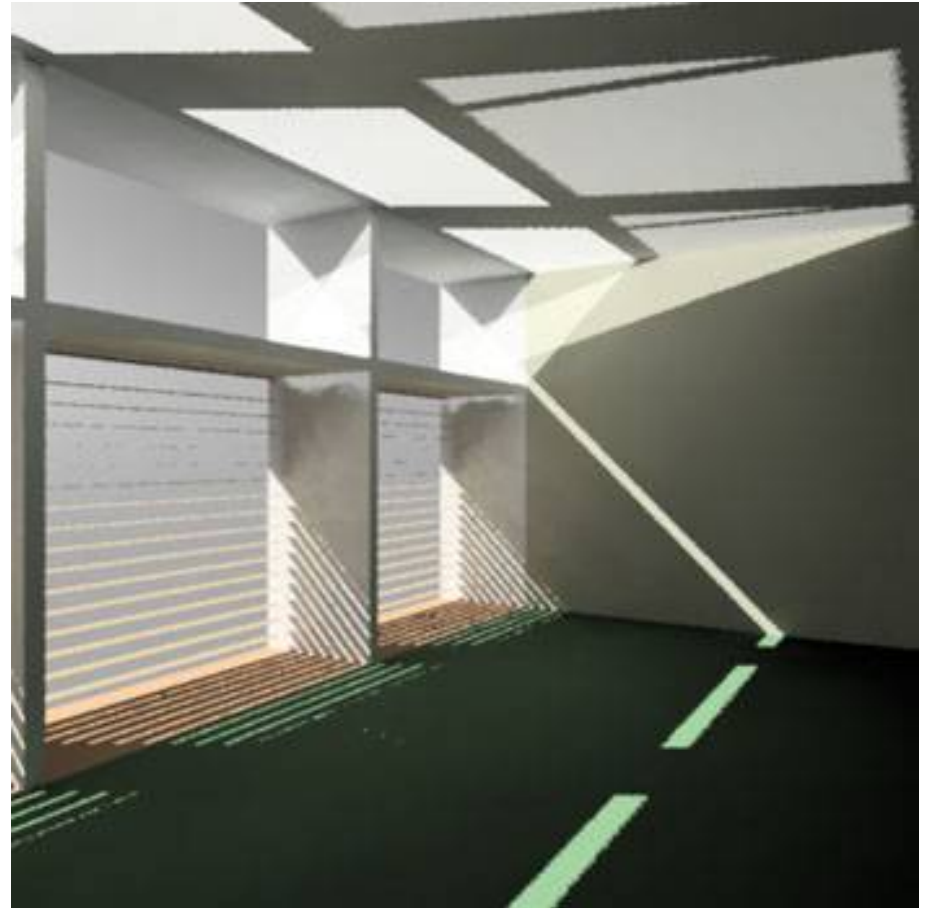
- The ceiling becomes an important part of the system
- LS are only viable with sufficient ceiling height. This is not usually given in the UK.



# *Light Shelves*



For overcast skies



For clear skies

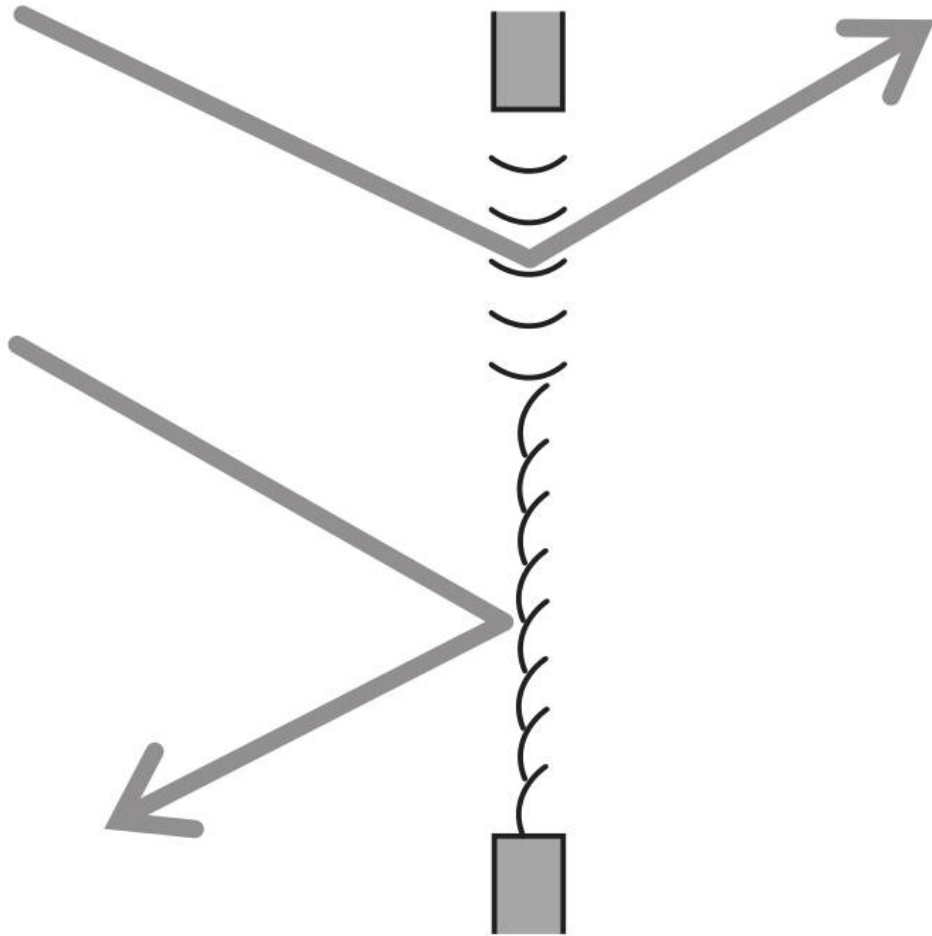
<http://www.new-learn.info/learn/packages/clear/visual/buildings/elements/exterior/lightshelf.html>

## ***Louvres and Blinds***

- May obstruct, absorb, reflect and/or transmit solar radiation (diffuse and direct) to a building's interior
- Position: exterior, interior or mid-pane
- Slats can be flat or curved
- Effect such as view out, glare, redirection of sunlight are highly dependent on slat angle



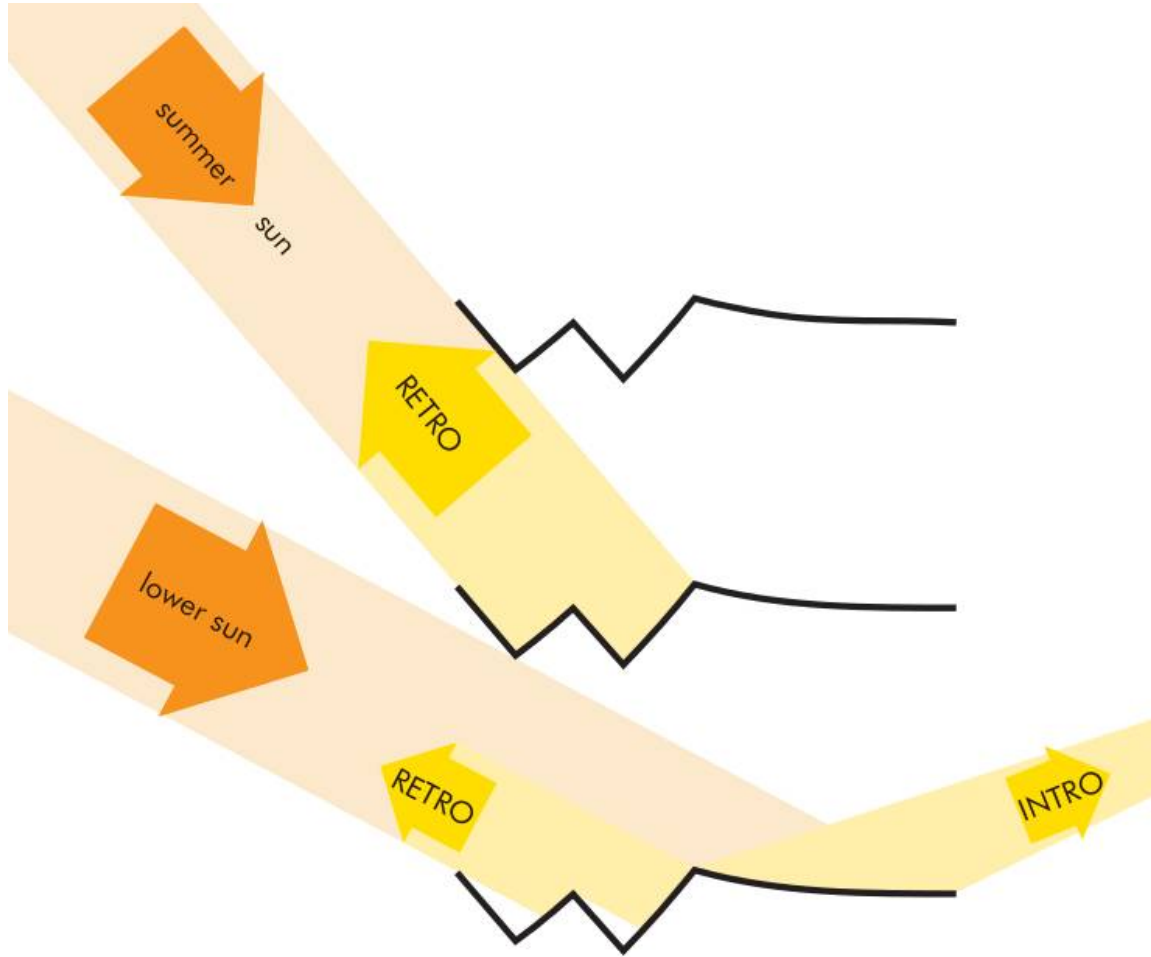
# *Dual-slat angle reflective blinds*



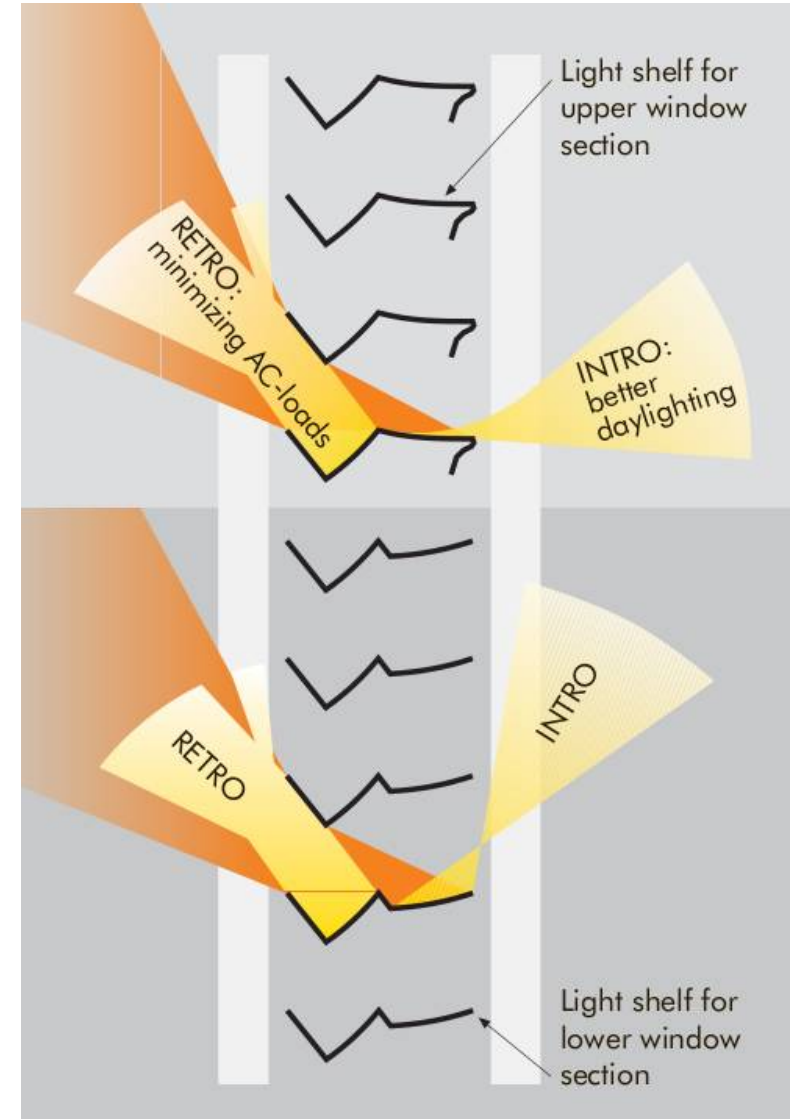
## *Dual-slat angle reflective blinds*

- Separate treatment for upper and lower part of the window
- Lower part – view: like normal Venetian blinds, can be raised/lowered and tilted to prevent glare
- Upper part – daylight: Lamellae are curved upward and highly reflective. When lower part is closed under sunny conditions, the upper part remains open and reflects sunlight onto the ceiling.
- Avoids the sun-out blinds-down lights-on effect.

# *Light Re-directing Louvres*



Retrosolar

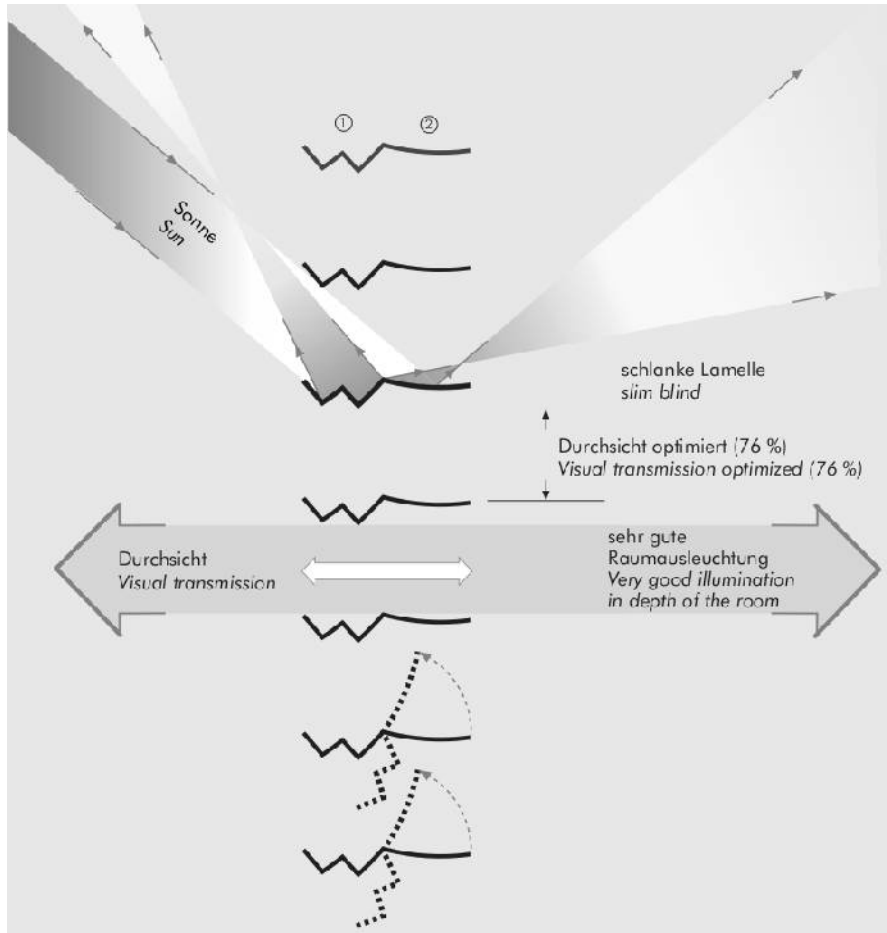


# *Light Re-directing Louvres*

- High angle sun and the associated heat is reflected back out – 'retro-reflection'
- Upper window: Light is reflected into the room – 'intro-reflection'
- Lower window: Light is reflected upwards onto the ceiling
- High diffuse transmittance and view out are maintained



# *Light Re-directing Louvres*

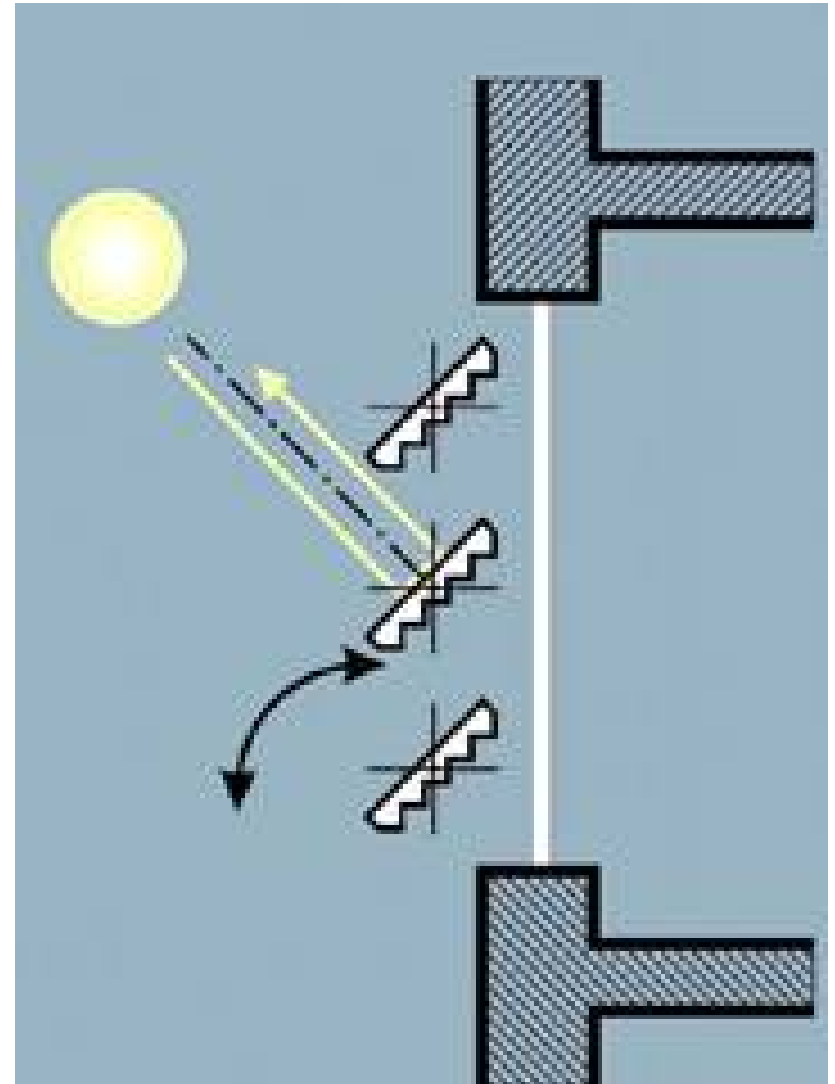
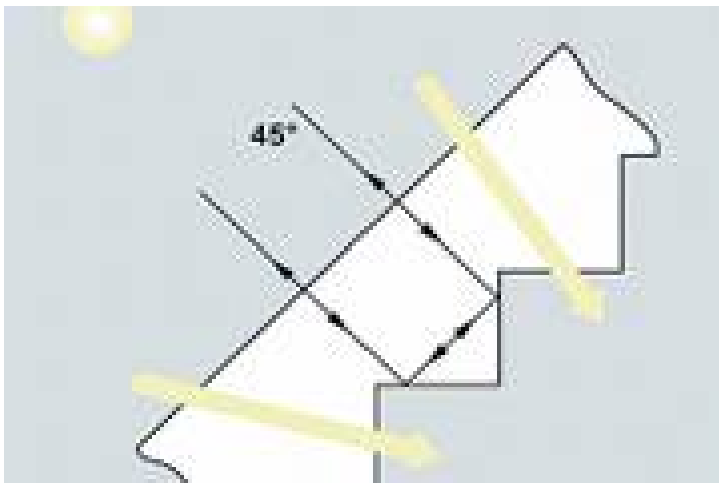
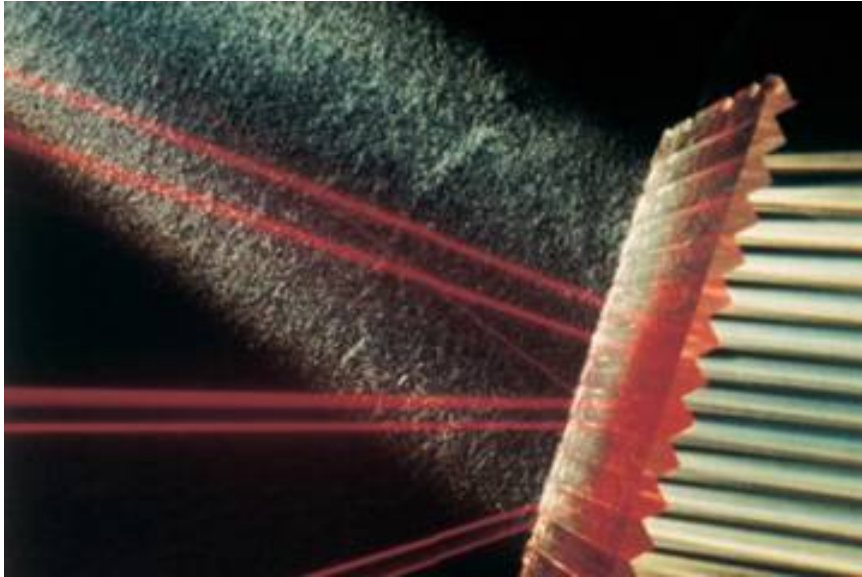


# *Prismatic Louvres*

- Work like a cat-eye (corner reflector) through total inner reflection
- Unlike cat-eyes, they only reflect in the normal direction, other (diffuse) light is transmitted
- PLs work best with elevation-tracking of the sun



# *Prismatic Louvres*



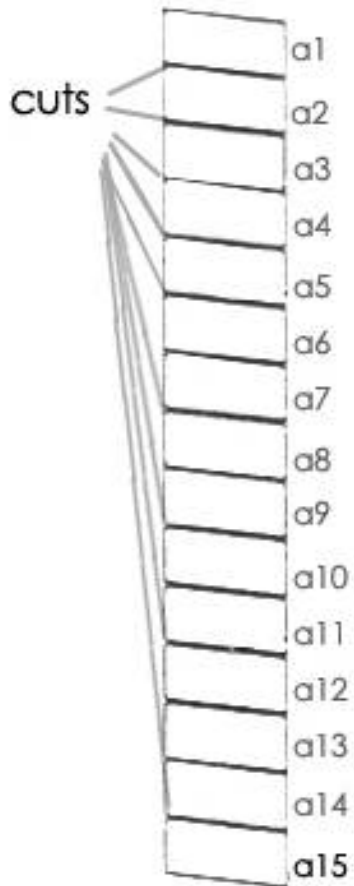


## ***Laser-cut Panels***

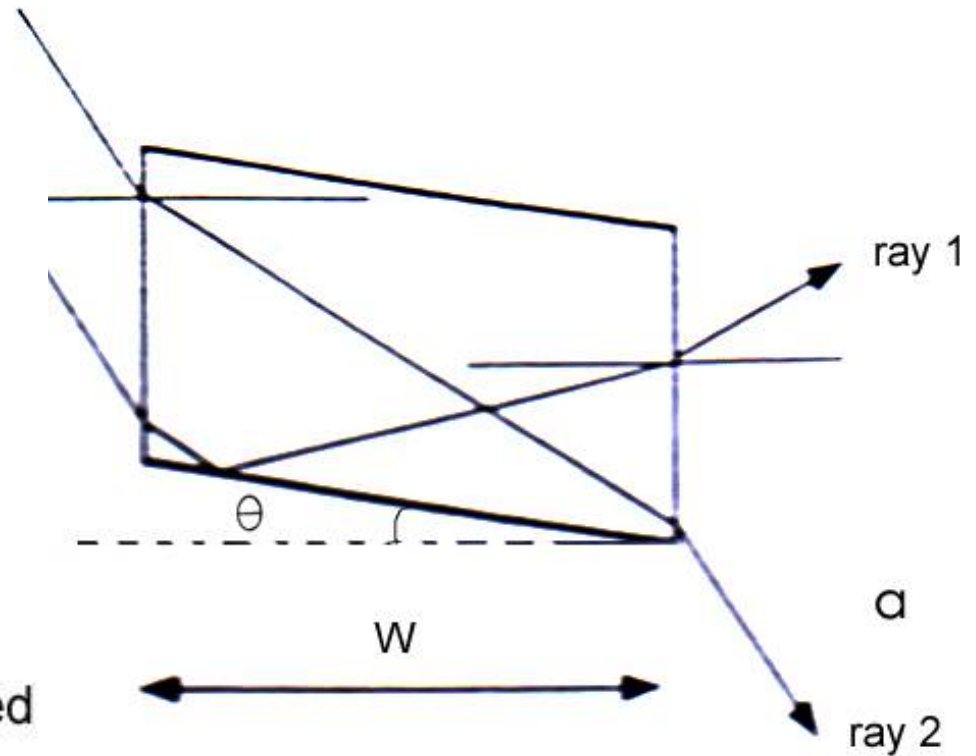
- Fine laser cuts in a thin acrylic sheet
- Designed to replace glass in clerestory windows and atria to improve the distribution and penetration of daylight in rooms
- Incoming ray is split into two components: one continues to travel in the same direction, the other is deflected



# *Laser-cut Panels*



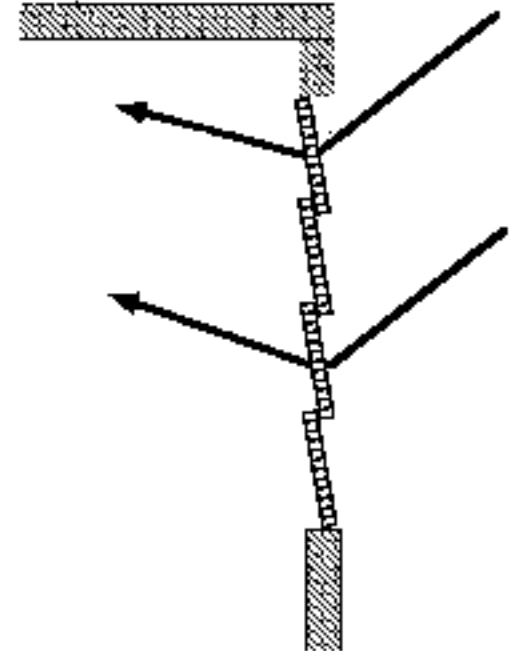
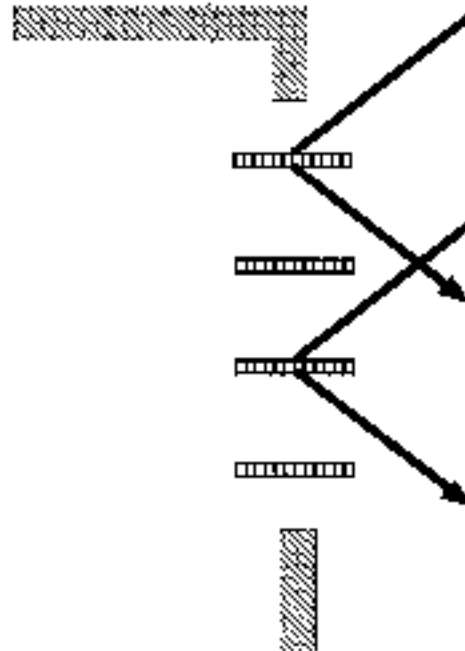
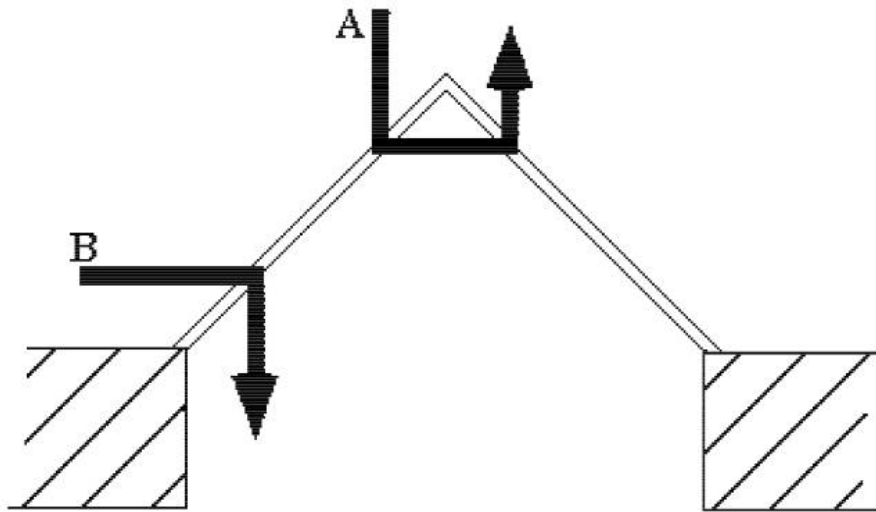
rectangular parallelepiped  
elements are produced  
by laser cutting an  
acrylic plastic



# *Laser-cut Panels*



# *Laser-cut Panels*

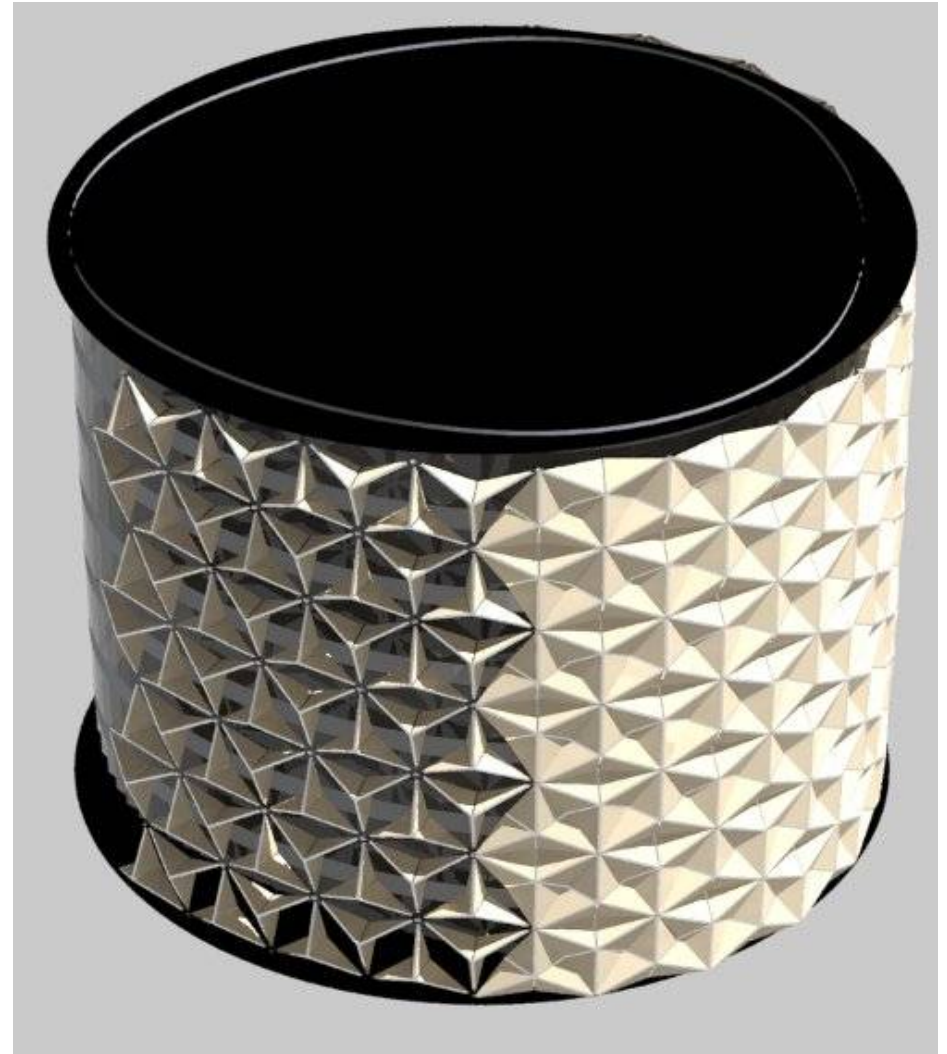


## *Serraglaze*

- Two very thin sheets of acrylic incorporating micro-replicated prisms, bonded together to create microscopic air pockets
- Those lamellae act as light shelves set perpendicular to the faces of the sheet.
- When applied to a window, prevents high incidence sky light from passing directly down to the floor, thus reducing glare and acting as a sunshade
- Similar to LCP

# *Translucent Shading – Fabric*

- Umbrella-like frames with translucent fabric
- Shading follows the sun, opens and closes to provide optimum protection, but only as long as needed
- The fabric, when hit by direct sunlight might itself turn into a source of glare
- Internal blinds still needed for glare protection





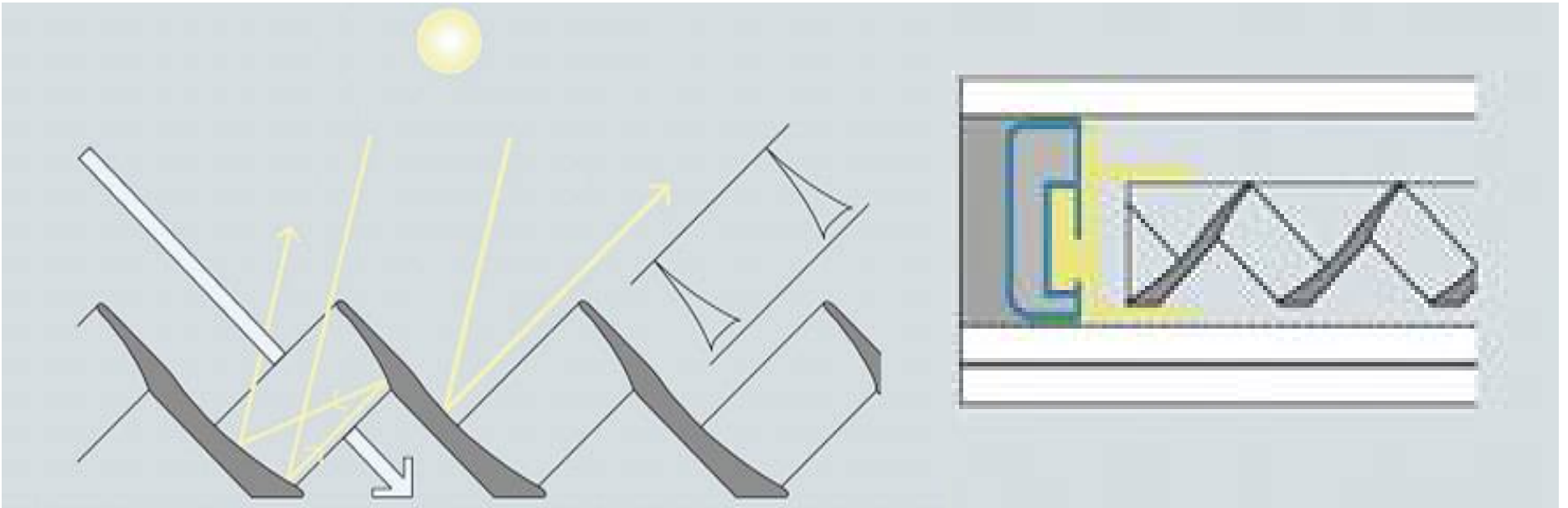
# *Translucent Shading – Ceramic*



Lee and Selkowitz: The New York Times Headquarters daylighting mockup:  
Monitored performance of the daylighting control system, E&B 38 (2006)

# ***Micro Louvres***

- Allow diffuse DL to pass, but reflect direct sunlight back
- Need to be in sealed units for protection
- Careful alignment is necessary



# *Light Pipes*

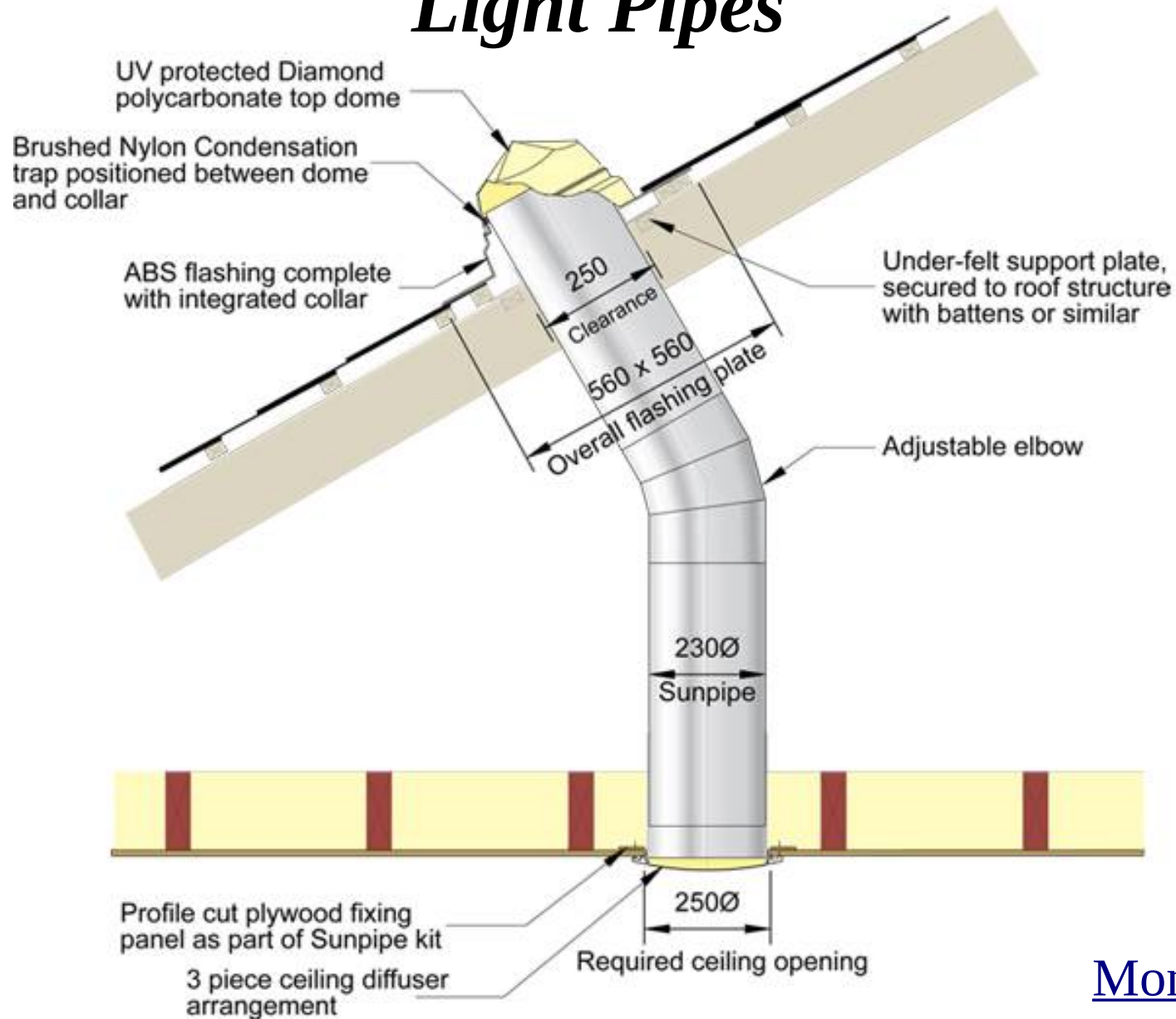




## *Light Pipes*

- Affordable systems for top-floor daylighting
- Aluminium tube with highly reflective inner coating
- Come in different diametres
- Can accommodate bends, but loss of transmittance
- Increasingly used, e.g. in supermarkets
- They don't 'funnel' light into the building—they are simply openings with low reflection losses.

# *Light Pipes*



# *Light Pipes*



Olympic hand ball arena: 88 large-diameter light pipes



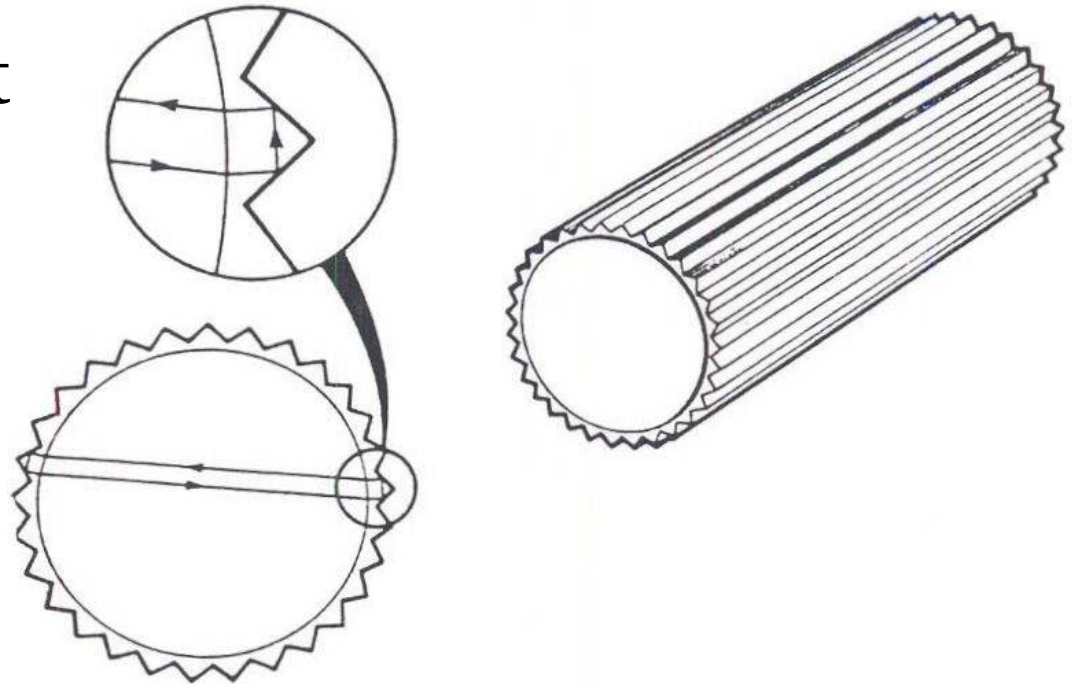
# *Light Pipes*

Berlin, Potsdamer Platz Station



# ***Hollow Light Guides***

- Like fibre optics, they are based on total inner reflection
- Unlike FO, they are hollow
- Part of the light is not reflected and leaks out, giving a glow appearance



# ***Hollow Light Guides***



[Arthelio project](#)

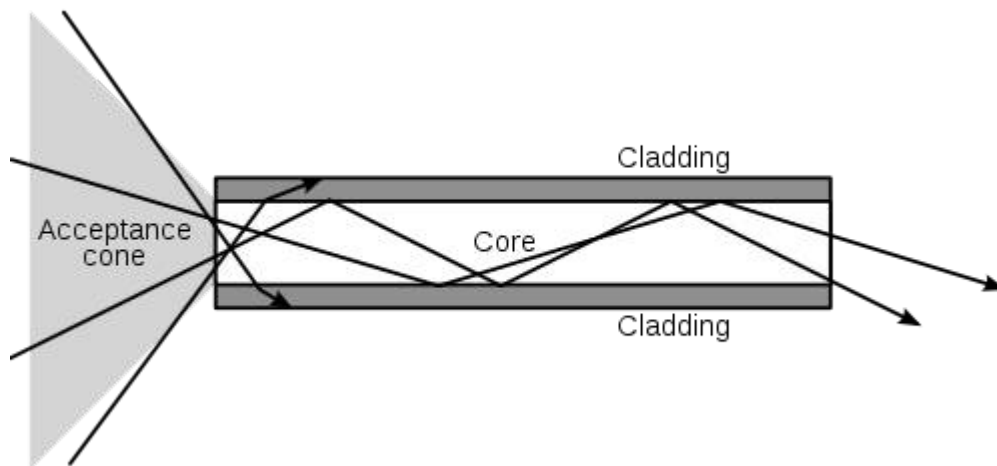


# *Hollow Light Guides*



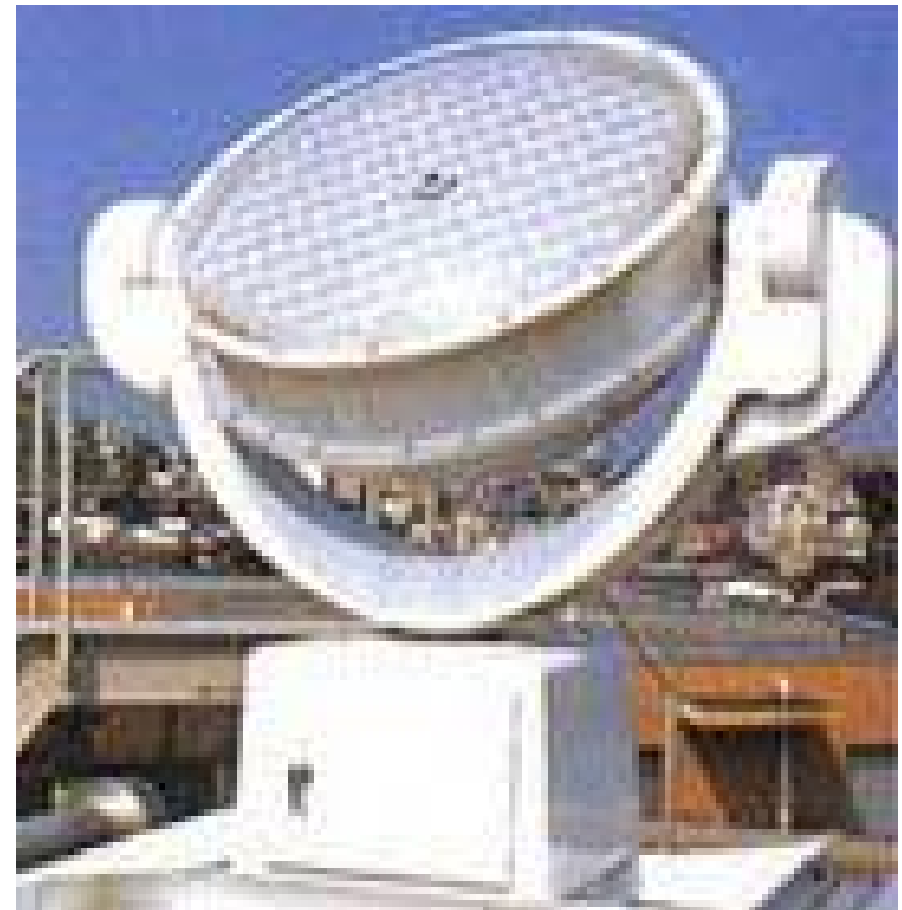
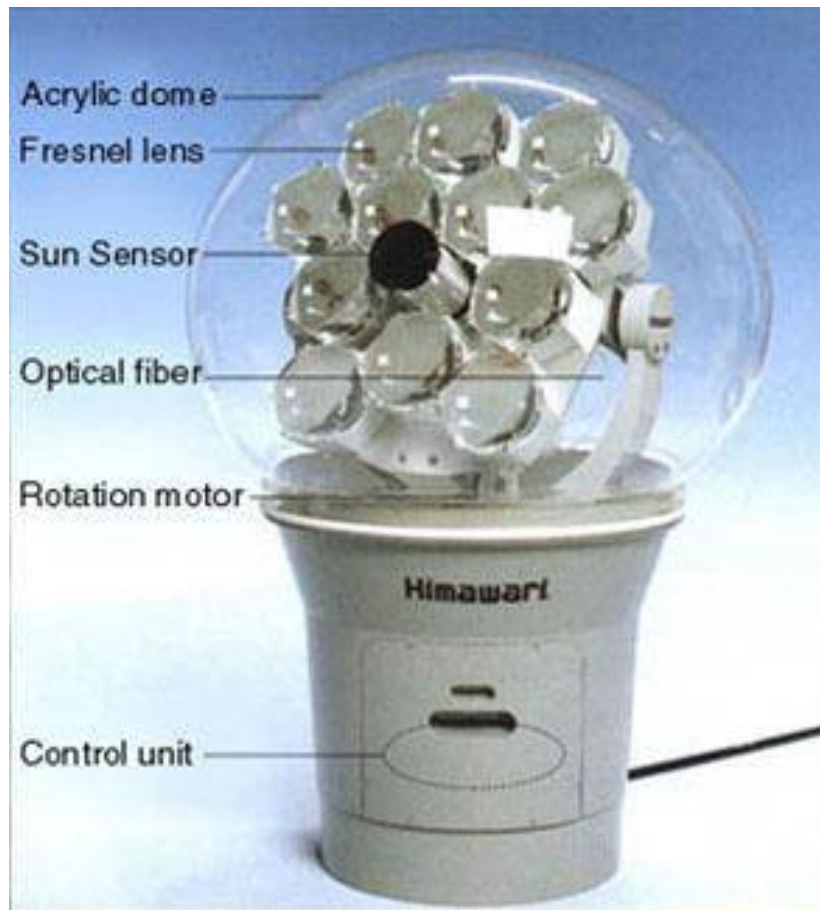
# *Fibre Optics*

- FO can transport light through flexible cables
- Material may be plastic, glass or liquid
- Beware of scorching of the common end, and of hot spots caused by microscopic cracks (fire risk!)

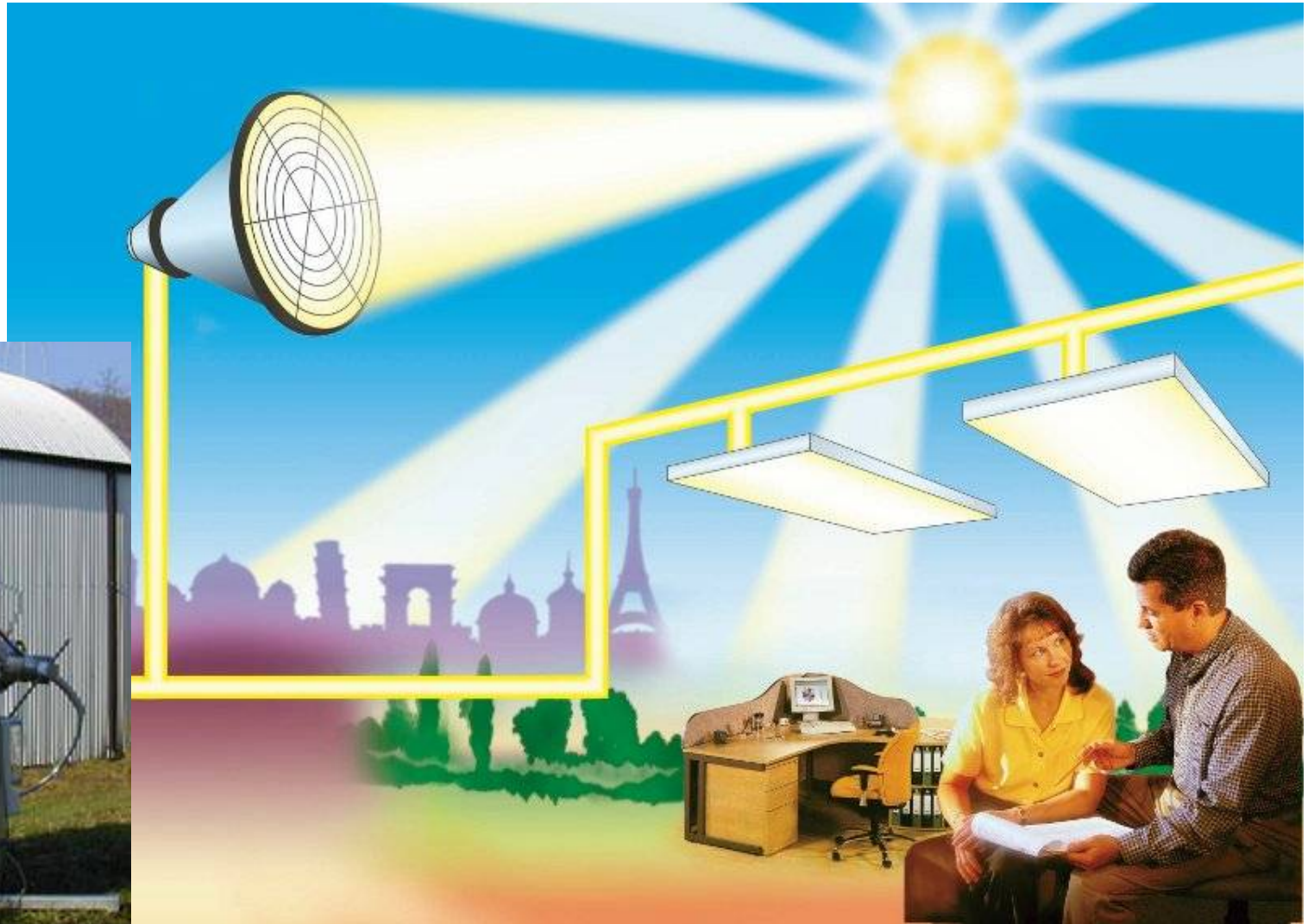




# *Heliostat*



# ***UFO – Heliostat***

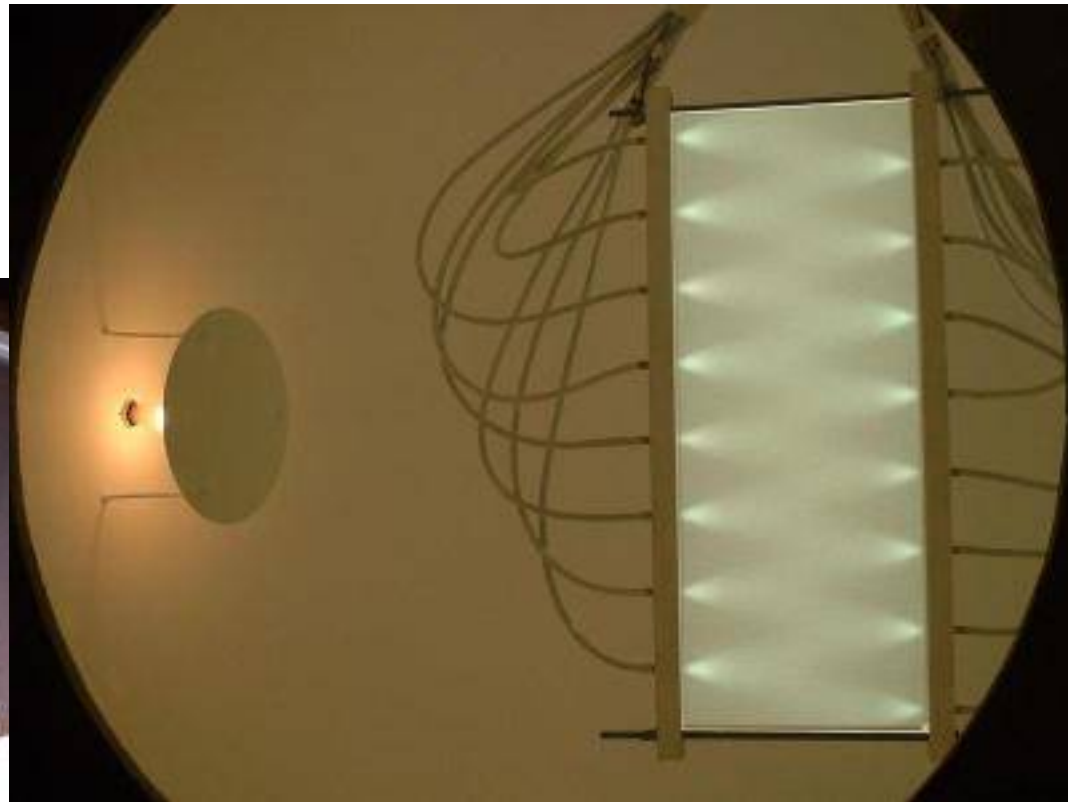
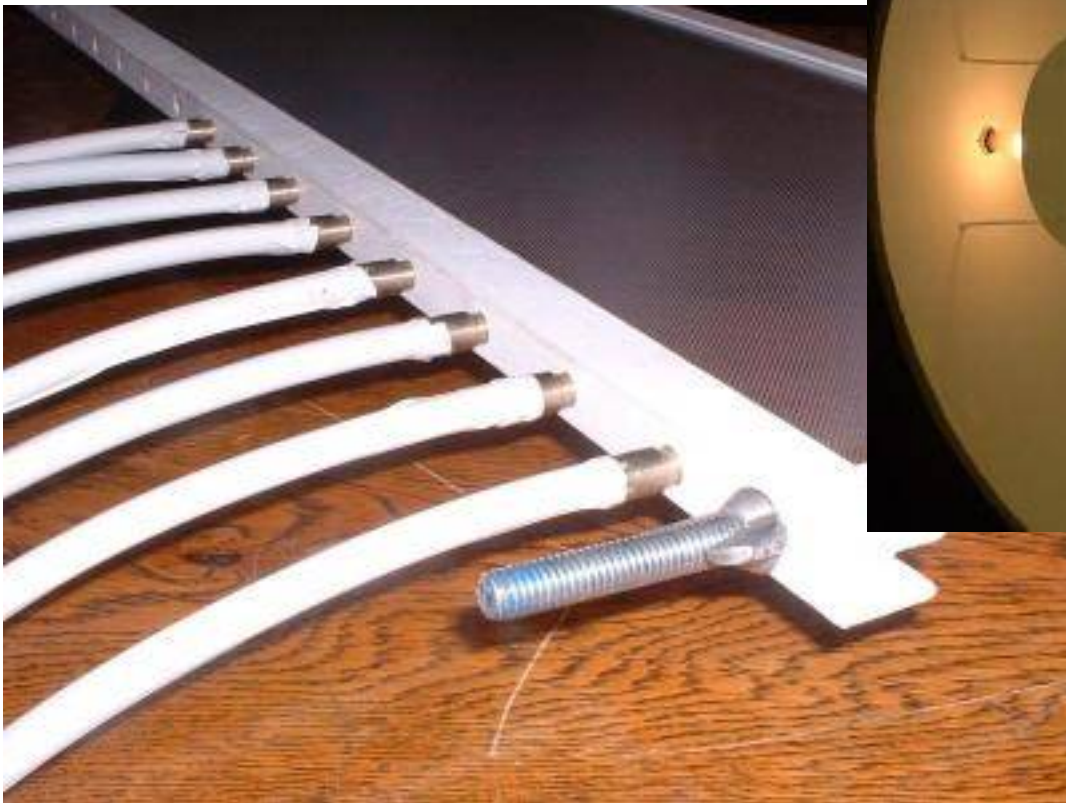


# ***UFO – Light Source***





# ***UFO – Panel***



# *Heliostat*



Bartenbach Lichtlabor, Innsbruck, Austria

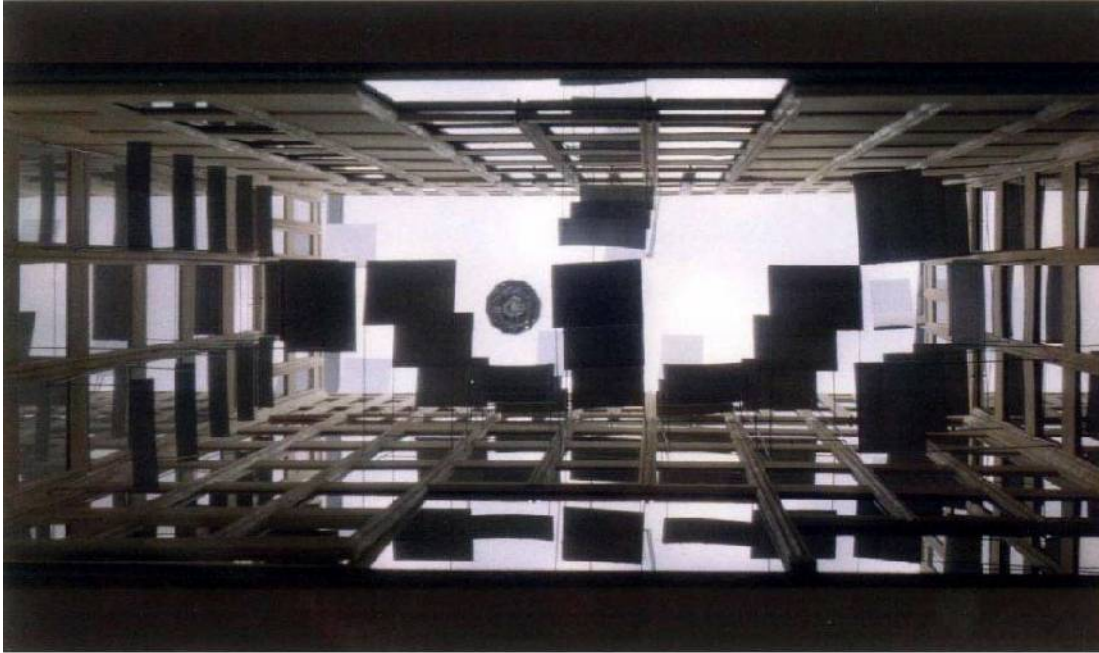
# *Mirror Example 1*



SynthLight: Courtyard with heliostats in Karl-Scharnagl-Ring in Munich  
Concept and design by Bartenbach LichtLabor, Austria



# *Mirror Example 1*



# *Mirror Example 2*

Secondary mirror

Primary mirror, suntracker

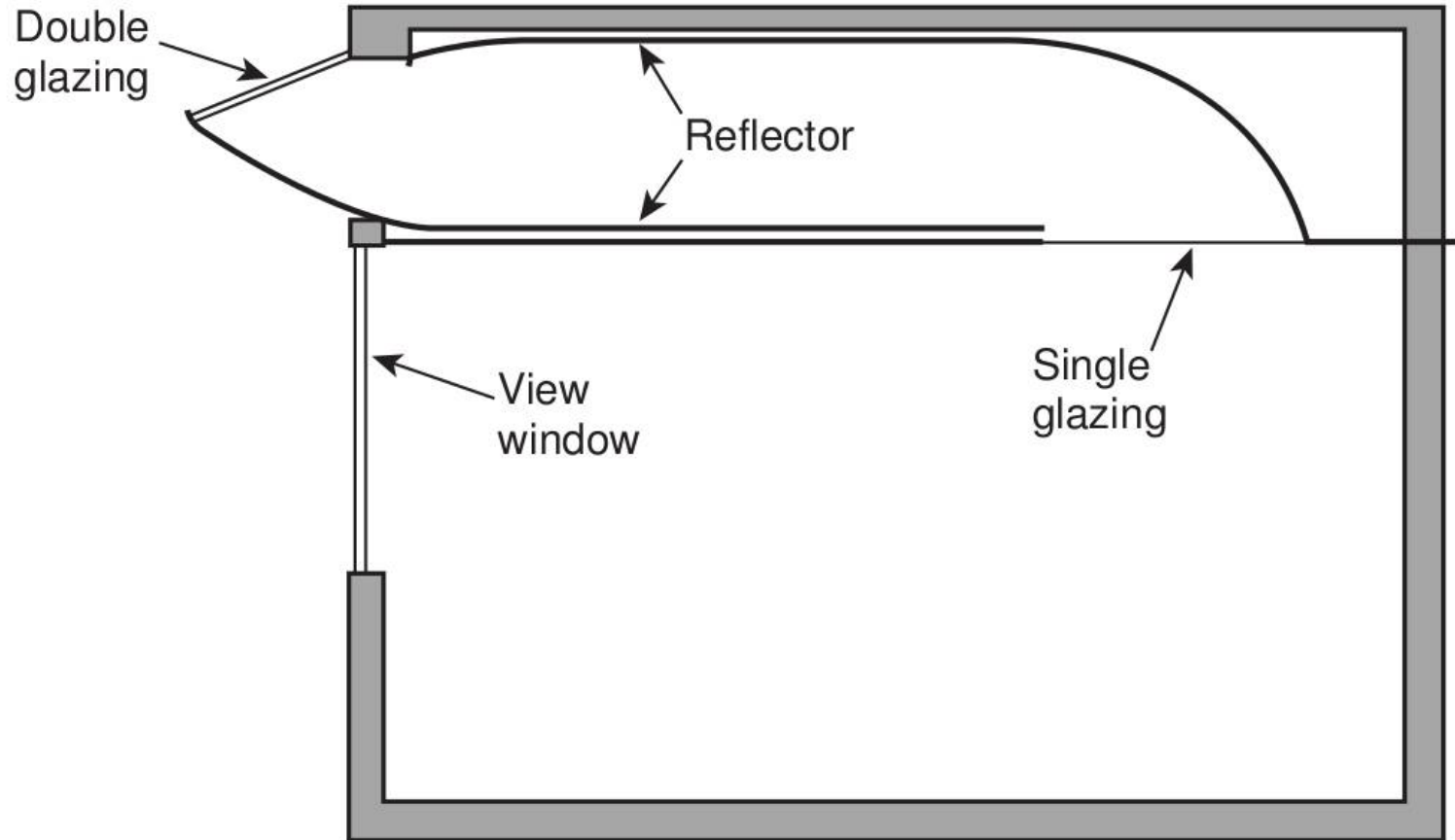


## *Mirror Example 2*

Tertiary mirror feeds sunlight into a prismatic light guide.  
Sunlight can be topped up with fluorescent light (the boxes below the round light guide).



# *Anidolic Ceiling*



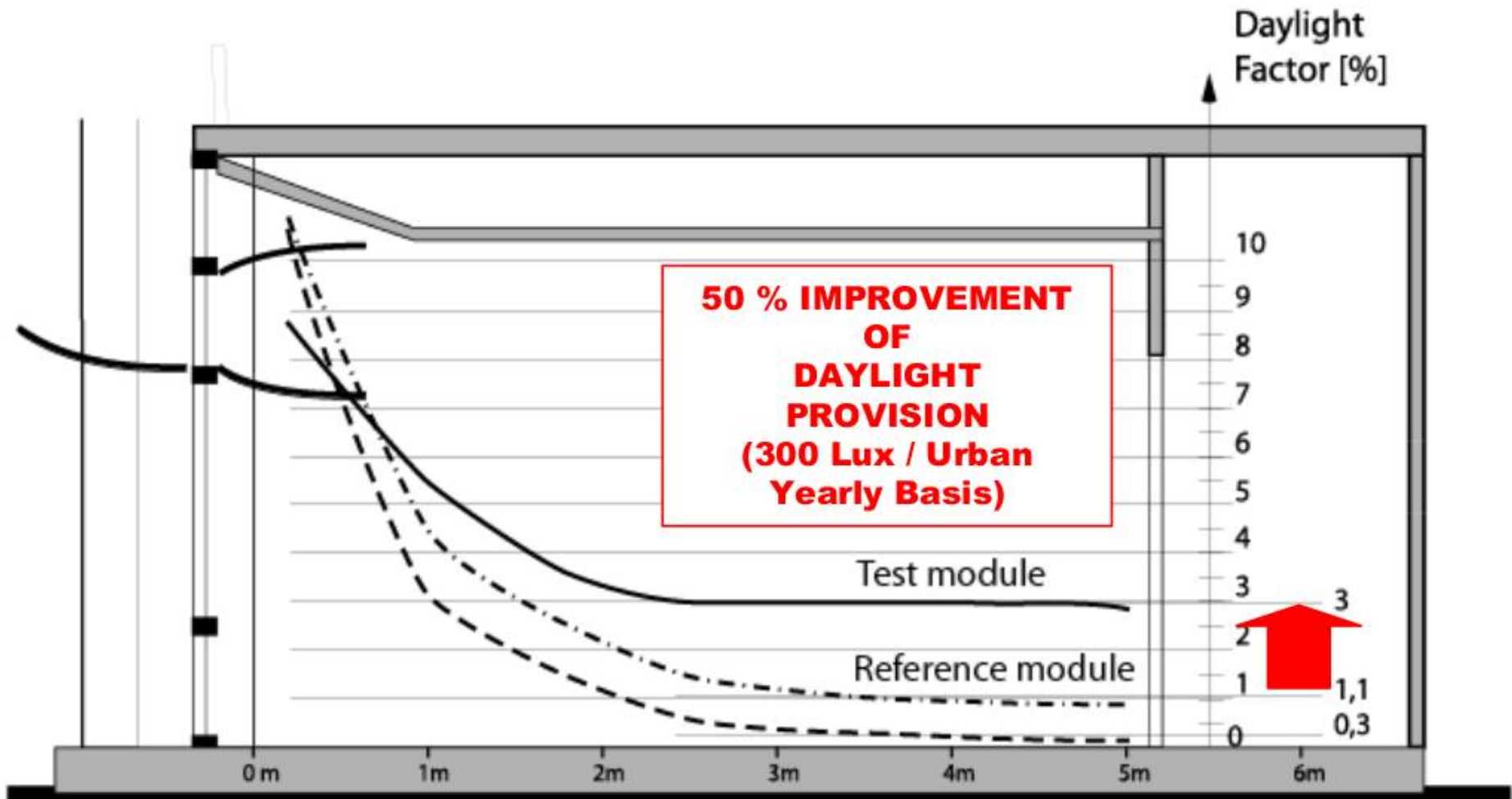
About the only DL system that works well with diffuse daylight



# *Anidolic Ceiling*



# Anidolic Ceiling



Scartezzini: Innovation and Daylight in Buildings



# *Anidolic Ceiling*



## *Questions to Ask*

- Have I really done what is possible to optimise 'normal' daylighting through windows, rooflights?
- Is it useful to apply an ADLS in my case?
- What kind of problems can I resolve with an ADLS?
- What benefits could I achieve with an ADLS?
- Which system should I choose?

# *Key Parameters*

- Site daylighting conditions: latitude, cloudiness, obstructions
- Daylighting objectives
- Daylighting strategies implied in the architectural design
- Window scheme and function
- Energy and peak power reduction objectives
- Operational constraints: fixed/operable, maintenance
- Integration constraints: architecture and construction
- Economic constraints

	Solar Control	Daylighting	Glare Control	Maintenance	Availability	Lifetime	Retrofit	View to Exterior
Internal Blinds	●	●	●	●	●	●	●	●
Window Film	●	●	●	●	●	●	●	●
Fixed Louvre Sunshades	●	●	●	●	●	●	●	●
Motorised Blinds (Internal)	●	●	●	●	●	●	●	●
Motorised Sunshades	●	●	●	●	●	●	●	●
Lightshelves	●	●	●	●	●	●	●	●
Holographic Optical Elements	●	●	●	●	●	●	●	●
Electrochromic Glazing	●	●	●	●	●	●	●	●
Vacuum Glazing	●	●	●	●	●	●	●	●
Reflective Prismatic Elements	●	●	●	●	●	●	●	●
Retro-Lamellae	●	●	●	●	●	●	●	●
Spectrally Selective Glazing	●	●	●	●	●	●	●	●
Low-e Glazing	●	●	●	●	●	●	●	●
Sun-Directing Glass	●	●	●	●	●	●	●	●

**MAIN FUNCTIONS**

-  LESS GLARE
-  DEEPER LIGHT
-  SOLAR CONTROL
-  MORE PRIVACY





**PLACEMENT**

-  GLAZING
-  SEPARATE LAYER
-  SEPARATE SYSTEM

**APPLICATION STAGE**

-  NEW
-  RETROFIT



**CHARACTER**

-  STATIC
-  DYNAMIC MANUAL
-  DYNAMIC AUTO
-  DYNAMIC PASSIVE





**LIGHT PROCESSING**

-  REDIRECTING
-  SPECTRAL FILTER
-  POWER OUTPUT
-  BLOCKING

**LIGHT TRANSPORT**

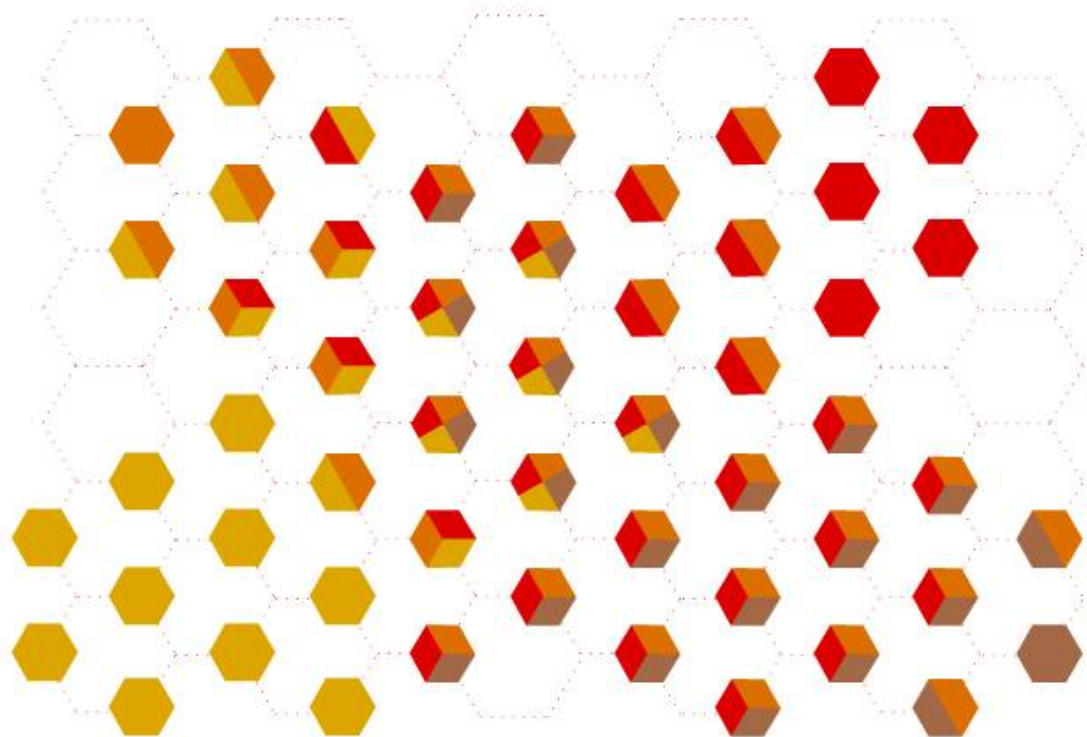
-  THROUGH SKIN
-  REMOTE GUIDE
-  SIDE LIGHTING
-  TOP LIGHTING

**PERCEPTION**

-  CLEAR VIEW
-  PARTIAL VIEW
-  OUT OF VIEW
-  COLOUR FREE

**DEVELOPMENT STAGE**

-  COMMERCIAL
-  PROTOTYPE



# *Objectives*

- redirecting daylight to under-lit zones
- improving daylighting for task illumination
- improving visual comfort, glare control
- achieving solar shading, thermal control.



# *Resources*

- Siteco Daylighting Systems
- Comfortable Low Energy Architecture, CLEAR
- Daylight in Buildings
- D-Lite database