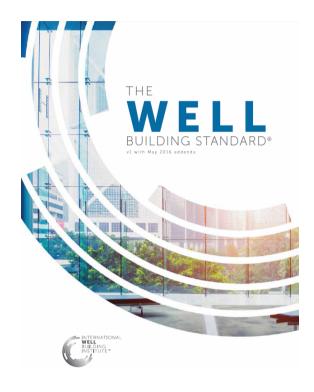
## **Recent Case Studies**

Santiago Torres – 2018 International Radiance Workshop



#### Calculating circadian lighting for Well standard



54

#### **CIRCADIAN LIGHTING DESIGN**

Light is one of the main drivers of the circadian system, which starts in the brain and regulates physiological rhythms throughout the body's tissues and organs, affecting hormone levels and the sleep-wake cycle. Circadian rhythms are kept in sync by various cues, including light which the body responds to in a way facilitated by intrinsically photosensitive retinal ganglion cells (ipRGCs): the eyes' non-image-forming photoreceptors. Through ipRGCs, lights of high frequency and intensity promote alertness, while the lack of this stimulus signals the body to reduce energy expenditure and prepare for rest.

This feature promotes lighting environments for circadian health. The biological effects of light on humans can be measured in Equivalent Melanopic Lux (EML), a proposed alternate metric that is weighted to the ipRGCs instead of to the cones, which is the case with traditional lux. Tables L1 and L2 in Appendix C show how to calculate the EML of individual lamps and larger spaces.



Cardiovascular Digestive Endocrine Immune Muscular Nervous

Core New and Exi Shell Inte

New and N Existing E Interiors B

New and Existing Buildings

#### PART 1: MELANOPIC LIGHT INTENSITY FOR WORK AREAS

At least one of the following requirements is met:

a. Light models or light calculations (which may incorporate daylight) show that at least 250 equivalent melanopic lux is present at 75% or more of workstations, measured on the vertical plane facing forward, 1.2 m [4 ft] above finished floor (to simulate the view of the occupant). This light leads to the plant of the vertical plant of the vertica

#### Circadian Lighting ⇔ Melanopic Light Intensity

minance on the vertical plane of the vertical plane of the vertical (

Targets for the 25-65 category in Table B1 of IES-ANSI RP-1-12. For example, Reception Desks are provided with 150 equivalent melanopic lux from the electric lights.

#### Calculating circadian lighting - Example

> 75% of workstations;

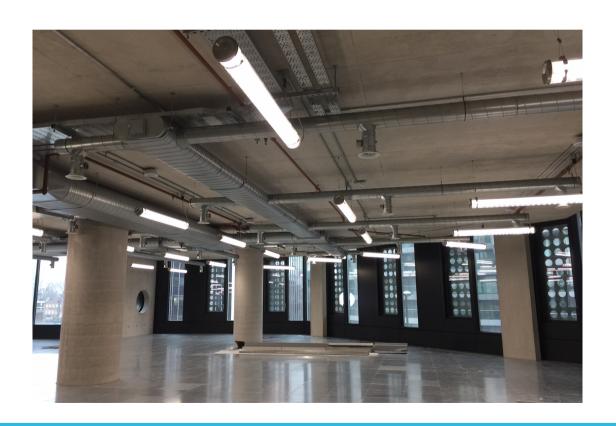
All workstations;

250 vertical equivalent melanopic lux;

150 vertical equivalent melanopic lux;

4 hrs per day every day.

All day every day when occupied.

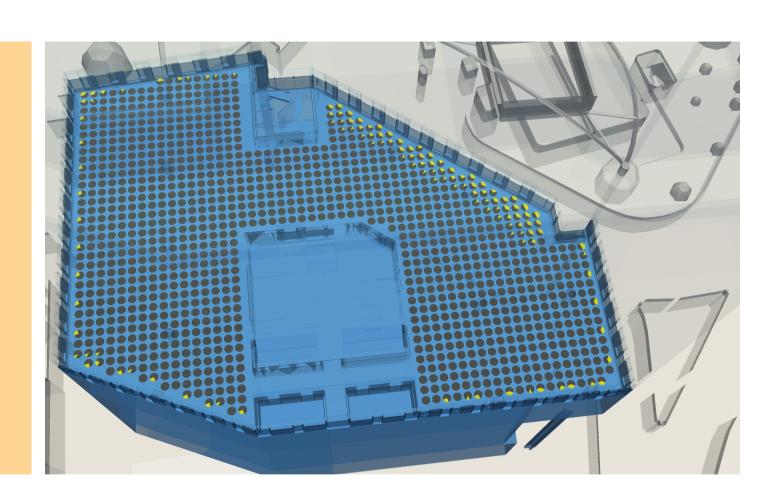


## Calculating circadian lighting – Daylight only

> 75% of workstations;

250 vertical equivalent melanopic lux;

4 hrs per day every day.

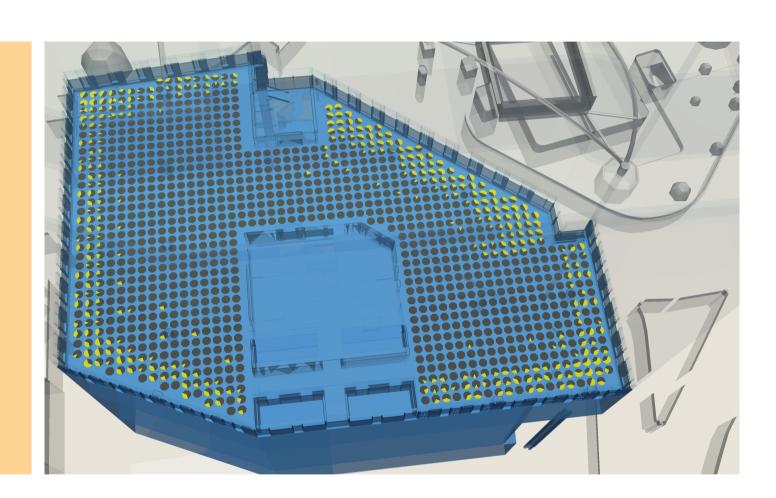


## Calculating circadian lighting – Daylight + electric lighting

> 75% of workstations;

250 vertical equivalent melanopic lux;

4 hrs per day every day.



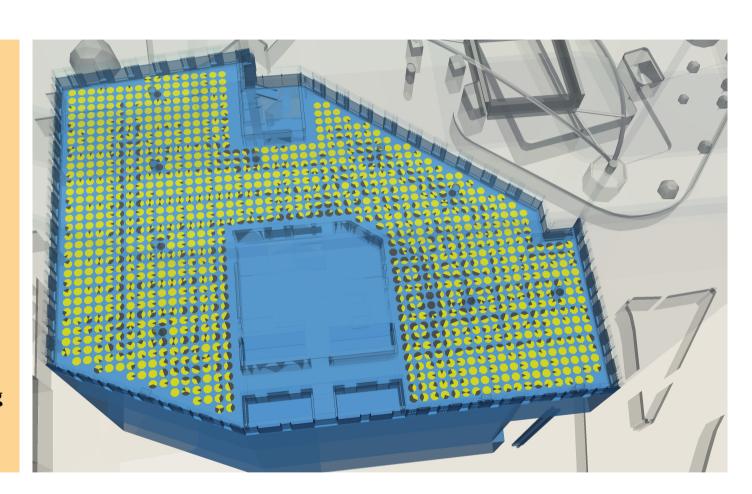
#### Calculating circadian lighting – Daylight + electric lighting

> 75% of workstations;

250 vertical equivalent melanopic lux;

4 hrs per day every day.

Increasing
electric lighting
230% for 4 hrs
every day

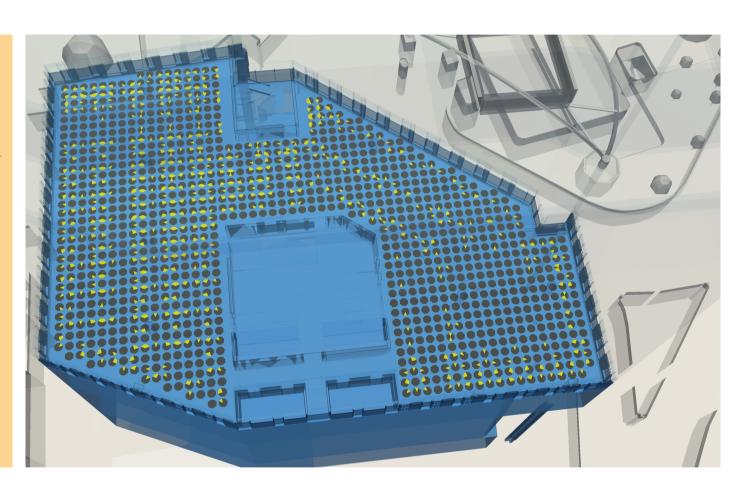


## Calculating circadian lighting – Electric lighting

All workstations;

150 vertical equivalent melanopic lux;

All day every day when occupied.



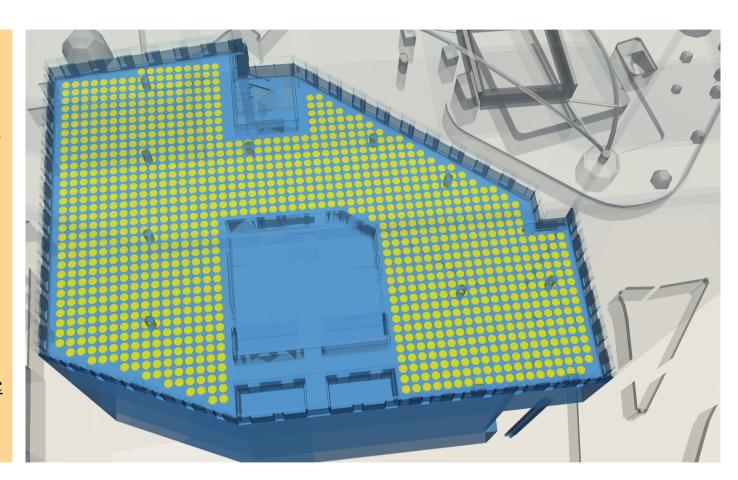
#### Calculating circadian lighting – Electric lighting

All workstations;

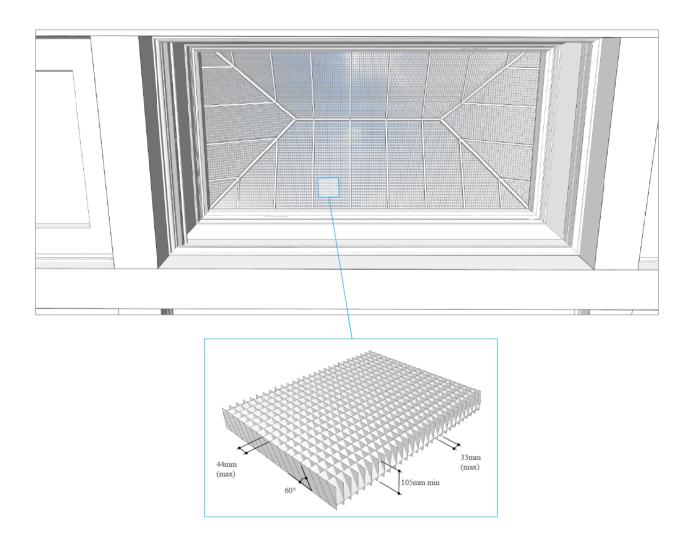
150 vertical equivalent melanopic lux;

All day every day when occupied.

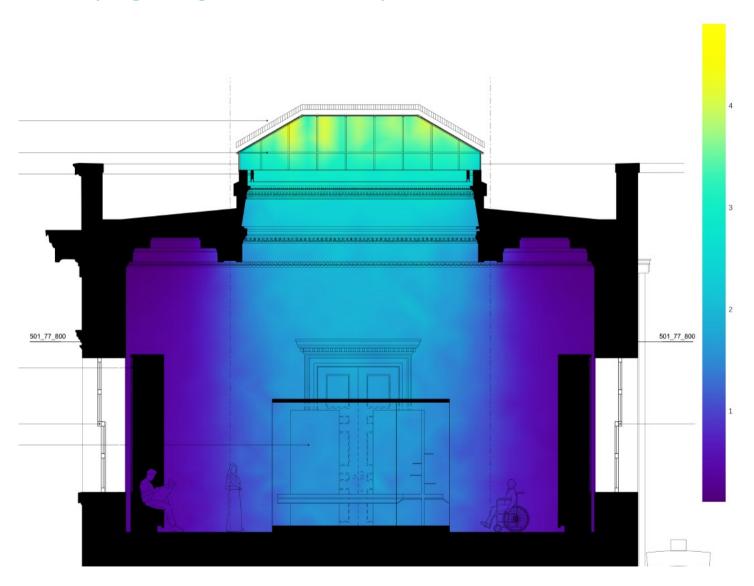
Increase electric lighting to 150%



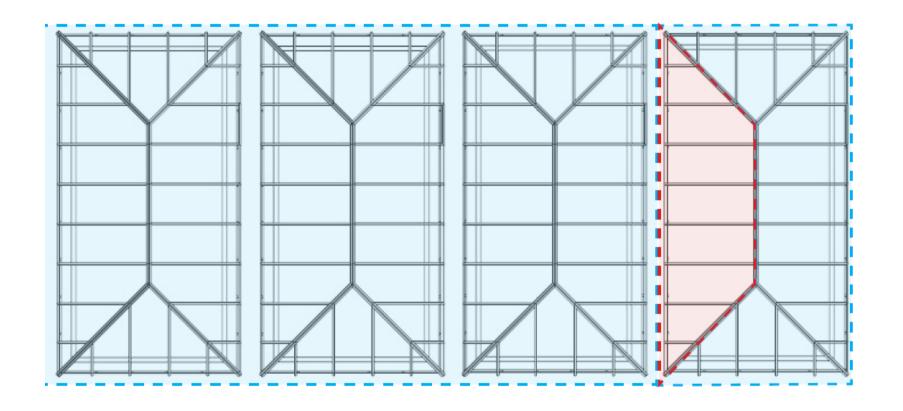
# Exhibition gallery with sunlight



# General daylighting – diffuse only

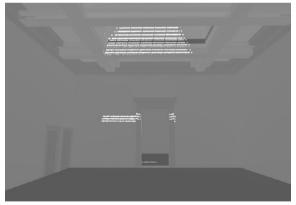


## Controlling the entry of direct sunlight into the gallery



## Controlling the entry of direct sunlight into the gallery









#### MAXSLIST in m mist.c

```
#ifndef MAXSLIST
#define MAXSLIST
#endif
                          #define RELAYDELIM
static int inslist(int *s', int n);
static int srcmatch(SRCREC *sp, char *id);
static void add2slist(RAY *r, int *sl);
static int
                             return index of source n if it's in list sl */
inslist(
         int *sl,
         int n
    scattering favors the forward direction. A value of 0 means isotropic
    scattering. A value approaching 1 indicates strong forward scattering.
#ifndef MAXSLIST
#define MAXSLIST
#endif
#define RELAYDELIM
static int inslist(int *sl, int n);
static int srcmatch(SRCREC *sp, char *id);
static void add2slist(RAY *r, int *sl);
static int
inslist(
         int *sl,
         int n
```